



# THE DATASHEET OF DA7280-00V42

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### General Description

DA7280 is a linear resonant actuator (LRA) and eccentric rotating mass (ERM) haptic driver offering automatic closed-loop LRA resonant frequency tracking. The feature guarantees consistency across LRA production tolerances, operating temperature, aging, and mechanical coupling. DA7280 offers wideband operation that fully utilizes the capabilities of newer wideband and multi-directional LRAs.

The differential output drive architecture and continuous actuator motion sensing enable efficient, calibration-free playback and minimize software complexity. Featuring wake-up on General Purpose Input (GPI) sequence triggers and/or I<sup>2</sup>C activity, DA7280 automatically returns to a low quiescent current state (typically 0.36  $\mu$ A) between playbacks. At only 20 % of the idle current of the nearest alternative solution, DA7280 significantly extends battery life in mobile systems.

To reduce system complexity, an integrated Waveform Memory allows haptic sequences to be pre-loaded to DA7280. Independent sequences can be triggered, with low-latency (0.75 ms), by up to three separate input pins without host interaction. Haptic sequences can also be streamed to DA7280 from an external source via I<sup>2</sup>C or pulse width modulated (PWM) signal.

DA7280 actively monitors the back electromotive force (BEMF) while continuously driving and applies closed-loop Active Acceleration and Rapid Stopping for sharper clicks and a higher fidelity user experience. This offers significant advantages over existing solutions that need to move into a high-impedance state during drive to measure the BEMF, which adds a considerable amount of inactive time to the sequence and lowers the effective click strength for a given LRA.

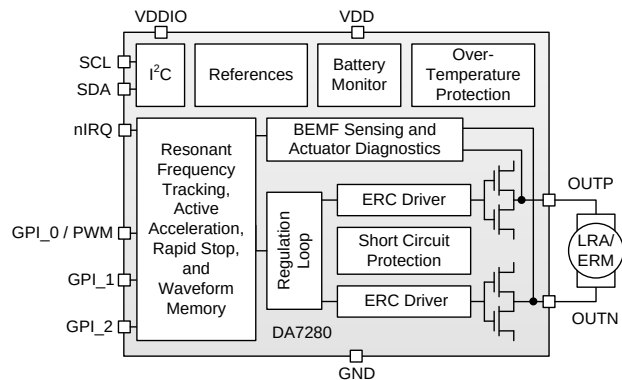
### Key Features

- LRA or ERM drive capability
- Automatic LRA resonant frequency tracking
- Wideband LRA support
- I<sup>2</sup>C and PWM input streaming
- Low latency (0.75 ms) I<sup>2</sup>C/GPI wake-up from low power consumption IDLE state,  $I_Q = 0.36 \mu$ A
- Ultra-low latency (0.15 ms) wake-up from STANDBY state,  $I_Q = 0.8 \text{ mA}$
- Three GPI pins for triggering of up to six independent haptic sequences
- On-board Waveform Memory with amplitude, time, and frequency control
- Active Acceleration and Rapid Stop technology for high-fidelity haptic feedback
- Actuator diagnostics and fault handling
- No software requirements with embedded operation
- Differential PWM output drive
- Current driven system to deliver constant actuator power
- Configurable EMI suppression
- Automatic short circuit protection
- Ultra-low power consumption,  $I_Q = 0.36 \mu$ A, with state retention in IDLE state
- Supply monitoring, reporting, and automatic output limiting
- Open- and closed-loop modes
- Custom wave drive support
- Small solution footprint requiring only one decoupling capacitor in both WLCSP and QFN

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### Applications

- Smartphones, wearables, and hearables
- Computer peripherals
- Gaming
- Automotive and industrial
- Virtual and augmented reality controllers
- Television remote control



### LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### System Diagrams

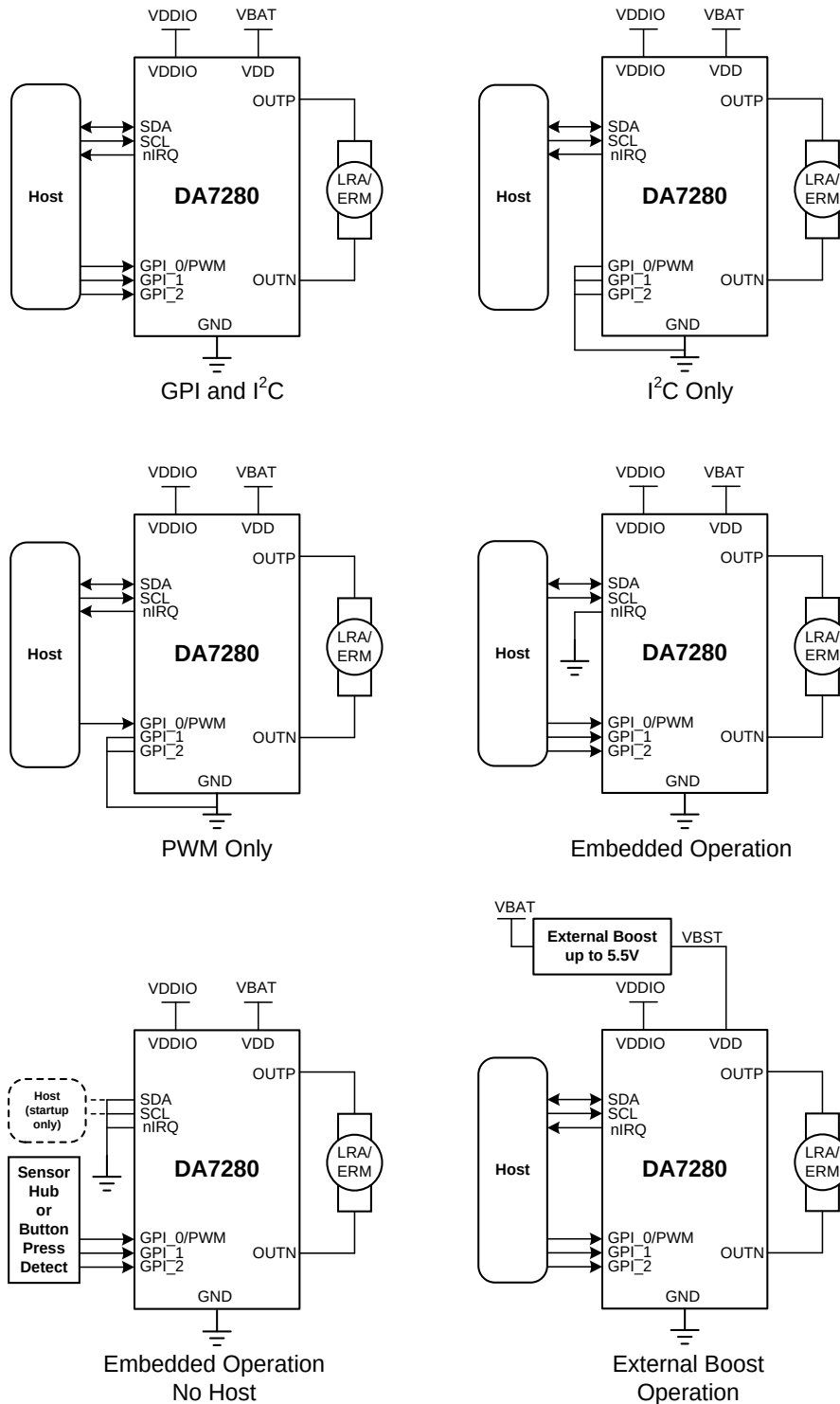


Figure 1: System Diagrams

# LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

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## Legal

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## Product Family

**Table 1: DA728x Feature Comparison**

| Feature                              | DA7280 | DA7281 | DA7282 | DA7283 |
|--------------------------------------|--------|--------|--------|--------|
| OFF state via EN pin                 | No     | No     | Yes    | Yes    |
| OFF state current                    | N/A    | N/A    | 5 nA   | 5 nA   |
| IDLE state current                   | 360 nA | 360 nA | 680 nA | 680 nA |
| Number of GPI sequence trigger pins  | 3      | 1      | 3      | 3      |
| I <sup>2</sup> C interface           | Yes    | Yes    | Yes    | No     |
| Multiple I <sup>2</sup> C addressing | No     | Yes    | No     | N/A    |
| Operation without a host             | No     | No     | No     | Yes    |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 1 Terms and Definitions

|             |                                                                                                               |
|-------------|---------------------------------------------------------------------------------------------------------------|
| BEMF        | Back electromotive force                                                                                      |
| CDM         | Charged device model                                                                                          |
| DMA         | Dual mode actuator                                                                                            |
| DRO         | Direct register override                                                                                      |
| EMI         | Electromagnetic interference                                                                                  |
| ERC         | Edge rate control                                                                                             |
| ERM         | Eccentric rotating mass                                                                                       |
| ESD         | Electrostatic discharge                                                                                       |
| ETWM        | Edge triggered Waveform Memory                                                                                |
| FET         | Field-effect transistor                                                                                       |
| GND         | Ground                                                                                                        |
| GPI         | General purpose input                                                                                         |
| Half-period | One half of the LRA resonant frequency period. For example, if $f_{LRA} = 200$ Hz, one half-period is 2.5 ms. |
| HBM         | Human body model                                                                                              |
| IRQs        | Interrupt requests                                                                                            |
| LRA         | Linear resonant actuator                                                                                      |
| OTP         | One time programmable                                                                                         |
| PCB         | Printed circuit board                                                                                         |
| PID         | Proportional-Integral-Derivative                                                                              |
| PoR         | Power-on reset                                                                                                |
| PWL         | Piecewise linear                                                                                              |
| PWM         | Pulse width modulated                                                                                         |
| QFN         | Quad flat no leads                                                                                            |
| RC          | Resistor-capacitor                                                                                            |
| RTWM        | Register triggered Waveform Memory                                                                            |
| WLCSP       | Wafer level chip scale package                                                                                |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 2 Block Diagram

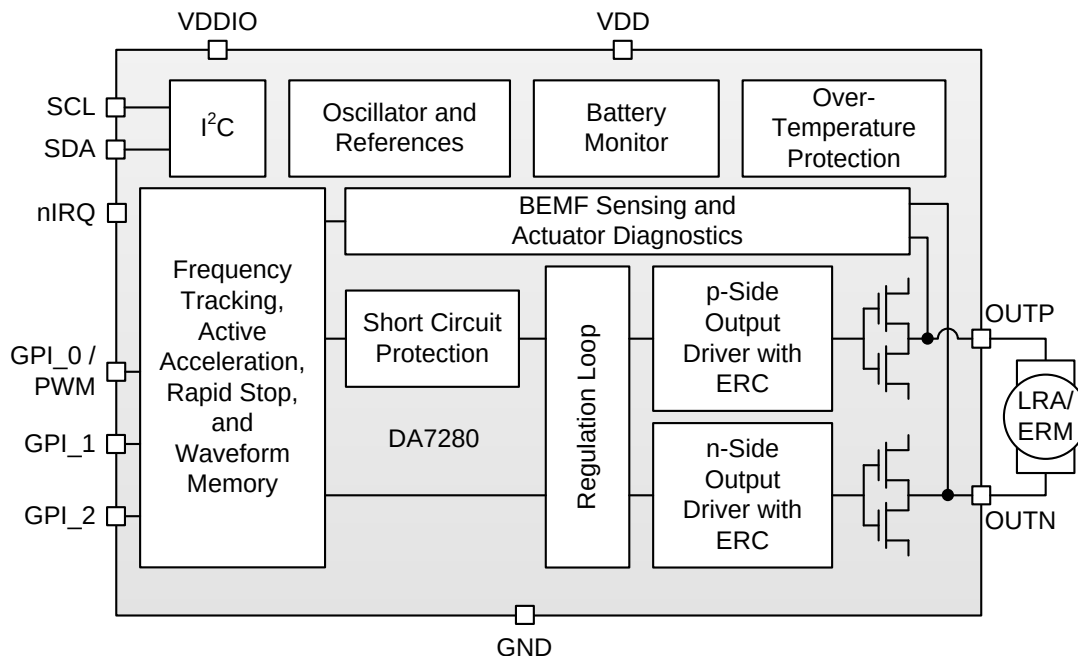


Figure 2: DA7280 Block Diagram

# LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

## 3 Pinout

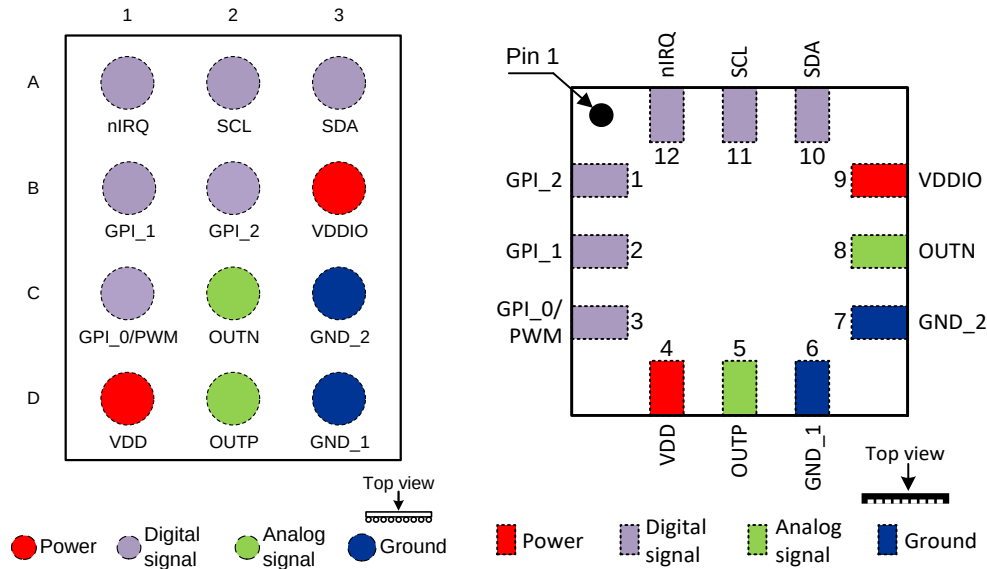


Figure 3: DA7280 Pinout Diagrams (Top View) for WLCSP (Left) and QFN (Right)

