



**THE DATASHEET OF
MCIMX6X1CVK08AB**





i.MX 6 Series Portfolio Overview

AMF-CON-T0060

Pat Stilwell
Product Marketing



August 2013

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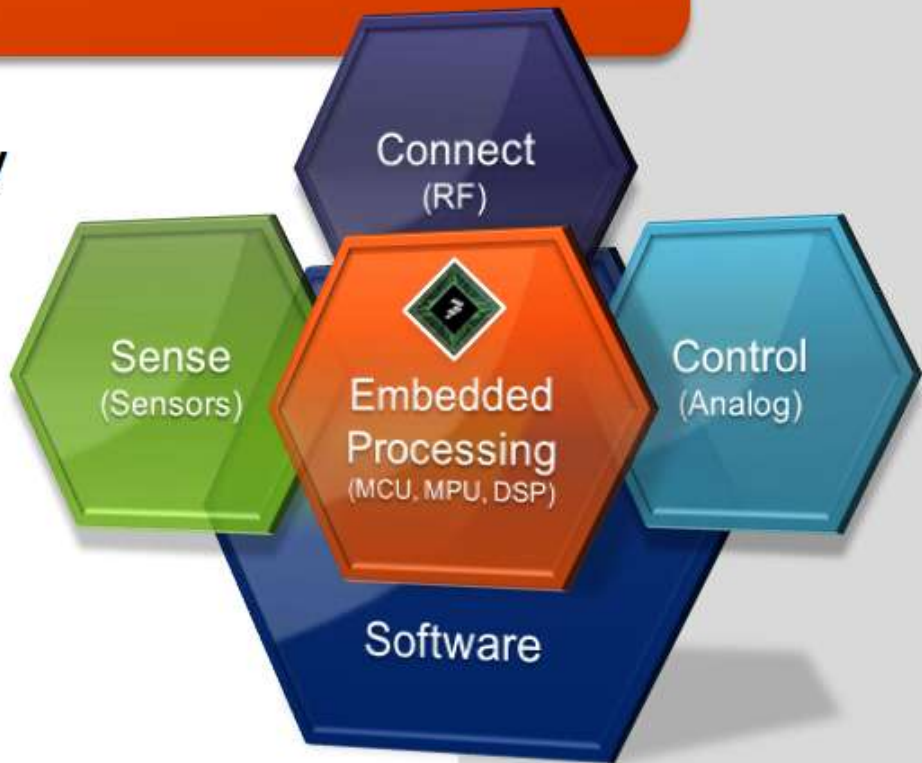
A Global Leader of Embedded Processing Solutions

Two Core Product Groups

- Automotive, Industrial & Multi-Market Solutions
 - Microcontrollers
 - Sensors
 - Analog
- Networking and Multimedia Solutions
 - Communications Processors
 - Applications Processors
 - RF Power

Four Primary Markets

- Automotive
- Industrial
- Networking
- Consumer



Platform-Level Solutions

>50 Year Legacy

>5,500 Engineers

>6,000 Patent Families

>18,000 Customers



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i.MX Smart Devices



Giant Waterproof Tablet – i.MX53



Honeywell Lynx Touch security panel with the i.MX25



Icephone, Medical Phone with i.MX31



Navico Marine Navigation i.MX51



Maxtrack tablet for Brazilian Police with i.MX51



Avaak Vue Personal Video Network With the i.MX25



Invoxia IP Phone - i.MX503



Gigaset DECT phone with i.MX233

Sophia systems' non-contact card Reader/Writer for DoCoMo with i.MX51



i.MX233 based i'mWatch



AMX 20.3" Modero X Series Panoramic Table Top Touch Panel with i.MX53



Televic in Belgium trams using MX51



Line6 "Stagescape" audio mixing system with i.MX51



Sharp e-Dictionary with i.MX28



Japanese Boarding Gate Pass Reader with i.MX27



Self service touch screen terminal



Harris military communication equipment with i.MX27



Intelligent Integration of Multi-Media

i.MX 6Dual/6Quad VPU

- H.264 MVC1080p60 decode
- H.264 MVC 720p60 encode
- 350mW power consumption for single video!