Table 2: Pin Description

| Pin No. WLCSP | Pin No. QFN | Pin Name  | Type (Table 3) | Description                                                                                            |
|---------------|-------------|-----------|----------------|--------------------------------------------------------------------------------------------------------|
| A1            | 12          | nIRQ      | DO             | Interrupt request line to host, open-drain, active low, connect to VDDIO via external pull-up resistor |
| A2            | 11          | SCL       | DI             | I <sup>2</sup> C clock input                                                                           |
| A3            | 10          | SDA       | DIO            | I <sup>2</sup> C data input/output, open-drain, connect to VDDIO via external pull-up resistor         |
| B1            | 2           | GPI_1     | DI             | GPI sequence trigger 1                                                                                 |
| B2            | 1           | GPI_2     | DI             | GPI sequence trigger 2                                                                                 |
| B3            | 9           | VDDIO     | PWR            | Supply for digital I/O interfaces                                                                      |
| C1            | 3           | GPI_0/PWM | DI             | GPI sequence trigger 0, or PWM input                                                                   |
| C2            | 8           | OUTN      | AO             | Haptic driver negative output                                                                          |
| C3            | 7           | GND_2     | GND            | Ground                                                                                                 |
| D1            | 4           | VDD       | PWR            | Haptics power supply; decouple to GND_1                                                                |
| D2            | 5           | OUTP      | AO             | Haptic driver positive output                                                                          |
| D3            | 6           | GND_1     | GND            | Ground                                                                                                 |

Table 3: Pin Type Definition

| Pin Type | Description          | Pin Type | Description   |
|----------|----------------------|----------|---------------|
| DI       | Digital input        | AO       | Analog output |
| DO       | Digital output       | PWR      | Power         |
| DIO      | Digital input/output | GND      | Ground        |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 4 Characteristics

#### 4.1 Absolute Maximum Ratings

Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, so functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specification are not implied. Exposure to Absolute Maximum Rating conditions for extended periods may affect device reliability.

**Table 4: Absolute Maximum Ratings**

| Parameter          | Description                        | Conditions                                     | Min  | Max | Unit |
|--------------------|------------------------------------|------------------------------------------------|------|-----|------|
| V <sub>DD</sub>    | Haptics power supply               | Referenced to GND                              | -0.3 | 6   | V    |
| V <sub>DDIO</sub>  | Haptics IO supply                  |                                                | -0.3 | 6   | V    |
| V <sub>OUTN</sub>  | Haptic driver negative output      |                                                | -0.3 | 6   | V    |
| V <sub>OUTP</sub>  | Haptic driver positive output      |                                                | -0.3 | 6   | V    |
| V <sub>nlRQ</sub>  | Interrupt request line to host     |                                                | -0.3 | 6   | V    |
| V <sub>SCL</sub>   | I <sup>2</sup> C clock input       |                                                | -0.3 | 6   | V    |
| V <sub>SDA</sub>   | I <sup>2</sup> C data input/output |                                                | -0.3 | 6   | V    |
| V <sub>GPI</sub>   | General purpose inputs             |                                                | -0.3 | 6   | V    |
| T <sub>A</sub>     | Operating ambient temperature      |                                                | -40  | 85  | °C   |
| T <sub>J</sub>     | Operating junction temperature     |                                                | -40  | 125 | °C   |
| T <sub>STG</sub>   | Storage temperature                |                                                | -65  | 150 | °C   |
| ESD <sub>HBM</sub> | ESD protection                     | Human Body Model (HBM)<br>All non-exposed pins | 4    |     | kV   |
| ESD <sub>CDM</sub> | ESD protection                     | Charged Device Model (CDM)                     | 1    |     | kV   |

#### 4.2 Recommended Operating Conditions

Unless otherwise noted, the parameters listed in [Table 5](#) are valid for T<sub>A</sub> = 25 °C, V<sub>DD</sub> = 3.8 V, and V<sub>DDIO</sub> = 1.8 V.

**Table 5: Recommended Operating Conditions**

| Parameter         | Description                                      | Conditions                 | Min  | Typ | Max | Unit |
|-------------------|--------------------------------------------------|----------------------------|------|-----|-----|------|
| V <sub>DD</sub>   | Haptics power supply (battery or regulated rail) |                            | 2.8  | 3.8 | 5.5 | V    |
| V <sub>DDIO</sub> | Haptics IO supply ( <a href="#">Note 1</a> )     |                            | 1.35 | 1.8 | 5.5 | V    |
| Z <sub>LD</sub>   | Load impedance                                   |                            | 4    |     | 50  | Ω    |
| C <sub>LD</sub>   | Capacitance to ground on OUTP and OUTN           |                            |      |     | 1   | nF   |
| f <sub>LRA</sub>  | LRA resonant frequency                           | Frequency tracking enabled | 50   |     | 300 | Hz   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Parameter     | Description                       | Conditions                  | Min | Typ | Max  | Unit |
|---------------|-----------------------------------|-----------------------------|-----|-----|------|------|
| $f_{LRA\_OL}$ | LRA resonant frequency, open-loop | Frequency tracking disabled | 25  |     | 1000 | Hz   |

**Note 1** During device operation  $V_{DDIO}$  must be  $\leq V_{DD}$  if GPI\_0, GPI\_1, and GPI\_2 are not grounded.

### 4.3 Electrical Characteristics

Unless otherwise noted, the parameters listed in Table 6 and Table 7 are valid for  $T_A = 25^\circ\text{C}$ ,  $V_{DD} = 3.8\text{ V}$ , and  $V_{DDIO} = 1.8\text{ V}$ .

**Table 6: Current Consumption**

| Parameter        | Description                         | Conditions                                               | Min | Typ  | Max | Unit          |
|------------------|-------------------------------------|----------------------------------------------------------|-----|------|-----|---------------|
| $I_{Q\_IDLE}$    | System VDD current in IDLE state    | System waiting for playback request                      |     | 0.36 | 1   | $\mu\text{A}$ |
| $I_{Q\_VDDIO}$   | VDDIO pin current                   | No I/O or nIRQ activity                                  |     | 0.13 | 0.5 | $\mu\text{A}$ |
| $I_{Q\_STANDBY}$ | System VDD current in STANDBY state | System waiting for playback request                      |     | 0.8  | 1   | mA            |
| $I_{Q\_NO\_LD}$  | System VDD current with no load     | High-impedance load > 10 M $\Omega$ , H-bridge switching |     | 1.35 | 1.5 | mA            |

**Table 7: Electrical Characteristics**

| Parameter            | Description                                                  | Conditions                                     | Min | Typ   | Max             | Unit     |
|----------------------|--------------------------------------------------------------|------------------------------------------------|-----|-------|-----------------|----------|
| $I_{SHRT}$           | Short circuit protection threshold                           | Short to GND or VDD                            | 400 | 500   | 600             | mA       |
| $I_{OUT\_MAX}$       | Maximum drive current                                        |                                                |     | 250   | 500<br>(Note 1) | mA       |
| $f_{TRCK\_LRA}$      | LRA frequency tracking range                                 | Automatic tracking limits                      | 50  |       | 300<br>(Note 2) | Hz       |
| $f_{TRCK\_ACC\_LRA}$ | LRA frequency tracking accuracy                              | Frequency tracking accuracy during playback    |     | 0.5   |                 | Hz       |
| $f_{WIDEBAND}$       | Wideband frequency range                                     | User defined drive frequency                   | 25  |       | 1000            | Hz       |
| $f_{OUT\_PWM}$       | PWM output frequency                                         | Differential OUTP and OUTN switching frequency | 183 | 187.5 | 192             | kHz      |
| ERC                  | Programming range of output switching pins edge rate control | OUTP and OUTN slope                            | 25  | 100   | 100             | mV/ns    |
| $f_{IN\_PWM}$        | PWM data input frequency                                     |                                                | 10  |       | 250             | kHz      |
| $R_{DS\_ON}$         | H-bridge drain to source resistance when on                  | High side plus low side FETs                   |     | 2     |                 | $\Omega$ |
| $Z_{FLT\_UZ}$        | Actuator under-impedance threshold                           | Not applicable for coin ERM                    |     | 4     |                 | $\Omega$ |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Parameter                | Description                                      | Conditions                  | Min | Typ  | Max | Unit |
|--------------------------|--------------------------------------------------|-----------------------------|-----|------|-----|------|
| Z <sub>FTL_OZ</sub>      | Over-impedance threshold                         | Not applicable for coin ERM |     | 50   |     | Ω    |
| Z <sub>OUT_OFF</sub>     | Output impedance when H-bridge not switching     | Pull-down enabled           |     | 15   |     | kΩ   |
| V <sub>DD_POR_FALL</sub> | V <sub>DD</sub> Power-on-Reset falling threshold |                             | 2.4 | 2.55 | 2.7 | V    |

**Note 1** For operation up to 500 mA (instead of 250 mA), see Section 5.7.12.

**Note 2** For operation outside this range, see Section 5.7.1.

### 4.4 Timing Characteristics

Unless otherwise noted, the parameters listed in Table 8 are valid for T<sub>A</sub> = 25 °C, V<sub>DD</sub> = 3.8 V, and V<sub>DDIO</sub> = 1.8 V.

**Table 8: Timing Characteristics**

| Parameter                | Description                       | Conditions                                           | Min | Typ      | Max | Unit |
|--------------------------|-----------------------------------|------------------------------------------------------|-----|----------|-----|------|
| t <sub>ON</sub>          | Cold boot to IDLE state time      | V <sub>DD</sub> present and PoR released             |     | 1.2      | 1.5 | ms   |
| t <sub>OUT_IDLE</sub>    | Time to output from IDLE state    | From GPI or I <sup>2</sup> C trigger to output drive |     | 0.7<br>5 |     | ms   |
| t <sub>OUT_STANDBY</sub> | Time to output from STANDBY state | From GPI or I <sup>2</sup> C trigger to output drive |     | 0.1<br>5 |     | ms   |

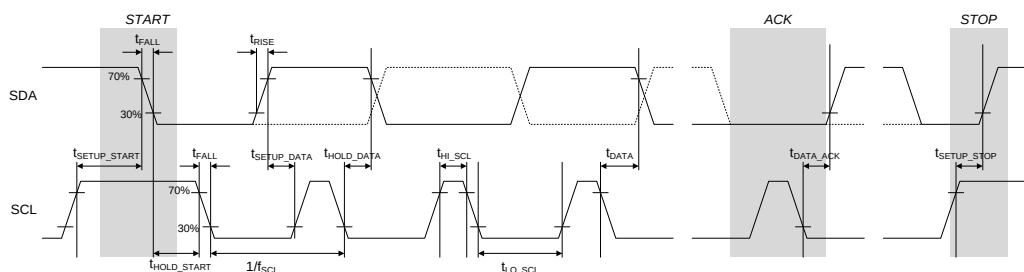


**Figure 4: I<sup>2</sup>C Interface Timing**

**Table 9: I<sup>2</sup>C Interface Timing Requirements**

| Parameter                                  | Description                                | Conditions | Min  | Max              | Unit |
|--------------------------------------------|--------------------------------------------|------------|------|------------------|------|
| t <sub>BUF</sub>                           | Bus free time from STOP to START condition |            | 0.5  |                  | μs   |
| <b>Standard, Fast, and Fast-Plus Modes</b> |                                            |            |      |                  |      |
| C <sub>BUS</sub>                           | Bus line capacitive load                   |            |      | 520              | pF   |
| f <sub>SCL</sub>                           | SCL clock frequency                        |            | 0    | 1000<br>(Note 1) | kHz  |
| t <sub>SETUP_START</sub>                   | Start condition setup time                 |            | 0.26 |                  | μs   |
| t <sub>HOLD_START</sub>                    | Start condition hold time                  |            | 0.26 |                  | μs   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Parameter         | Description                  | Conditions      | Min  | Max  | Unit    |
|-------------------|------------------------------|-----------------|------|------|---------|
| $t_{LO\_SCL}$     | SCL low time                 |                 | 0.5  |      | $\mu s$ |
| $t_{HI\_SCL}$     | SCL high time                |                 | 0.26 |      | $\mu s$ |
| $t_{RISE}$        | SCL and SDA rise time        |                 |      | 120  | ns      |
| $t_{FALL}$        | SCL and SDA fall time        |                 |      | 120  | ns      |
| $t_{SETUP\_DATA}$ | Data setup time              |                 | 50   |      | ns      |
| $t_{HOLD\_DATA}$  | Data hold-time               |                 | 0    |      | ns      |
| $t_{SETUP\_STOP}$ | Stop condition setup time    |                 | 0.26 |      | $\mu s$ |
| $t_{DATA}$        | Data valid time              |                 |      | 0.45 | $\mu s$ |
| $t_{DATA\_ACK}$   | Data valid acknowledge time  |                 |      | 0.45 | $\mu s$ |
| $t_{SPIKE}$       | Spike suppression (SCL, SDA) | Fast/Fast+ mode |      | 50   | ns      |

**Note 1**  $f_{SCL}$  maximum is 400 kHz at  $V_{DDIO} \leq 1.65$  V and 1000 kHz at  $V_{DDIO} > 1.65$  V.

## 4.5 Thermal Characteristics

**Table 10: WLCSP Thermal Ratings**

| Parameter            | Description (Note 1)                         | Min | Typ  | Max | Unit          |
|----------------------|----------------------------------------------|-----|------|-----|---------------|
| $R_{\theta JA}$      | Junction-to-ambient thermal resistance       |     | 90.3 |     | $^{\circ}C/W$ |
| $R_{\theta JC\_TOP}$ | Junction-to-case (top) thermal resistance    |     | 43.6 |     | $^{\circ}C/W$ |
| $R_{\theta JB}$      | Junction-to-board thermal resistance         |     | 49.0 |     | $^{\circ}C/W$ |
| $\Psi_{JT}$          | Junction-to-top characterization parameter   |     | 6.4  |     | $^{\circ}C/W$ |
| $\Psi_{JB}$          | Junction-to-board characterization parameter |     | 45.8 |     | $^{\circ}C/W$ |

**Note 1** Multilayer JEDEC standard, still air, ambient temperature 25  $^{\circ}C$ , simulated value.

**Table 11: QFN Thermal Ratings**

| Parameter               | Description (Note 1)                         | Min | Typ  | Max | Unit          |
|-------------------------|----------------------------------------------|-----|------|-----|---------------|
| $R_{\theta JA}$         | Junction-to-ambient thermal resistance       |     | 88.2 |     | $^{\circ}C/W$ |
| $R_{\theta JC\_TOP}$    | Junction-to-case (top) thermal resistance    |     | 54.6 |     | $^{\circ}C/W$ |
| $R_{\theta JB}$         | Junction-to-board thermal resistance         |     | 39.3 |     | $^{\circ}C/W$ |
| $\Psi_{JT}$             | Junction-to-top characterization parameter   |     | 3.4  |     | $^{\circ}C/W$ |
| $\Psi_{JB}$             | Junction-to-board characterization parameter |     | 50.0 |     | $^{\circ}C/W$ |
| $R_{\theta JC\_BOTTOM}$ | Junction-to-case (bottom) thermal resistance |     | 4.4  |     | $^{\circ}C/W$ |

**Note 1** Multilayer JEDEC standard, still air, ambient temperature 25  $^{\circ}C$ , simulated value.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 5 Functional Description

DA7280 is a haptic driver capable of driving both LRA and ERM actuators. The power-optimized architecture and advanced closed-loop digital algorithms achieve a very high-fidelity haptic drive. It features frequency control within an onboard Waveform Memory and three distinct GPI inputs, for triggering up to six distinct sequences. This helps with emulating button pressing in many applications including gaming, mobile, and wearable devices.

The device controls the level of drive across the load and senses the movement of the actuator. The driven waveform is generated by a current regulated loop using a high-frequency PWM modulation. The differential output drive features a switching regulator architecture with H-bridge differential drive across the load at a frequency of 187.5 kHz. The drive level is based on the sequence from the data source selected by I<sup>2</sup>C interface, input PWM signal, or Waveform Memory.

DA7280 is capable of closed-loop actuator monitoring while driving to enable calibration-free playback, frequency tracking (LRA only), Active Acceleration, Rapid Stop, and actuator diagnostics.

Continuous resonant frequency tracking can be enabled while driving an LRA to track the mechanical resonance of the actuator through closed-loop control. This maximizes electrical to mechanical energy conversion efficiency for narrowband actuators and is especially useful in applications such as operating system notifications and alarms.

Resonant frequency tracking can be disabled to operate DA7280 in open-loop wideband frequency operation while driving LRAs with a wider bandwidth frequency response.

Active Acceleration and Rapid Stop features enable automated driving of both ERM and LRA loads (when frequency tracking is enabled). This reduces the time to reach the target acceleration level and the time for the actuator to come to a complete stop.

#### 5.1 Features Description

##### Driving LRA and ERM Actuators

DA7280 can drive both ERMs and LRAs depending on the register configuration, see Section 5.6.2.

##### Automatic LRA Resonant Frequency Tracking

LRA resonant frequency shifts over time due to changing operating conditions, such as temperature or position, and manufacturing spread. LRAs are high-Q systems; if driven at a fixed frequency, the consequences are loss of electrical to mechanical energy conversion efficiency, weaker than nominal actuator acceleration output, and significant part-to-part variation in the end-product haptic feel.

Figure 5 illustrates that if the drive frequency is fixed, for example at 200 Hz, frequency variation in the resonant peak of only 10 Hz can result in a loss of 50 % of the output acceleration.

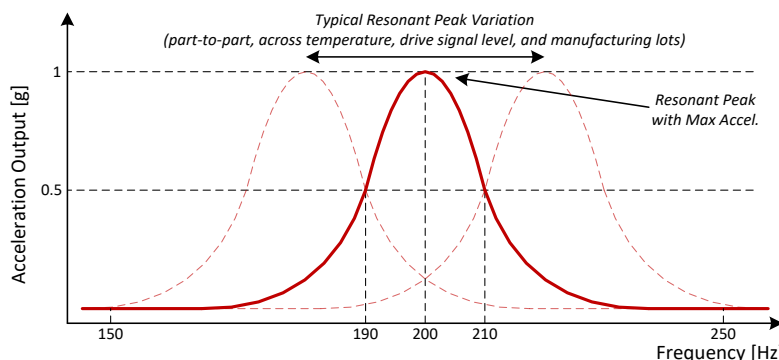


Figure 5: LRA Output Acceleration Swept in Frequency with Constant Power Input Signal

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

For a consistent user experience, DA7280 automatically locks onto and tracks the resonant frequency of the LRA through active BEMF sensing and closed-loop digital control. This ensures optimal output acceleration on every individual LRA throughout its lifetime and consistent part-to-part haptic feedback in the end product, see Section 5.3.

### Wideband LRA Support

Wideband LRAs respond across a frequency range typically several times wider than narrowband ones, as demonstrated in Figure 6, and can be used in combination with DA7280 to a create richer haptic feedback experience by utilizing the increased vibrational frequency range, see Section 5.5.

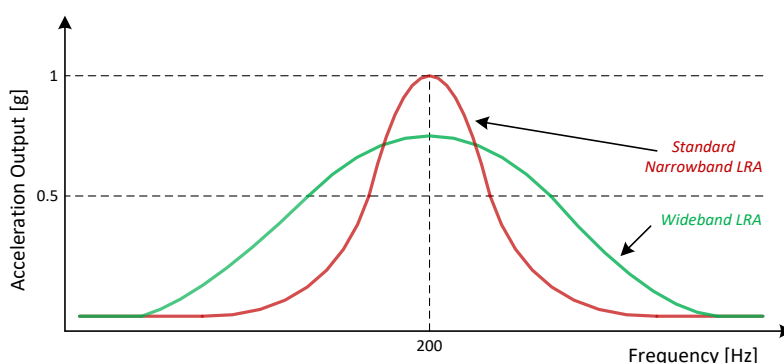


Figure 6: Narrowband and Wideband LRA Response across Frequency

Dual mode actuators (DMA) consist of two modes of vibration in different axes around different resonant points, depending on actuator construction. The two resonant points, wide response frequency, and different direction of vibration allow immersive gaming experience with multiple unique feedback effects. Figure 8 shows a typical DMA response, vibration in the y-axis occurs if the DMA is driven at 100 Hz and vibration in the x-axis occurs if the DMA is driven at 200 Hz.

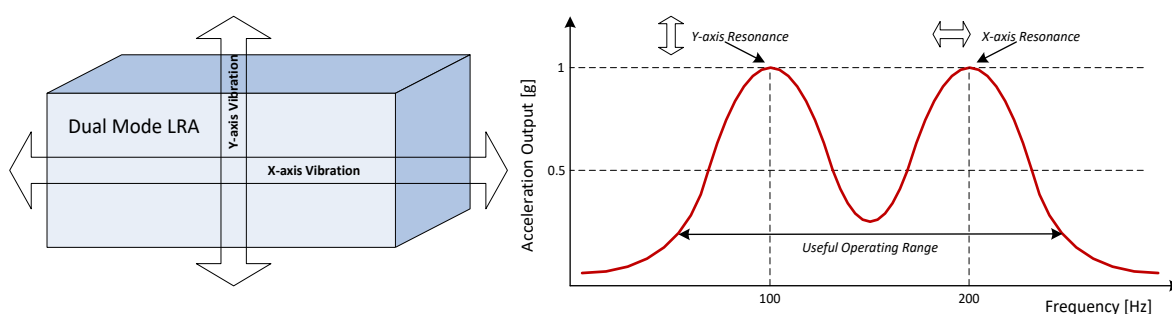


Figure 7: Dual Mode LRA Response across Frequency

The ability of DA7280 to control the frequency (25 Hz to 1000 Hz) and amplitude of the drive over time as well as the type of output wave allows the use of wideband sequences fully utilizing the capabilities of wideband and dual mode actuators for creating a richer user experience, see Section 5.7.5. Example use cases in DMAs are excitation of both resonant peaks simultaneously for maximum perceptible vibration or distinct single-frequency event-signaling clicks at different resonant frequencies and physical directions. Both DMAs and wideband LRAs can also be used to augment user audio experience by playing audio-derived haptic sequences over their useful frequency operating range.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

DA7280 supports all of the above use cases and drives wideband LRAs via I<sup>2</sup>C or wideband Waveform Memory sequences triggered by I<sup>2</sup>C or GPIs. The output drive can be configured as either square wave, sine wave, or custom wave to create different end effects, see Section 5.7.6.

Usually, LRA resonant frequency tracking is disabled during wideband operation. However, it can be enabled to either locate the resonant peak of wideband actuators, or to operate at a selected DMA resonance point and achieve the maximum possible actuator acceleration for a set input power, see Section 5.3 and Section 5.7.1.

### I<sup>2</sup>C and PWM Input Streaming

Haptic playback data can be streamed externally either via I<sup>2</sup>C direct register override or from a PWM data source, see Section 5.2.2. The external input data PWM frequency is independent of the output PWM signal frequency driven to the actuator. The input PWM signal is low-pass filtered to create a varying DC level that is the envelope for the drive across the actuator.

### Low Latency I<sup>2</sup>C/GPI Wake-Up from IDLE State

The device supports low latency (0.75 ms) wake-up from IDLE state, which is the lowest power state (typically 0.36  $\mu$ A from V<sub>DD</sub>). Wake-up is triggered by either GPI or I<sup>2</sup>C activity. I<sup>2</sup>C is fully functional in all modes including IDLE state and DA7280 retains register settings in all modes, see Section 5.2.1.

### Three GPI Sequence Triggers for up to Six Independent Haptic Responses

DA7280 supports up to three GPI inputs which can be used to trigger low-latency playback of up to six distinct sequences from IDLE state, see Section 5.2.7. Triggering is activated on events caused by rising or falling edges, or both. The sequence playback is configurable and a GPI can be associated with either one or two sequences. In the second case, odd events trigger one sequence, while even events another.

### On-Board Waveform Memory with Amplitude, Time, and Frequency Control

DA7280 contains 100 bytes of highly optimized on-board Waveform Memory for user programmable haptic sequences, see Section 5.8. The Dialog Semiconductor specific format allows control of not only amplitude and time, but also frequency during the playback of a haptic sequence. This is specifically intended for use with wideband and dual mode actuators to create a richer user experience.

### Active Acceleration and Rapid Stop for High-Fidelity Haptic Feedback

By measuring and responding to the BEMF of the actuator, DA7280 supports Active Acceleration which improves actuator response both when increasing and decreasing drive amplitude by overdriving or underdriving relative to the desired drive level. Similarly, Rapid Stop minimizes the time needed for the actuator to come to a complete stop by driving against the direction of actuator movement. These two features enable a high-fidelity haptic response of the actuator and improve on its inherent physical performance and mechanical time constant, see Section 5.4.

### Continuous Actuator Diagnostics and Fault Handling

DA7280 monitors the actuator impedance at the start of each haptic sequence. The value of the impedance can be read back from a dedicated register, see Section 5.7.3. In addition, impedance, BEMF, and resonant frequency faults are flagged with automatic shutdown and notification via the nIRQ pin, see Section 5.6.6.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### No Software Requirements with Embedded Operation

The device can function in a stand-alone embedded operation where no host action is needed to clear generated faults and the device will attempt to drive on each request. This also allows operation in GPI trigger mode without the need for a host device or host communication, see Section 5.7.7. Note that initial download of sequences to the device is still required. Once loaded, the Waveform Memory is retained in all states as long as the supply does not drop below the PoR threshold.

### Differential Output Drive

DA7280 includes a full H-bridge differential output PWM drive that has the advantage of maximizing the power delivered to the LRA from a given supply and allows braking of DC motors by reversing voltage polarity. This doubles the voltage swing across the actuator and significantly increases system efficiency relative to a single transistor/LDO solution in legacy ERM or LRA applications.

### Current Driven System

The device outputs regulated current, rather than voltage, which allows BEMF tracking without the need to stop driving to sense the BEMF. This maximizes power delivery to the actuator per unit time when compared to voltage driven solutions, resulting in shorter and sharper haptic clicks. In addition, constant current drive provides constant force into an actuator independently of the BEMF amplitude.

### Configurable EMI Suppression

Switching node edge rate control (ERC) on the OUTP and OUTN pins reduces electromagnetic interference (EMI) and electrical interference via capacitive coupling in the end application, see Section 5.7.11. This eliminates any need for resistor-capacitor (RC) or ferrite bead filtering of the outputs, which offers a lower-cost bill of materials when using DA7280. Programmability of the ERC also gives DA7280 a distinct advantage over competing solutions as it helps fine-tune a system without any PCB modifications.

### Automatic Short Circuit Protection

Automatic low-latency short circuit protection detects shorts on the OUTP and OUTN pins to supply, ground, or between OUTP and OUTN, and protects DA7280 by forcing the H-bridge into a high-impedance state, see Section 5.6.6.