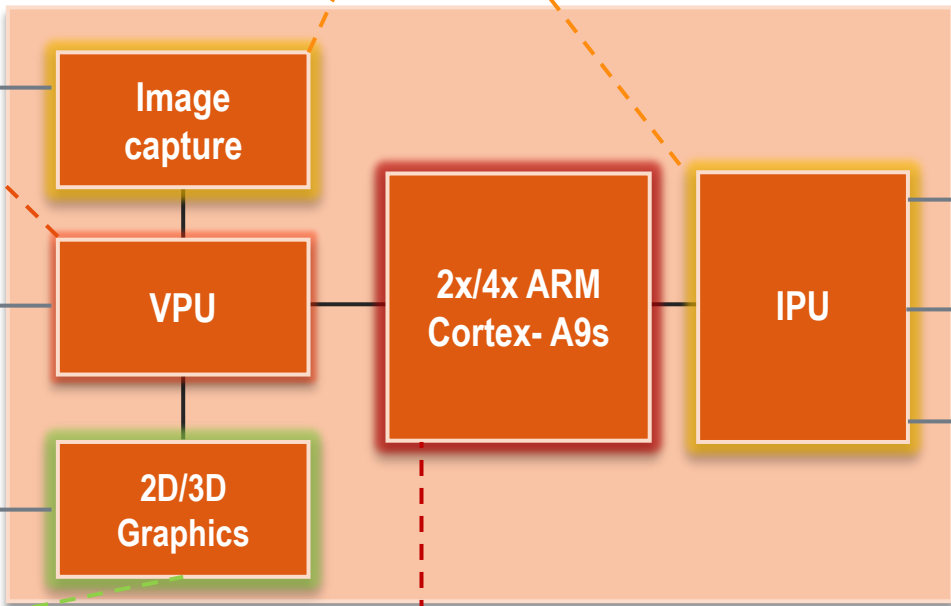
Recording Video



Movie Content



Game Content



i.MX 6Dual/6Quad IPU

- Four Display support (2x MIPI-DSI, Parallel, HDMI v1.4a)
- Stereoscopic camera input
- Color adjustments and gamut mapping
- Gamma correction and contrast stretching
- Compensation for low-light conditions & backlight reduction



3D LCD



Publish



3D Television

i.MX 6Dual/6Quad Triple-Play Graphics

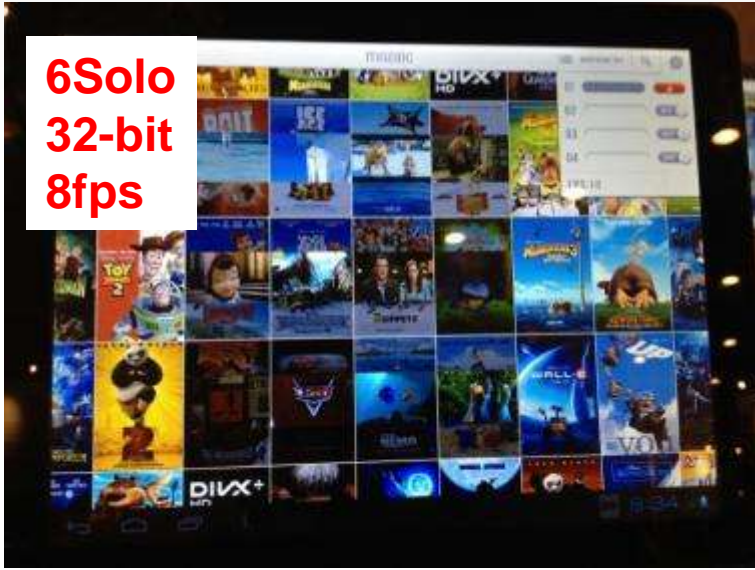
- 3 engines: 3D, OpenVG and BLT
- 200 MT/s, 4 shaders, 3 separate engines
- High quality 3D games optimized for mobile
- Augmented reality views (real world + 3D objects)
- Advanced 3D video formats (source/depth format)