### Ultra-Low Power Consumption with State Retention

In IDLE state, DA7280 has an ultra-low current consumption from the power supply at typically 0.36  $\mu$ A with a time to output of 0.75 ms. DA7280 returns automatically to IDLE after completing playback, keeps its internal state, and is available for I<sup>2</sup>C communications, see Section 5.2.1.

### Ultra-Low Latency in STANDBY State

In STANDBY state, the time to output is 0.15 ms with current consumption of typically 0.8 mA, see Section 5.2.1.

### Supply Monitoring, Reporting, and Automatic Output Limiting

DA7280 monitors the power supply voltage level and adjusts the drive voltage accordingly, so that the output does not clip to the supply voltage. This feature guarantees controlled output allowing continued resonant frequency tracking and Active Acceleration/Rapid Stop functionality even when the device is operating under low power supply conditions or heavy battery load. Supply voltage can be read back by the host from a dedicated register, see Section 5.7.13.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### Open- and Closed-Loop Modes

DA7280 can be configured in either open- or closed-loop mode. In open-loop mode any actuator BEMF monitoring is disabled and the device works as a simple current based drive without any auto-adjustment on the drive period or amplitude. This is useful in wideband LRA playback. In closed-loop mode, the user can optionally turn on the frequency tracking, Active Acceleration, Rapid Stop, and amplitude control features, see Section 5.7.5 and Section 5.7.6.

### Open-Loop Sine/Custom Wave Drive Support

In open-loop operation DA7280 can be configured to drive the actuator with a non-square wave signal. This improves the electrical efficiency, reduces audibility in some actuators, and allows simultaneous drive of multiple resonant points in DMAs. The exact shape of the output waveform can be configured via dedicated registers with the default set to a sine wave, see Section 5.7.6.

### Small Solution Footprint

Available in an ultra-small 1.35 mm x 1.75 mm, 0.4 mm pitch, 0.545 mm height, 3 x 4 WLCSP, or a 3.0 mm x 3.0 mm, 0.65 mm pitch, 0.78 mm height, 12 lead QFN package, DA7280 minimizes the required PCB size and overall solution cost. In the typical application case, only a single 100 nF decoupling capacitor is required. See Section 9 and Section 10.

### Additional Features

DA7280 also features:

- A temperature and supply stable ( $\pm 1.5\%$ ) internal oscillator which guarantees consistent haptic playback in the frequency domain over a wide range of operating conditions.
- Automatic over-temperature warning and shutdown capability.
- Low pad leakage current (typ.  $< 50$  nA, for all pads combined).
- Low idle current from VDDIO (typ. 130 nA at 1.8 V).
- I<sup>2</sup>C operation down to  $V_{DDIO} = 1.35$  V
- Output PWM frequency, at 187.5 kHz, is 167.5 kHz away from the audio band and at a non-audio sample rate multiple. This prevents audible fold back via supply disturbance common in near-audio-band switching haptic drivers.
- Easy to use Dialog **SmartCanvas™** GUI with a user tab for fast device setup without the need to directly interact with registers and an intuitive graphical environment for Waveform Memory editing and visualization.

## 5.2 Functional Modes

### 5.2.1 System States

DA7280 features IDLE and STANDBY states ensuring lowest power consumption and lowest start-up latency in different operating conditions. In addition, when any fault is detected, the device returns directly to the IDLE state. Figure 8 shows the device states and the transitions into and out of each state.

When a power supply is applied, DA7280 loads the register default settings. Once BOOT is complete, DA7280 remains in the IDLE state and awaits further I<sup>2</sup>C communication.

DA7280 enters the DRIVE state when playback of a haptic sequence begins. There are several different operating modes for playback, see Section 5.2.2.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

On completion of playback, DA7280 leaves DRIVE state and returns either to IDLE state (for low power consumption) or STANDBY state (for low latency-to-drive). This is configured using STANDBY\_EN.

If a fault condition occurs, DA7280 returns to the IDLE state, see Section 5.6.6.

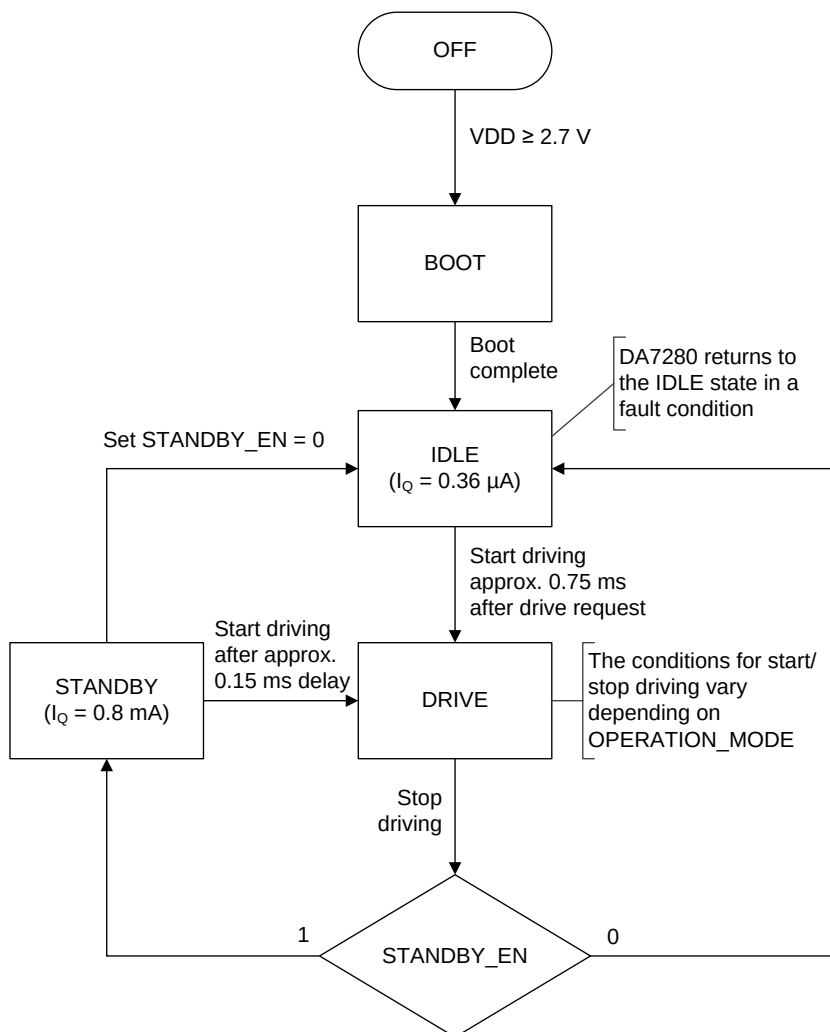


Figure 8: System State Diagram

### 5.2.2 Operating Modes

DA7280 offers multiple operating modes for use in different applications and to minimize power consumption, see Table 12.

Table 12: Operating Modes

| Operating Mode                 | Description                                                            | OPERATION_MODE |
|--------------------------------|------------------------------------------------------------------------|----------------|
| Inactive                       | System waits in IDLE or STANDBY state based on STANDBY_EN setting      | 0              |
| Direct register override (DRO) | Playback streaming via I <sup>2</sup> C; input written to OVERRIDE_VAL | 1              |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Operating Mode                            | Description                                                                                                                    | OPERATION_MODE |
|-------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------|----------------|
| Pulse width modulated (PWM)               | Playback streaming from PWM data input source on pin GPI_0/PWM                                                                 | 2              |
| Register triggered waveform memory (RTWM) | Playback from Waveform Memory triggered only by I <sup>2</sup> C write to SEQ_START                                            | 3              |
| Edge triggered waveform memory (ETWM)     | Playback from Waveform Memory triggered by rising/falling edge on any of three GPIs or via I <sup>2</sup> C write to SEQ_START | 4              |

### 5.2.3 Inactive Mode

DA7280 can be configured to automatically return to IDLE state (for lower I<sub>Q</sub>) or STANDBY state (for minimized latency) after completion of playback, see Section 5.2.1. In both states the register contents are retained. DA7280 remains in Inactive mode until it receives a playback request via either the GPI pins or I<sup>2</sup>C (providing any faults in the fault registers have been cleared, see Section 5.6.6).

In the event of a fault the system will automatically return to the IDLE state, see Section 5.6.6.

### 5.2.4 Direct Register Override Mode

In DRO mode haptic sequences are streamed to DA7280 via I<sup>2</sup>C input. The drive level of the output is set via OVERRIDE\_VAL. For optimal start-up timing, update OVERRIDE\_VAL before setting OPERATION\_MODE = 1. OVERRIDE\_VAL is treated as a two's complement proportional value where:

If ACCELERATION\_EN = 1, the output drive level is equal to the value in OVERRIDE\_VAL multiplied by the voltage stored in ACTUATOR\_NOMMAX. OVERRIDE\_VAL is interpreted as a proportion between 0 % (0x00) and 100 % (0x7F). The range from 0xFF to 0x80 is not used, see Figure 30. If enabled, the automatic Active Acceleration and Rapid Stop features will take the output up to the voltage in ACTUATOR\_ABSMAX and/or reverse the drive level to be negative during level transitions, but in steady state the value will always scale to the voltage in ACTUATOR\_NOMMAX.

If ACCELERATION\_EN = 0, the output drive level is equal to the value in OVERRIDE\_VAL multiplied by the voltage stored in ACTUATOR\_ABSMAX. In this case OVERRIDE\_VAL is interpreted as a proportion between -100% (0x80) and 100% (0x7F), see Figure 31. When DA7280 is set up to drive an ERM, the negative value represents a change in drive voltage polarity, while for an LRA it represents a phase shift of 180° in the drive signal. Negative drive can be used to speed up output acceleration level changes without the use of the Active Acceleration and Rapid Stop. Note that in the ACCELERATION\_EN = 0 case Rapid Stop can still be enabled if an automatic stop to zero actuator acceleration is required.

**Note:** The output amplitude updates at twice the LRA frequency (when the differential voltage across the LRA crosses zero), therefore input changes more frequent than this are not required as sampling occurs only around a zero cross. Since the I<sup>2</sup>C is asynchronous to the output drive, updates to OVERRIDE\_VAL will have a one LRA half-period of uncertainty before propagating to the output. Synchronization of OVERRIDE\_VAL updates to the half period is possible via software by looking at the POLARITY register and updating the output drive level, see Section 5.7.8.

When driving a wideband LRA in DRO mode, resonant frequency tracking can be turned off. This enables wideband operation and two-dimensional effects using DMAs, see Sections 5.7.5 and 5.7.6.

During playback, if a value written to OVERRIDE\_VAL results in the output driving strength being maintained at 0 %, DA7280 will disable its output stage to save power. Drive is re-enabled automatically, with one LRA half-period delay, when a non-zero OVERRIDE\_VAL value I<sup>2</sup>C input is received.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 5.2.5 Pulse Width Modulation Mode

PWM mode is used to stream haptic sequences to DA7280 via the GPI\_0/PWM input pin where the output drive level is determined by the duty cycle of the PWM signal. For optimal start-up timing, the PWM input signal needs to be provided before setting OPERATION\_MODE = 2. The PWM duty cycle can be interpreted in two ways as follows:

If ACCELERATION\_EN = 1, the output drive level is equal to the input signal duty cycle multiplied by the voltage stored in ACTUATOR\_NOMMAX. In this case the duty cycle is interpreted as a proportion between 0 % and 100 %, see Figure 30. The automatic Active Acceleration and Rapid Stop (if enabled) features will take the output up to the voltage in ACTUATOR\_ABSMAX and/or reverse the drive level to be negative during level transitions, but in steady state the final value will always scale to the voltage in ACTUATOR\_NOMMAX.

If ACCELERATION\_EN = 0, the output drive level is equal to the input signal duty cycle multiplied by the voltage stored in ACTUATOR\_ABSMAX. In this case the duty cycle is interpreted as a proportion between -100 % and 100 % where 50 % duty cycle is 0 %, see Figure 31. When DA7280 is set up to drive an ERM, the negative value represents a change in drive voltage polarity, while for an LRA it represents a phase shift of 180° in the drive signal. Negative drive can be used to speed up output acceleration level changes without the use of the Active Acceleration and Rapid Stop. Note that in the ACCELERATION\_EN = 0 case Rapid Stop can still be enabled if an automatic stop to zero actuator acceleration is required.

**Note:** The output PWM frequency is always independent of the PWM input frequency regardless of whether frequency tracking is enabled or disabled. To maximize accuracy and minimize power consumption and noise, it is best to keep the input PWM frequency as low as possible.

The PWM demodulator is rising edge sensitive. The minimum duty cycle that can be used to create the drive level can be configured in FULL\_BRAKE\_THR; any duty cycle below that value will produce a 0 % drive level.

During playback streaming in PWM mode, if a 0 % drive level is maintained by applying a 0 % (or 50 % if Active Acceleration is disabled) duty cycle PWM input, the DA7280 output stage is disabled to save power. Drive is re-enabled automatically, with one LRA half-period delay, when the duty cycle forces the drive level to be greater than 0 %.

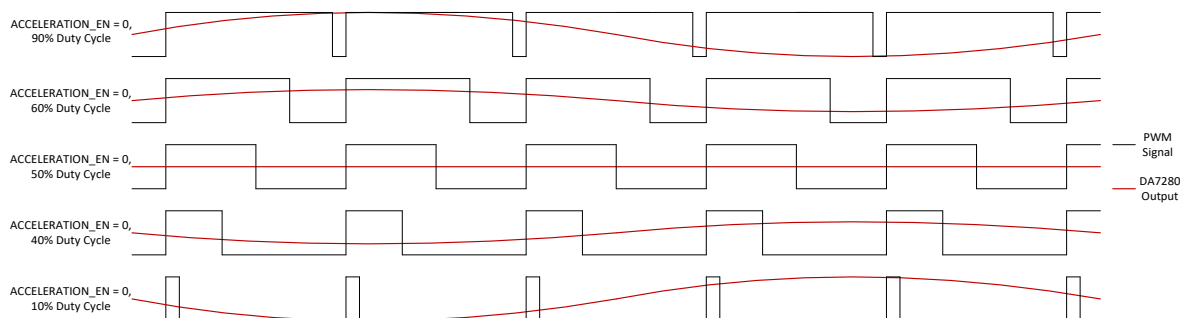


Figure 9: Example PWM Inputs with ACCELERATION\_EN = 0

Note the 180° phase difference between driving > 50 % and < 50 %.