i.MX 6Dual/6Quad- 2x/4x cores

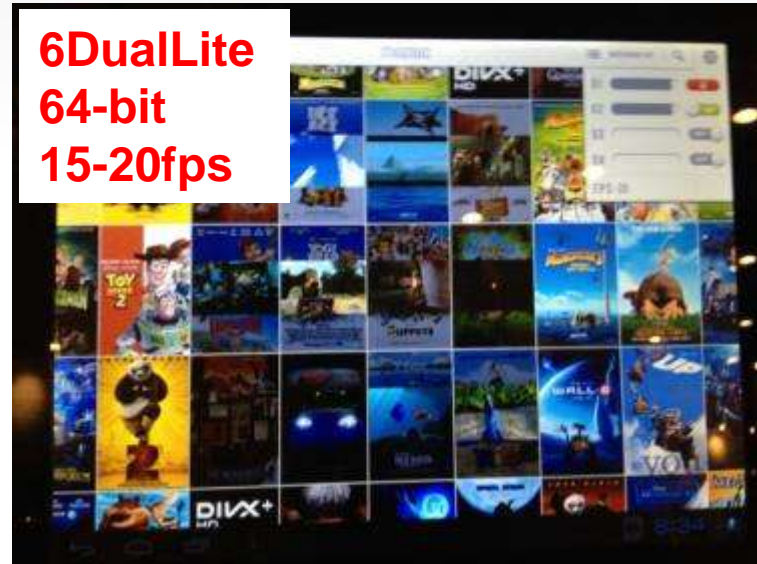
- Create, transform, enhance, & publish multimedia fast!
- Intuitive User Interfaces for content viewing
- Scalability for 'the next big use case'

User Interfaces in Action – Dual Core + 64-bit matters

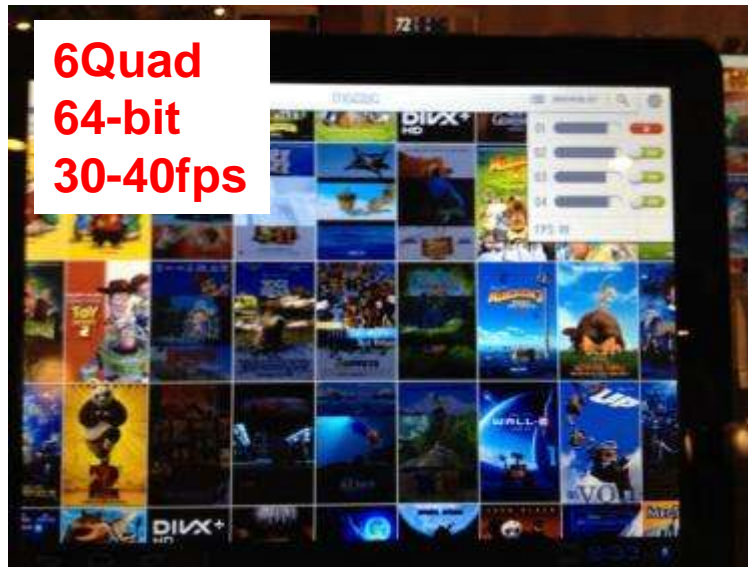
**6Solo
32-bit
8fps**



**6DualLite
64-bit
15-20fps**



**6Quad
64-bit
30-40fps**



Gaming Performance

- **Benchmarking 3D game performance is tricky**
 - Dependent upon the 3D HW, the CPU speed and memory BW
 - Must balance all three to get best performance
- **Review websites use generally available benchmarks to rate tablets**
 - Example: Basemark, NenaMark, Antutu, Quadrant

Taiji Girl (Basemark ES2)