### 5.2.6 Register Triggered Waveform Memory Mode

If sequence consistency or I<sup>2</sup>C bus availability is a concern, register triggered waveform memory mode (RTWM) mode can be used to play back previously defined sequences from the Waveform Memory, see Section 5.8, via I<sup>2</sup>C register trigger only. Enter this mode by setting OPERATION\_MODE = 3.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 5.2.6.1 I<sup>2</sup>C Triggering and Sequence Looping

Sequence selection is done via PS\_SEQ\_ID with the additional option to loop the sequence up to 16 times using PS\_SEQ\_LOOP. To trigger a sequence, set SEQ\_START = 1. Once a sequence completes, the event is reported by dropping the nIRQ pin low and signaling via SEQ\_DONE\_M.

To repeat a sequence immediately following completion of playback, set SEQ\_CONTINUE = 1.

### 5.2.7 Edge Triggered Waveform Memory Mode

If there is no host available, or for minimal host interaction, edge triggered waveform memory mode (ETWM) mode can be used to play back a previously defined sequences from the Waveform Memory, see Section 5.8, via external GPI edge trigger or also via I<sup>2</sup>C trigger, as in RTWM mode. The ETWM is also useful if deterministic timing is required without reliance on the I<sup>2</sup>C bus.

Each of the GPI\_0, GPI\_1 and GPI\_2 pins can be independently configured and will react according to the setting in GPIx\_POLARITY as follows:

- Rising edge trigger, GPIx\_POLARITY = 0: only a rising GPI edge creates an event that triggers a pre-programmed sequence.
- Falling edge trigger, GPIx\_POLARITY = 1: only a falling GPI edge creates an event that triggers a pre-programmed sequence.
- Rising and falling edge trigger, GPIx\_POLARITY = 2: both edges create events that trigger a pre-programmed sequence.

Any event received during playback from any GPI after the initial GPI trigger event will result in a sequence stop.

- There are two ways of reacting to a GPI event based on GPIx\_MODE:
- Single sequence, GPIx\_MODE = 0: no matter how many times a particular GPI is triggered, it will play the sequence located at GPIx\_SEQUENCE\_ID.
- Multi-sequence, GPIx\_MODE = 1: odd GPI events trigger the sequence at GPIx\_SEQUENCE\_ID, while even GPI events trigger the sequence located at the value of GPIx\_SEQUENCE\_ID + 1 bit.

In ETWM mode, a maximum of six different sequences can be configured (two per GPI, when multi-sequence mode is enabled). The desired haptic sequence for each GPI must be set by programming GPIx\_SEQUENCE\_ID.

Once a sequence has finished playing, a signal is sent via the nIRQ pin and DA7280 automatically returns to IDLE state, assuming STANDBY\_EN = 0, to await the next trigger event.

Sequence looping operates in the same way as RTWM mode, see Section 5.2.6.1.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 5.3 Resonant Frequency Tracking

LRAs are high-Q systems that have to be driven exactly at resonance to achieve maximum possible output acceleration. DA7280 supports continuous resonant frequency tracking via BEMF sensing during playback to achieve optimum LRA acceleration output across manufacturing spread, operating temperature range, external damping, and actuator aging.

When the `FREQ_TRACK_EN` is high, a digital resonant frequency tracking loop locks onto the LRA resonant frequency in real time by adjusting the drive period. This ensures that the actuator is always driven at the optimum frequency for the highest efficiency electrical to mechanical energy conversion. The loop range of 50 Hz to 300 Hz covers existing narrowband LRAs; typical resonant frequency lock accuracy is 0.5 Hz.

To increase absolute accuracy of the lock during playback, D7280 supports automatic scaling of the frequency tracking controller gain. The feature is enabled via `FREQ_TRACKING_AUTO_ADJ` and becomes active after the device has achieved initial lock, see Section 5.7.1.

The resonant frequency tracking algorithm is designed to converge to the correct value from up to 25 % offset between the initial nominal datasheet value and the actual resonant frequency. This range is conservative in order to prevent unwanted behavior. A fault will trigger if the actuator resonant frequency is outside the 50 Hz to 300 Hz range. To block these two features, set `FREQ_TRACKING_FORCE_ON` = 1, see Section 5.7.1.

### 5.4 Active Acceleration and Rapid Stop

Mechanical systems such as LRAs and ERMs accelerate and decelerate exponentially and the time between transitions (for example from stopping of the drive signal to the actuator coming to a complete rest) can be perceptibly slow for the user. DA7280 features Active Acceleration and Rapid Stop to overcome this latency, which enables stronger clicks and a higher fidelity playback in both LRAs and ERMs. This capability offers a distinct advantage over legacy systems, which do not sense BEMF, because it allows the use of cheaper, slower response time actuators while keeping haptic effects crisp.

Active Acceleration employs relative drive architecture based on BEMF sensing, which enables temporary overdrive on all level changes reducing the time required to achieve a target drive level. The DA7280 Active Acceleration algorithm does not require dedicated calibration procedures and enables accurate overdrive and underdrive throughout the lifetime of an actuator. The feature removes the need for a separate calibration sequence to determine the correct overdrive duration, see Figure 10 and Figure 11.

Enabling Active Acceleration typically reduces the time to achieve the target drive level by a factor of two on sequence level changes. The Rapid Stop feature typically reduces the time to achieve a zero drive level by a factor of three when enabled. Figure 10 shows a drive sequence without the features enabled and Figure 11 illustrates the reduced time to target when Active Acceleration and Rapid Stop are enabled.

**Note:** The Active Acceleration and Rapid Stop features require frequency tracking to be enabled.

Figure 12 demonstrates the system with an actual LRA for an equivalent duration sequence without and with the Active Acceleration and Rapid Stop features. The nominal actuator acceleration is achieved faster and the stopping time is reduced by a factor of approximately eight.

Active Acceleration and Rapid Stop are enabled using `ACCELERATION_EN` and `RAPID_STOP_EN`.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

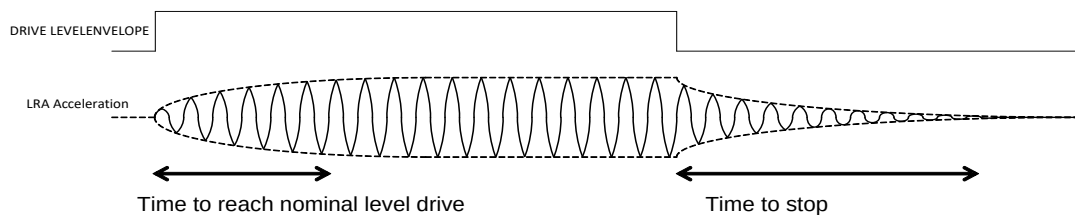


**Figure 10: LRA Single Step Drive without Acceleration and Rapid Stop**

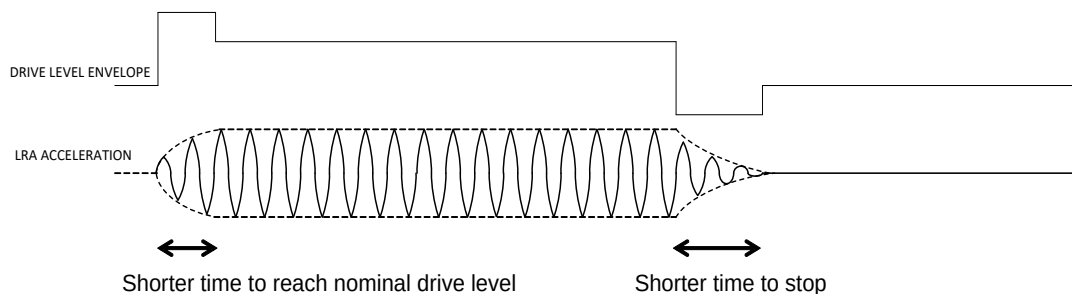


**Figure 11: LRA Single Step with Acceleration and Rapid Stop**

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

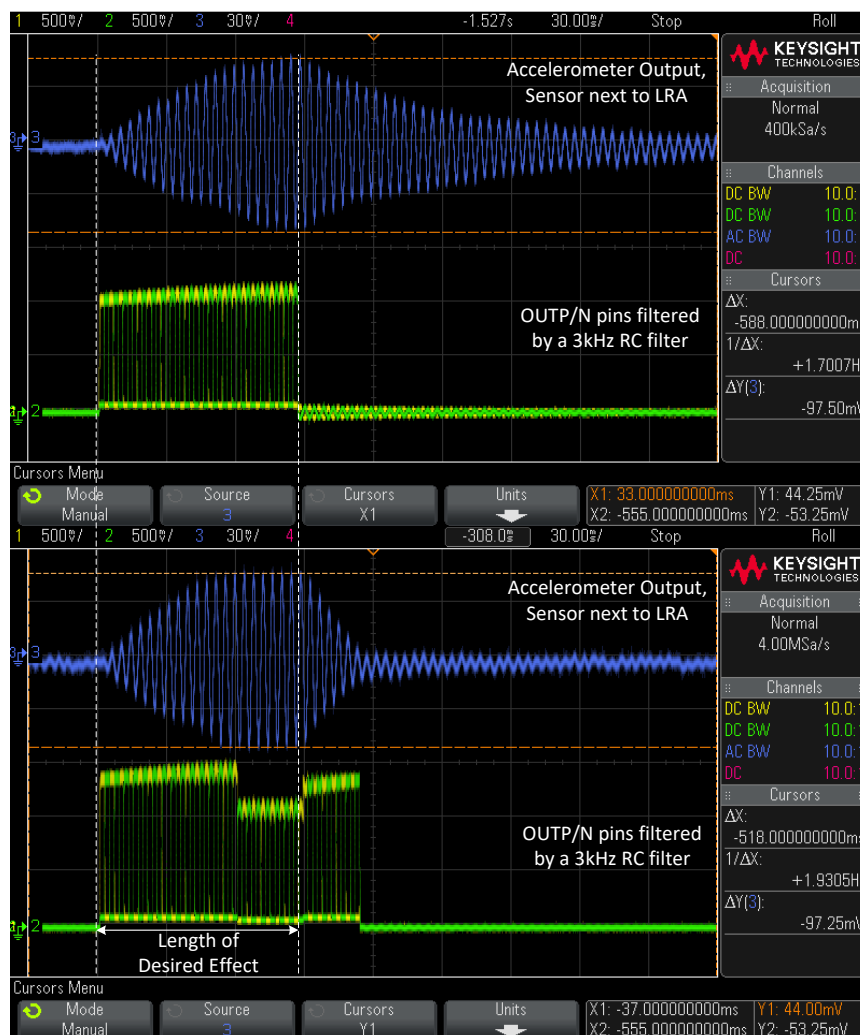


Figure 12: Simple Drive (Top) versus Active Acceleration and Rapid Stop Enabled (Bottom)

### 5.5 Wideband Frequency Control

DA7280 can be configured for wideband LRA support in DRO, RTWM, and ETWM modes. This allows an actuator to be driven outside of resonance to create a richer user experience. In this mode frequency tracking, Active Acceleration, and Rapid Stop features should be disabled. The accessible frequency range becomes 25 Hz to 1000 Hz. After configuring the device, see Section 5.6, the following applies:

In DRO mode, streaming is as described in Section 5.2.4. To change output frequency, a new value is uploaded to LRA\_PER\_H and LRA\_PER\_L.

In RTWM or ETWM modes, the frequency information is encoded into the frames of a sequence, see Section 5.8.3. For information on sequence playback, see Section 5.6. If a repeatable frequency is required at the start of a sequence, the first frame of a sequence must contain frequency information.

### 5.6 Device Configuration and Playback

Minimal one-time setup is required to drive any given actuator. This consists of setting the chosen actuator type with its key parameters and selecting the drive mode. The Dialog [SmartCanvas](#) GUI automatically calculates the values required and sets the registers based on the entered actuator

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

datasheet parameters. If the Dialog [SmartCanvas](#) GUI is not used, follow the steps outlined in this section.

### 5.6.1 Boot

DA7280 comes out of reset when a power supply is provided to the device and boots for 1.5 ms. This is followed by entry to the Inactive mode where the device is kept in its lowest power state.

### 5.6.2 Actuator Setup

The following setup procedure needs to be observed to program DA7280 to work with a specific actuator:

1. Choose the correct actuator type using ACTUATOR\_TYPE, 0 = LRA and 1 = ERM.
2. Choose the correct nominal maximum voltage across the actuator by checking the actuator datasheet for the maximum allowed RMS voltage and writing the value to ACTUATOR\_NOMMAX. The allowable range is between 0 V and 6 V in 23.4 mV steps. The ACTUATOR\_NOMMAX setting can be calculated using the following formula:

$$ACTUATOR\_NOMMAX[7:0] = \frac{V_{actuator\_nommax}}{23.4 \times 10^{-3}} \quad (1)$$

3. Choose the correct absolute maximum peak voltage across the actuator by checking the actuator datasheet and writing the value to ACTUATOR\_ABSMAX. The allowable range is between 0 V and 6 V in 23.4 mV steps. The ACTUATOR\_ABSMAX value can be calculated using the following formula:

$$ACTUATOR\_ABSMAX[7:0] = \frac{V_{actuator\_absmax}}{23.4 \times 10^{-3}} \quad (2)$$

4. Program the IMAX value (in units of mA) for the actuator using the following formula:

$$IMAX[4:0] = \frac{I_{max\_actuator\_mA} - 28.6}{7.2} \quad (3)$$

– where  $I_{max\_actuator\_mA}$  is the actuator max rated current in mA, as listed in its datasheet. Note that in general this should slightly exceed the ACTUATOR\_ABSMAX voltage divided by the actuator impedance.