NenaMark2 3D Benchmark

AnTuTu Benchmark

Quadrant Benchmark

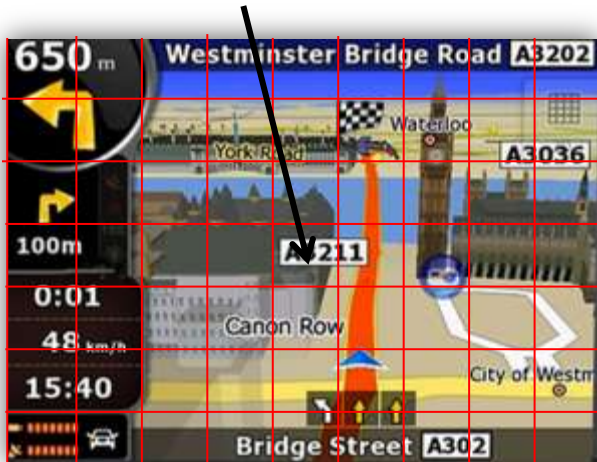


	6Quad	6DualLite	6Solo	Tegra2
Taiji Girl	25.65 fps	9.2 fps	7.67 fps	6 fps
NenaMark	49.2	30.5	27.2	21
AnTuTu	9605	5583	4531	4904
Quadrant	4011	3005	2414	2559

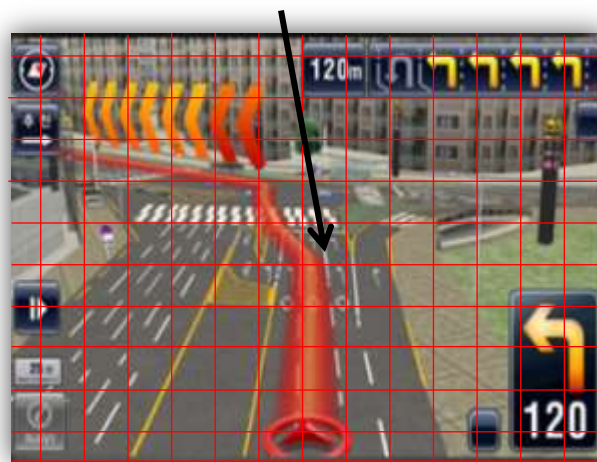
Tile Based Rendering (Chunkers)

- Size of scene buffer unknown before rendering
 - Possible overflow if scene requires more data than expected
- Good rendering method for baseline GUI/3D Apps with smaller object count (less details)
 - More bandwidth efficient than FMR in simple (yesterday) use cases
- For next generation dynamic scenes in new and future applications with lots of objects, details and post-processing effects, tile based Chunkers require multi-pass memory access to constantly process changing 3D/scene data
 - PC Level Applications (Performance, Quality, Effects) → Tablets → Smartphones → Infotainment

Tile



Tile



Tile (Complex Scene)





i.MX 6 Series feature list (3/4)