5. Program the impedance of the actuator by checking the actuator datasheet and calculating the values for V2I\_FACTOR\_H and V2I\_FACTOR\_L using the following formulae:

$$V2I\_FACTOR[15:0] = \frac{Z \times (IMAX[4:0] + 4)}{1.6104} \quad (4)$$

$$V2I\_FACTOR\_H[7:0] = \frac{V2I\_FACTOR[15:0] - V2I\_FACTOR\_L[7:0]}{256} \quad (5)$$

$$V2I\_FACTOR\_L[7:0] = V2I\_FACTOR[15:0] - 256 \times V2I\_FACTOR\_H[7:0] \quad (6)$$

– Where V2I\_FACTOR[15:0] is the 16-bit concatenation of V2I\_FACTOR\_H[7:0] and V2I\_FACTOR\_L[7:0], Z is the impedance of the actuator in  $\Omega$  (as read from its datasheet), and IMAX[4:0] is the 5-bit value of IMAX.

6. Program the LRA resonant frequency in terms of period by updating LRA\_PER\_H and LRA\_PER\_L based on the following formula:

$$LRA\_PER[14:0] = \frac{1}{LRA_{freq} \times 1333.32 \times 10^{-9}} \quad (7)$$

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

$$LRA\_PER\_H[7:0] = \frac{LRA\_PER[14:0] - LRA\_PER\_L[6:0]}{128} \quad (8)$$

$$LRA\_PER\_L[6:0] = LRA\_PER[14:0] - 128 \times LRA\_PER\_H[7:0] \quad (9)$$

- Where  $LRA_{freq}$  represents the LRA resonant frequency in Hz, as listed in the actuator datasheet.

**Note:** For ERM this value will signify the frequency of BEMF sensing; if more frequent updates are required, the value can be increased up to 300 Hz.

For driving coin ERMs, see Section 5.7.18.

### 5.6.3 Automatic Output Control

DA7280 has several automatic control loops and mechanisms to ensure excellent playback fidelity and easy actuator setup:

- Automatic frequency tracking - this feature allows resonant frequency tracking during playback and is enabled via `FREQ_TRACK_EN`. Frequency tracking must be enabled to use the Active Acceleration and Rapid Stop features. For fine-tuning the frequency tracking loop, see Section 5.7.1.
- Active Acceleration - this feature improves playback fidelity by overdriving and underdriving the actuator to allow faster transitions between acceleration levels. This improves on the inherent actuator mechanical time constant. To enable Active acceleration set `ACCELERATION_EN = 1`. Note that the input data is interpreted as either unsigned (`ACCELERATION_EN = 0`) or signed (`ACCELERATION_EN = 1`). For more detail on data formatting, see Section 5.9.
- Rapid Stop - this is a mechanism to allow the fastest possible stop to zero acceleration output for the actuator. DA7280 achieves this by driving in full reverse the actuator by applying a 180° phase shift in the case of an LRA or inverting the voltage across the actuator in the case of an ERM actuator. For fine-tuning the Rapid Stop feature, see Section 5.7.2.

### 5.6.4 Waveform Memory Setup

The Waveform Memory is initially empty. The user can create any set of haptic sequences by following the Waveform Memory format described in Section 5.8. For ease of use, the Dialog [SmartCanvas](#) GUI also provides a graphical tool to create sequences. The sequences can then be uploaded to the DA7280 Waveform Memory by going through the following steps:

1. Ensure that DA7280 is in Inactive mode (no playback ongoing and at least 1.5 ms have passed since cold boot).
2. Ensure the Waveform Memory is unlocked, set `WAV_MEM_LOCK = 1`.
3. Read back the location of `SNP_MEM_0` by checking `WAV_MEM_BASE_ADDR`.
4. Write the new contents of the Waveform Memory by starting from `SNP_MEM_0`.
5. If desired, re-lock the Waveform Memory, set `WAV_MEM_LOCK = 0`.

Once the DA7280 Waveform Memory is configured, it is retained until a power-on reset event. The host can update the Waveform Memory as many times as needed during the lifetime of the device.

### 5.6.5 Mode Configuration

Set `OPERATION_MODE` according to the operating mode to be used. The device configuration flow is different for each operating mode. Sections 5.6.5.1 to 5.6.5.5 explain how to set up and operate the device in each of the operating modes.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 5.6.5.1 Inactive Mode

In Inactive mode, DA7280 waits in a low-power state in between playback events. For more details on power and latency trade-offs see Sections 5.2.1 and 5.2.3.

1. Set OPERATION\_MODE = 0 for DA7280 to go to Inactive mode.
2. Configure STANDBY\_EN to return to IDLE or STANDBY state after playback has finished.

### 5.6.5.2 Direct Register Override (DRO) Mode

Figure 13 shows how to operate the device in DRO mode.

1. Starting from either the IDLE or STANDBY state, write the initial drive amplitude of the haptic sequence to OVERRIDE\_VAL.
2. When ready to begin playback, set OPERATION\_MODE = 1. The output will begin switching after approximately 0.75 ms.
3. While in the DRIVE state, write to OVERRIDE\_VAL to drive a new amplitude and create the desired envelope of the haptic sequence. If OVERRIDE\_VAL = 0 during the DRIVE state, DA7280 will disable its output stage, but remain in a low latency-to-drive state and wait for further updates to OVERRIDE\_VAL.
4. To stop driving set OPERATION\_MODE = 0. DA7280 returns to either the IDLE or STANDBY state, depending on the value of STANDBY\_EN.

**Note:** The allowable range of values written to OVERRIDE\_VAL depends on whether ACCELERATION\_EN is set to 1 or 0. If ACCELERATION\_EN = 1 then the usable range for OVERRIDE\_VAL is 0x00 to 0x7F. If ACCELERATION\_EN = 0 then the usable range for OVERRIDE\_VAL is 0x00 to 0xFF in two's complement. For further explanation, see Figure 30 and Figure 31.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

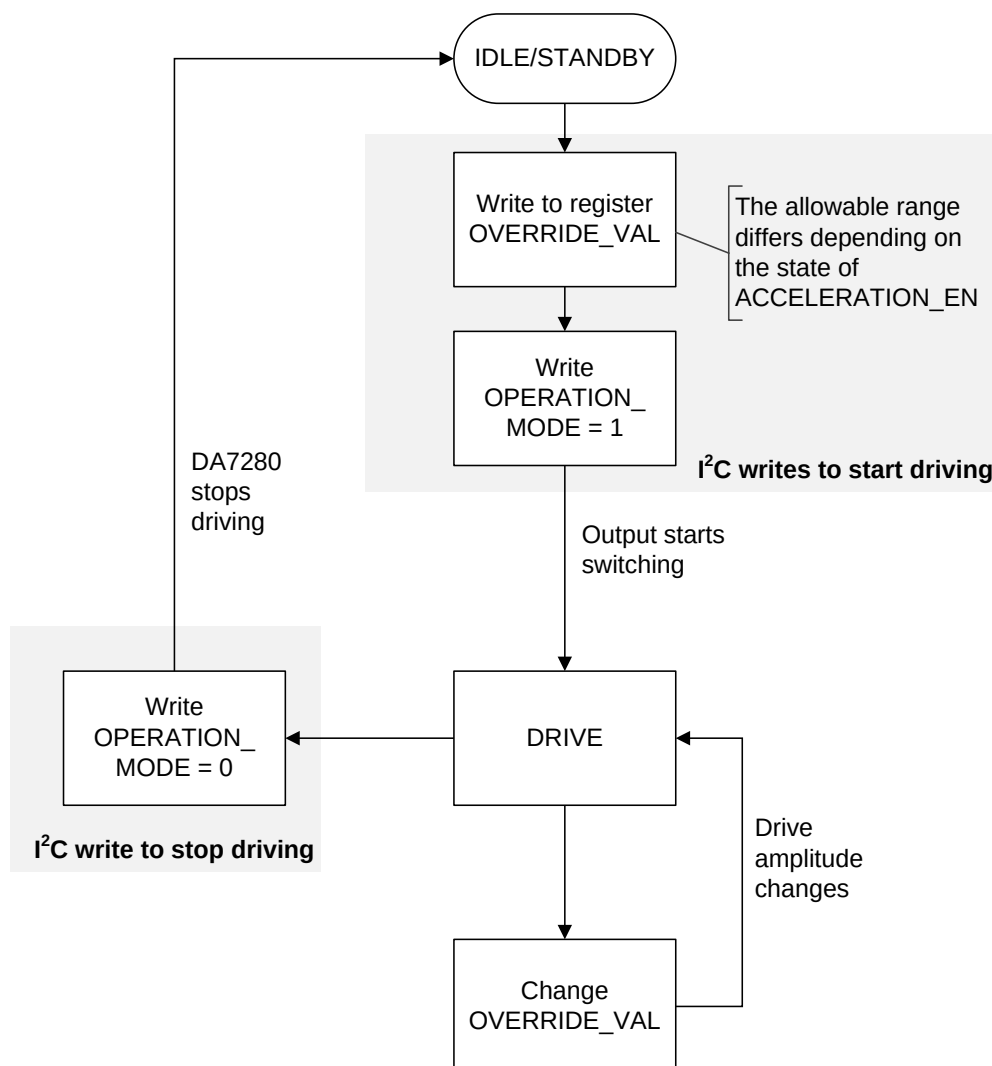


Figure 13: Operation in DRO Mode

### 5.6.5.3 PWM Mode

Figure 14 shows how to operate the device in PWM mode.

1. Starting from either the IDLE or STANDBY state, apply a PWM signal to the GPI\_0/PWM pin.
2. When ready to begin playback, set OPERATION\_MODE = 2. The output will begin switching after approximately 0.75 ms with a drive amplitude proportional to the duty cycle of the incoming PWM signal.
3. While in the DRIVE state, update the duty cycle of the PWM signal to drive a new amplitude level and create the desired envelope of the haptic sequence. If the duty cycle of the PWM signal falls below the threshold set by FULL\_BRAKE\_THR, it is interpreted as a zero output drive level.
4. In order to stop driving, set OPERATION\_MODE = 0. DA7280 will return to either the IDLE or STANDBY state depending on the value of STANDBY\_EN.

**Note:** The duty cycle of the PWM signal is interpreted differently depending on the value of ACCELERATION\_EN. If ACCELERATION\_EN = 1, then zero drive corresponds to 50 % duty cycle  $\pm$  FULL\_BRAKE\_THR. If ACCELERATION\_EN = 0, then zero drive corresponds to 0 % duty cycle + FULL\_BRAKE\_THR. For further explanation, see Figure 30 and Figure 31.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

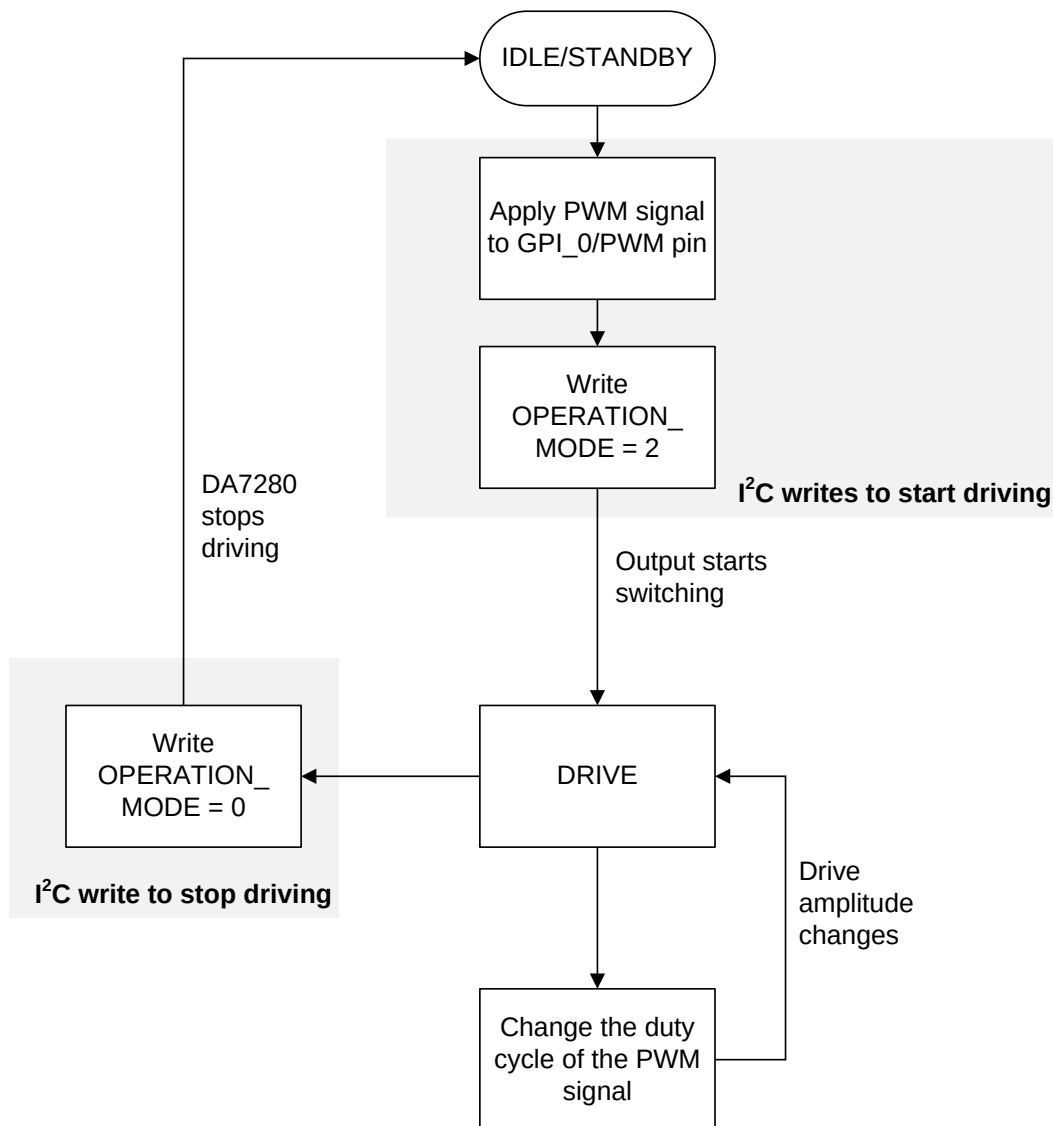


Figure 14: Operation in PWM Mode

### 5.6.5.4 Register Triggered Waveform Memory (RTWM) Mode

The following registers should be set up prior to operation in RTWM mode:

- Set `FREQ_WAVEFORM_TIMEBASE` according to the minimum or maximum sequence timebase required.
- Set `SNP_MEM_x` (where  $x = 0$  to  $99$ ), see Section 5.8.
- If custom waveform sequences are required, see Section 5.7.5.
- Set `WAV_MEM_LOCK = 0` to prohibit access to the waveform memory if required.

Figure 15 shows how to operate the device in RTWM mode.

1. While in the IDLE or STANDBY state, configure `PS_SEQ_ID` and `PS_SEQ_LOOP` to select the desired sequence from Waveform Memory.
2. For first-time playback, set `OPERATION_MODE = 3`. On subsequent sequence playbacks, this step can be skipped (if `OPERATION_MODE = 3`). The haptic sequence will not begin playing until a start event is created by setting `SEQ_START = 1`.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

- While in the DRIVE state, set SEQ\_CONTINUE = 1 to repeat the sequence.
- When the haptic sequence is completed, DA7280 will signal this by setting nIRQ = 0 and setting SEQ\_DONE\_M = 1. DA7280 will then return to IDLE or STANDBY state, depending on the value of STANDBY\_EN.
- Clear the nIRQ and SEQ\_DONE\_M signals, set SEQ\_DONE\_M = 1.

At any time during operation in RTWM mode, set OPERATION\_MODE or SEQ\_START = 0 to return to the IDLE or STANDBY state.

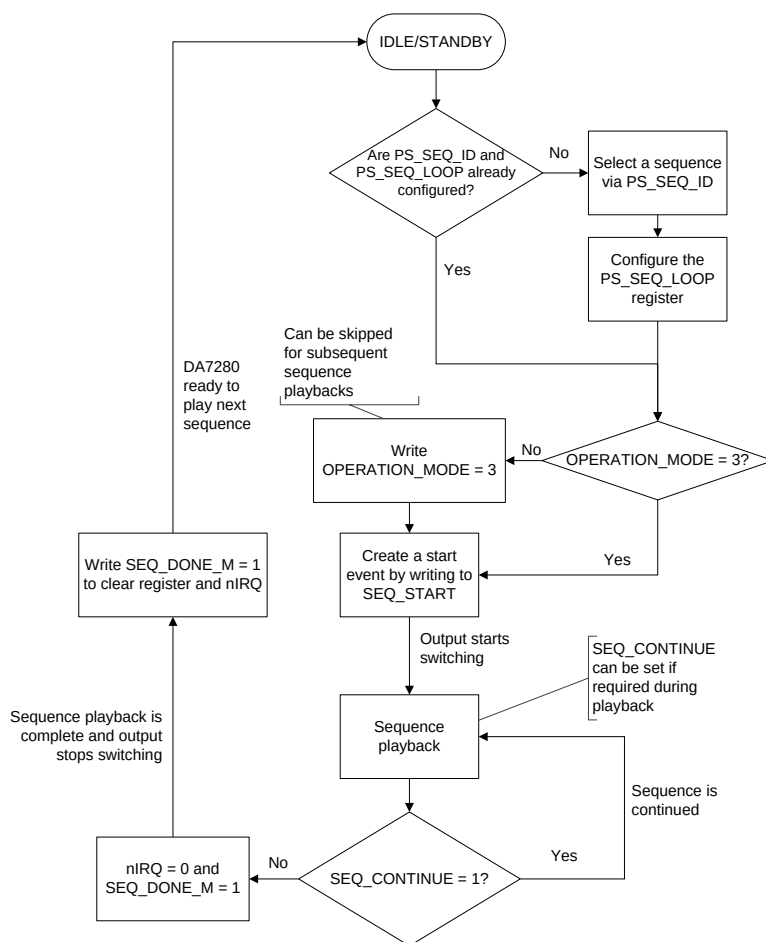


Figure 15: Operation in RTWM Mode

### 5.6.5.5 Edge Triggered Waveform Memory (ETWM) Mode

The following registers should be set up prior to operation in ETWM mode:

- Set SNP\_MEM\_x (where x = 0 to 99), see Section 5.8.
- Set FREQ\_WAVEFORM\_TIMEBASE according to the minimum or maximum sequence timebase required.
- If custom waveform sequences are required, see Section 5.7.5.
- Set WAV\_MEM\_LOCK = 0 to prohibit access to the waveform memory if required.

Figure 16 shows how to operate the device in ETWM mode.

- Before first-time playback, set GPIx\_SEQUENCE\_ID, GPI\_x\_MODE, and GPIx\_POLARITY, see Section 5.2.7. These bits determine which sequence each of the GPI pins points to, whether they trigger single or multiple sequences, and whether they react to rising, falling, or both edges.

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2. Set PS\_SEQ\_ID and PS\_SEQ\_LOOP to select the sequence to play from Waveform Memory when a start event is created via writing to I<sup>2</sup>C (SEQ\_START). **Note:** If this has already been done, then this step can be skipped.
3. Set OPERATION\_MODE = 4. On subsequent sequence playbacks, this step can be skipped (if OPERATION\_MODE = 4). Haptic sequences will not begin playing until a start event is detected either by an edge on one of the GPI pins, or by setting SEQ\_START = 1 via I<sup>2</sup>C.
4. While in the DRIVE state, set SEQ\_CONTINUE = 1 to repeat the sequence.
5. When the haptic sequence is completed, DA7280 will signal this by setting nIRQ = 0 and setting SEQ\_DONE = 1. DA7280 will then return to IDLE or STANDBY state, depending on the value of the STANDBY\_EN.
6. Clear the nIRQ and SEQ\_DONE\_M signals by setting SEQ\_DONE\_M = 0 via I<sup>2</sup>C.

At any time during operation in ETWM mode, set OPERATION\_MODE or SEQ\_START = 0 to return to IDLE or STANDBY state.

# LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

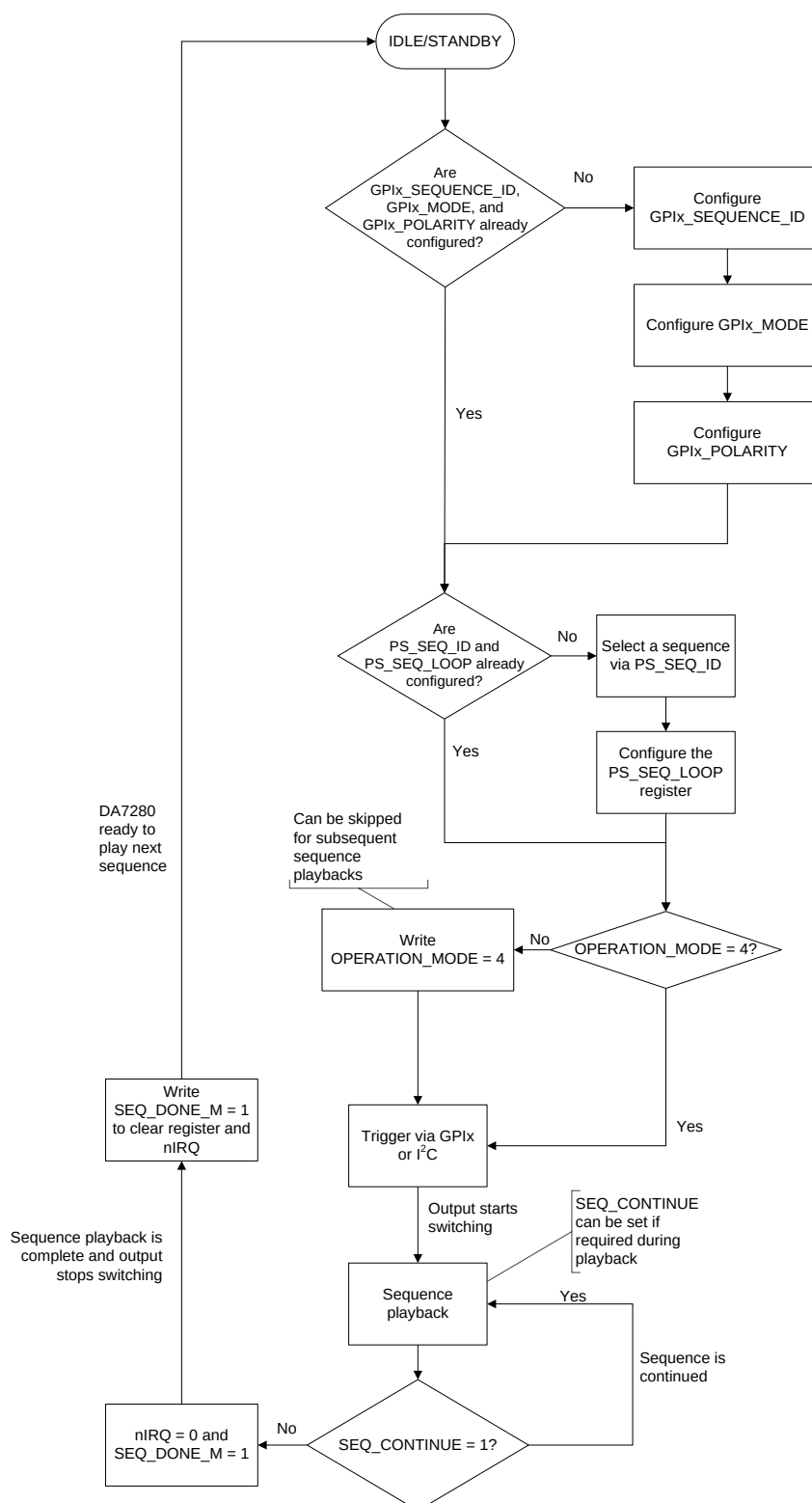


Figure 16: Operation in ETWM Mode

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 5.6.6 Events and Diagnostics

DA7280 supports a comprehensive system for device, supply, and actuator diagnostics based on faults, warnings, and notifications. Faults return DA7280 to IDLE state and hold the system in IDLE until cleared, while warnings and notifications are used for host information only. If events are generated, the host is notified by the open-drain nIRQ pin pulling low.

A single IRQ\_EVENT1 byte containing all faults is presented to the host for simplified signaling. Warnings are reported via IRQ\_EVENT\_WARNING\_DIAG and input data faults via IRQ\_EVENT\_SEQ\_DIAG. Table 13 provides a summary of the full array of faults:

**Table 13: Haptics Event Flag Descriptions**

| Event Name               | Description                                                                              | Required Action                                                  |
|--------------------------|------------------------------------------------------------------------------------------|------------------------------------------------------------------|
| <b>Faults</b>            |                                                                                          |                                                                  |
| E_OC_FAULT               | Short circuit / over-current fault                                                       | Write 1 to clear                                                 |
| E_ACTUATOR_FAULT         | An issue detected with the actuator impedance, BEMF amplitude, or resonant frequency     | Write 1 to clear                                                 |
| E_SEQ_FAULT              | Sequence ID, Waveform Memory, or PWM fault has occurred                                  | Read IRQ_EVENT_SEQ_DIAG for diagnostic information               |
| E_OVERTEMP_CRI_T         | Over-temperature event                                                                   | Write 1 to clear                                                 |
| E_UVLO                   | Under-voltage fault                                                                      | Write 1 to clear                                                 |
| <b>Notifications</b>     |                                                                                          |                                                                  |
| E_SEQ_DONE               | Memory sequence playback is complete                                                     | Write 1 to clear                                                 |
| E_SEQ_CONTINUE           | Playback of a new sequence has started by the host setting SEQ_CONTINUE                  | Write 1 to clear                                                 |
| E_WARNING                | A system warning is in effect                                                            | Read warnings in IRQ_EVENT_WARNING_DIAG                          |
| E_ADC_SAT                | The input to the voltage sense ADC has saturated                                         | Check if V2I_FACTOR_H/L is set correctly for the driven actuator |
| <b>Warnings</b>          |                                                                                          |                                                                  |
| E_LIM_DRIVE              | Playback is limited due to battery lower than sequence target                            | Reduce drive level if needed                                     |
| E_LIM_DRIVE_ACC          | Acceleration is limited due battery lower than overdrive level                           | Reduce drive level if needed                                     |
| E_MEM_TYPE               | Input memory data type does not match acceleration configuration                         | Check data format                                                |
| <b>Input Data Faults</b> |                                                                                          |                                                                  |
| E_SEQ_ID_FAULT           | Requested sequence ID does not exist                                                     | Reload PS_SEQ_ID and Waveform Memory                             |
| E_MEM_FAULT              | Waveform Memory corruption (empty bytes, non-existent snippet ID, wrong frame parameter) | Reload Waveform Memory                                           |
| E_PWM_FAULT              | PWM timeout                                                                              | Restart PWM interface and write 1 to E_SEQ_FAULT to clear        |

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All events are write 1 to clear and can be masked using IRQ\_MASK1 and IRQ\_MASK2. Some of the sources generating E\_ACTUATOR\_FAULT can be disabled, for frequency tracking see Section 5.7.1 and for BEMF voltage amplitude see Section 5.7.14. For self-clearing of faults once in IDLE state, see Section 5.7.7.