Red indicates change from column to the left

	i.MX 6SoloLite	i.MX 6Solo	i.MX 6DualLite	i.MX 6Dual	i.MX 6Quad
Display Resolution (@60Hz)	WXGA (WXGA=1366x768)	2x WXGA	2x WXGA	2x 4XGA or 2x [1080p + WXGA] (4XGA=2048x1536)	2x 4XGA or 2x [1080p + WXGA]
Display Interfaces	2x Outputs • 1x Parallel • EPDC	2x Outputs • 2x Parallel • 2x LVDS • HDMI • MIPI-DSI • EPDC	2x Outputs • 2x Parallel • 2x LVDS • HDMI • MIPI-DSI • EPDC	4x Outputs • 2x Parallel • 2x LVDS • HDMI • MIPI-DSI	4x Outputs • 2x Parallel • 2x LVDS • HDMI • MIPI-DSI
GPU 3D	-	Vivante GC880 • 53Mtri/s • 266Mpxl/s • OpenGL ES 1.1/2.0/3.0	Vivante GC880 • 53Mtri/s • 266Mpxl/s • OpenGL ES 1.1/2.0/3.0	Vivante GC2000 • 176Mtri/s • 1000Mpxl/s • OpenGL ES 1.1/2.0/3.0 • OpenCL 1.1 EP	Vivante GC2000 • 176Mtri/s • 1000Mpxl/s • OpenGL ES 1.1/2.0/3.0 • OpenCL 1.1 EP
GPU 2D (Vector Graphics)	Vivante GC355 • 300Mpxl/s • OpenVG 1.1	via GPU 3D • OpenVG 1.1	via GPU 3D • OpenVG 1.1	Vivante GC355 • 300Mpxl/s • OpenVG 1.1	Vivante GC355 • 300Mpxl/s • OpenVG 1.1
GPU 2D (BLIT)	Vivante GC320 • 600Mpxl/s	Vivante GC320 • 600Mpxl/s	Vivante GC320 • 600Mpxl/s	Vivante GC320 • 600Mpxl/s	Vivante GC320 • 600Mpxl/s
Video Dec	SW Only	1080p30 + D1 MPEG-2, H.264 MVC, VC1, MPEG-4/Xvid, DivX 6, H.263, MJPEG, VP6 / WebM VP8	1080p30 + D1 MPEG-2, H.264 MVC, VC1, MPEG-4/Xvid, DivX 6, H.263, MJPEG, VP6 / WebM VP8	1080p60 + D1 2x 1080p30 MPEG-2, H.264 MVC, VC1, MPEG-4/Xvid, DivX 6, H.263, MJPEG, VP6 / WebM VP8	1080p60 + D1 2x 1080p30 MPEG-2, H.264 MVC, VC1, MPEG-4/Xvid, DivX 6, H.263, MJPEG, VP6 / WebM VP8
Video Enc	-	1080p30 2x 720p H.264, H.263, MPEG-4, MPEG-2, MJPEG	1080p30 2x 720p H.264, H.263, MPEG-4, MPEG-2, MJPEG	1080p30 2x 720p H.264, H.263, MPEG-4, MPEG-2, MJPEG	1080p30 2x 720p H.264, H.263, MPEG-4, MPEG-2, MJPEG

Freescale i.MX 6 series Development Systems

SABRE Board for Smart Devices



P/N: MCIMX6Q-SDB

- **Cost-effective (\$399)**, open source development platform
- Designed to **simplify product evaluation**



SABRE Platform for Smart Devices



P/N: MCIMX6Q-SDP
MCIMX6DL-SDP

- Smart Device Market-focused
- Form-factor ready to **accelerate design** & time to market (\$999)

SABRE Platform for Automotive Infotainment

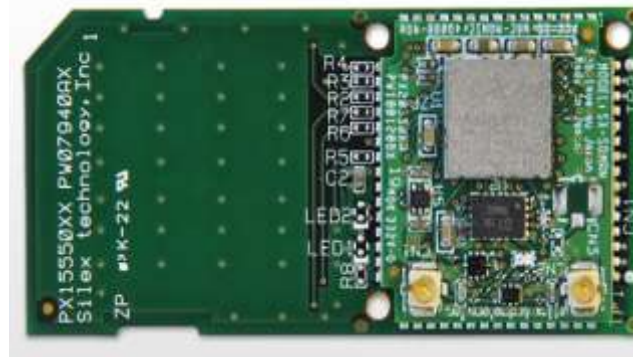


P/N: MCIMXABASEV1
MCIMX6SAICPU1
MCIMX6QAICPU1

- Automotive Market-focused
- Standard base board (\$699) and adaptable CPU card (\$799) system



- 802.11a/b/g/n low power SDIO cad based on Qualcomm Atheros AR6003
- Wi-Fi driver software integrated with Freescale i.MX 6 platform
- Family of hardware solutions available
 - System-in-Package (SiP)
 - Radio Module
 - SD Card Form Factor



Freescale Product Longevity Program

- The embedded market needs **long-term product support**
- Freescale has a longstanding track record of **providing long-term production support** for our products
- Freescale is pleased to introduce a **formal product longevity program** for the market segments we serve
 - For the automotive and medical segments, Freescale will make a broad range of program devices available for a minimum of **15 years**
 - For all other market segments in which Freescale participates, Freescale will make a broad range of devices available for a minimum of **10 years**
 - **Life cycles** begin at the time of launch
- A list of participating **Freescale products** is available at:
www.freescale.com/productlongevity





Backup



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- ✓ Obsolete Management
- ✓ Cost Control Management
- ✓ Shortage Management
- ✓ Alternative Solution
- ✓ Excess Inventory Management