### 5.7 Advanced Operation

DA7280 features several advanced modes of operation to fine-tune actuator haptic performance.

#### 5.7.1 Frequency Tracking

The closed-loop frequency tracking on DA7280 is implemented via a proportional-integral (PI) controller. The proportional coefficient is stored in FRQ\_PID\_Kp\_H/L and the integral coefficient in FRQ\_PID\_Ki\_H/L. The default values of the coefficients are optimized to cover a wide range of actuators with typical settling times of approximately 40 ms from a 20 % frequency offset. If further optimization is required to target a specific actuator the coefficients can be updated. The LRA tuning tool in the DA7280 SmartCanvas GUI provides an intuitive and graphical way to easily adjust the Kp and Ki coefficients.

To increase absolute accuracy of the lock during playback, DA7280 supports automatic scaling of the frequency tracking controller proportional coefficient. This feature is enabled via FREQ\_TRACKING\_AUTO\_ADJ and becomes active after the device has achieved initial frequency lock. The FRQ\_LOCKED\_LIM value is used to determine the threshold for the initial lock and can be scaled up or down depending on system requirements. If optimizing FRQ\_PID\_K<x> coefficients with the FREQ\_TRACK\_AUTO\_ADJ enabled in normal operation, ensure that the closed loop is stable for a step response when FREQ\_TRACK\_AUTO\_ADJ is set at either 0 or 1.

The resonant frequency tracking algorithm converges to the correct value from up to 25 % offset between the initial nominal datasheet value and the actual resonant frequency. This range is conservative to prevent unwanted behavior. A fault triggers if the actuator resonant frequency is outside the 50 Hz to 300 Hz range. To block these checks, set FREQ\_TRACKING\_FORCE\_ON = 1.

FRQ\_TRACK\_BEMF\_LIM disables the frequency tracking if the BEMF signal becomes too low. It should always be set lower than the value in RAPID\_STOP\_LIM.

The instantaneous value of the resonant frequency period is updated every half-period and written to LRA\_PER\_ACTUAL\_H/L. The values can be converted to period using the following formula:

$$LRA \text{ period (ms)} = 1333.32 \times 10^{-9} \times (128 \times LRA\_PER\_ACTUAL\_H + LRA\_PER\_ACTUAL\_L) \quad (10)$$

If more accurate information is required (for example if a frequency tracking enabled sequence is played to determine the resonant frequency before entering wideband operation), the average resonant frequency information over the last four half-periods is written to LRA\_PER\_AVERAGE\_H/L. The values can be converted to period using the following formula:

$$LRA \text{ period (ms)} = 1333.32 \times 10^{-9} \times (128 \times LRA\_PER\_AVERAGE\_H + LRA\_PER\_AVERAGE\_L) \quad (11)$$

#### 5.7.2 Rapid Stop

The Rapid Stop algorithm relies on actuator BEMF sensing to detect actuator motion during a stop-to-zero LRA acceleration. The algorithm provides a stopping signal to the LRA until the actuator crosses the point of no acceleration. Since drive updates happen only at the zero cross point, this introduces latency that may cause the actuator to overshoot the stop position. Due to this, the Rapid Stop will also trigger at a pre-determined threshold set by RAPID\_STOP\_LIM. The default setup covers most actuators, but if Rapid Stop is too short (actuator not fully stopped), the register value should be decreased; and if Rapid Stop overshoots (actuator stopped and then reversed), the register value should be increased.

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**Note:** The Rapid Stop algorithm can be triggered only for sequences longer than three half-periods.

### 5.7.3 Initial Impedance Update

DA7280 performs an impedance measurement at the very first half-period of drive at the start of playback. This allows a one-shot update of `V2I_FACTOR_H/L` to take into account specific actuator variation for increased voltage accuracy of the drive. The result is reported to `IMPEDANCE_H/L`, which can be read by the host and converted to impedance using the following formula:

$$\text{Actuator Impedance}(R_{\text{series}}) = (\text{IMPEDANCE}_H \times 4 + \text{IMPEDANCE}_L) \times 0.0625\Omega \quad (12)$$

To disable this feature, set `V2I_FACTOR_FREEZE` and `CALIB_IMPEDANCE_DIS` = 1.

### 5.7.4 Amplitude PID

Some cylinder based ERMs generate excessively large-amplitude BEMF voltages. DA7280 can compensate for this by reducing the drive current level, set `AMP_PID_EN` = 1. The result is an improved haptic response. Figure 17 describes how the actuator voltage and current differs when `AMP_PID_EN` enabled or disabled.

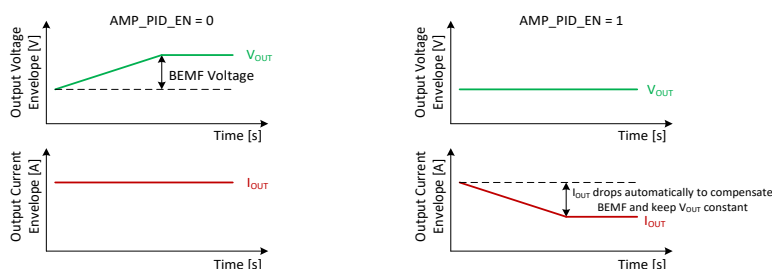


**Figure 17: Output Voltage and Current for Different `AMP_PID_EN` Values**

**Note:** This is not usually required for LRAs as the amplitude of the BEMF is typically very low.

### 5.7.5 Wideband Operation

DA7280 natively supports wideband LRAs and allows continuous frequency updates to the output signal while driving. Amplitude and frequency data use parallel data paths, for configuration see Section 5.6.5. This section describes how to use the frequency component only.

For wideband operation, frequency tracking must be disabled, by setting `FREQ_TRACK_EN` = 0, because drive at frequencies different from the actuator resonant frequency is required. Rapid Stop and Active Acceleration also rely on frequency tracking so must be deactivated by setting `ACCELERATION_EN` = 0 and `RAPID_STOP_EN` = 0. There are two ways to operate DA7280 during wideband operation:

- In the limited frequency range of 25 Hz to 300 Hz:
  - No further settings are required in RTWM and ETWM modes if the frequency information is already stored in the Waveform Memory frame data as described in Section 5.8.3. If the Waveform Memory does not contain frequency information, then each sequence can be played at a different frequency by setting `LRA_PER_H` and `LRA_PER_L` to the desired value via the formulae in Section 5.6.2 before triggering playback using the method described in Sections 5.6.5.4 and 5.6.5.5.
  - In the DRO and PWM modes, the frequency information can be updated via the `LRA_PER_H` and `LRA_PER_L` using the formulae in Section 5.6.2 either before triggering playback of

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each sequence, see Sections 5.6.5.2 and 5.6.5.3, or during the playback itself. As with amplitude, the one half-period uncertainty on the output frequency update also applies.

- In the full range of 25 Hz to 1024 Hz, the same procedures apply for all modes, but the following registers need to be set:
  - BEMF\_SENSE\_EN = 0
  - DELAY\_H = 0
  - DELAY\_SHIFT\_L = 0
  - DELAY\_FREEZE = 1

### 5.7.6 Custom Waveform Operation

With frequency tracking, Active Acceleration, and Rapid Stop disabled, and with the additional setup for wideband operation described in Section 5.7.5, DA7280 can be configured to drive a custom waveform to an LRA actuator. It is important to note that here the custom waveform denotes the actual output during a single LRA resonant period and not the overall amplitude envelope during drive events, which is controlled as previously described in Section 5.6.5. Amplitude and frequency data can be streamed as usual in DRO, PWM, RTWM, or ETWM modes.

The waveform output during a single resonant period comprises of 16 distinct points, see Figure 18, where points 0 to 4 are mirrored and repeated to create, by default, a sine wave (for example, point 3 and point 5, and point 2 and point 6 have the same amplitude).

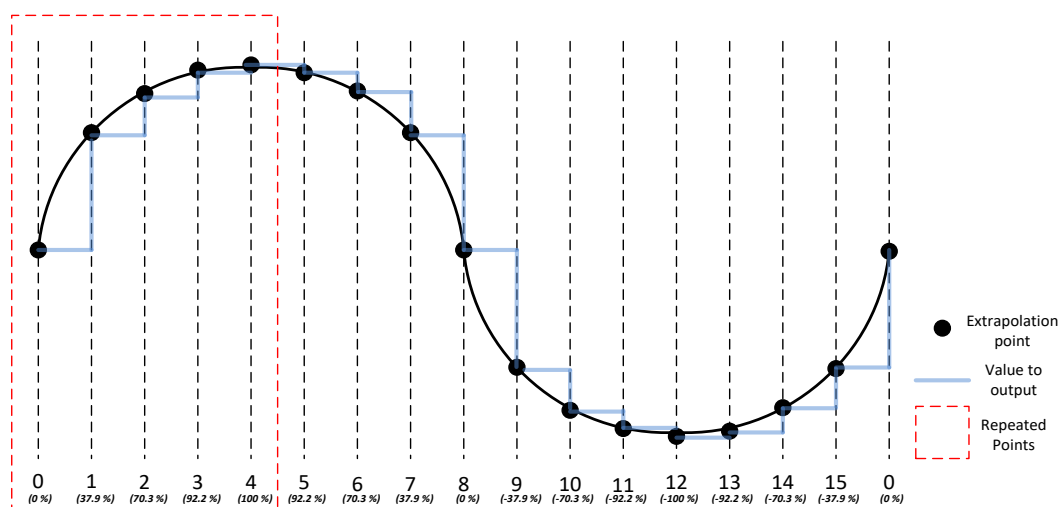


**Figure 18: Custom Wave Point Numbering**

Point 0 corresponds to an amplitude of 0 % of the value of IMAX, point 4 corresponds to an amplitude of 100 %, and points 1, 2, and 3 are scaled to the IMAX value by the unsigned CUSTOM\_WAVE\_GEN\_COEFF1, CUSTOM\_WAVE\_GEN\_COEFF2, and CUSTOM\_WAVE\_GEN\_COEFF3 coefficient values. The default coefficients are set to correspond to a sine wave but can be updated to recreate any required waveform that is built of four symmetrical sections, see Figure 18.

Table 14 contains a summary of the default coefficients and their settings.

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**Table 14: Default CUSTOM\_WAVE\_GEN\_COEFFx Settings**

| Point | % of IMAX[4:0] | Corresponding Bits     |
|-------|----------------|------------------------|
| 0     | 0              | -                      |
| 1     | 37.9           | CUSTOM_WAVE_GEN_COEFF1 |
| 2     | 70.3           | CUSTOM_WAVE_GEN_COEFF2 |
| 3     | 92.2           | CUSTOM_WAVE_GEN_COEFF3 |
| 4     | 100            | -                      |

Configure the following bits to enable custom waveform operation:

- BEMF\_SENSE\_EN = 0
- WAVEGEN\_MODE = 1
- V2I\_FACTOR\_FREEZE = 1
- DELAY\_H = 0
- DELAY\_SHIFT\_L = 0
- DELAY\_FREEZE = 1
- ACCELERATION\_EN = 0
- RAPID\_STOP\_EN = 0
- AMP\_PID\_EN = 0

After the above setup is executed, amplitude data can be streamed in any mode, see Section 5.6.5, and output frequency can be updated, see Section 5.7.6.

### 5.7.7 Embedded Operation

Should DA7280 be required to operate in a setup where no host is present or due to software limitations unable to communicate with the device during its required operation, DA7280 can operate in embedded operation by setting EMBEDDED\_MODE = 1. In this case DA7280 is configured to clear all system faults as it enters inactive mode when playback is finished or if a fault has been detected, see Section 5.6.6.

For example, if a short circuit occurs, the system will react in its usual way: stop driving, disable the current loop, and go to Inactive mode. Once in Inactive mode, the generated interrupt is automatically cleared and DA7280 will attempt to drive again on the next playback request without the host having to come in and clear faults.

### 5.7.8 Polarity Change Reporting for Half-Period Control in DRO Mode

For advanced sequence playback in DRO mode, the host may require DA7280 to update the output drive amplitude every half period. Since the I<sup>2</sup>C clock is asynchronous to the DA7280 internal clock and the exact timing of the half-period will change dynamically based on the frequency tracking loop, this is not a trivial operation.

To overcome this limitation, the register POLARITY provides feedback. POLARITY toggles at the start of every half-period (so at a rate of 400 Hz for a 200 Hz resonant frequency actuator). This allows software synchronization of the updates to the OVERRIDE\_VAL, see Figure 19.

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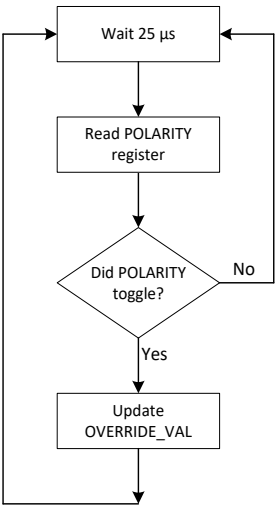


Figure 19: Half-Period Control in DRO Mode

The timing of the sequence can be described as follows in Figure 20 where Amplitude X denotes consecutive different output drive values:

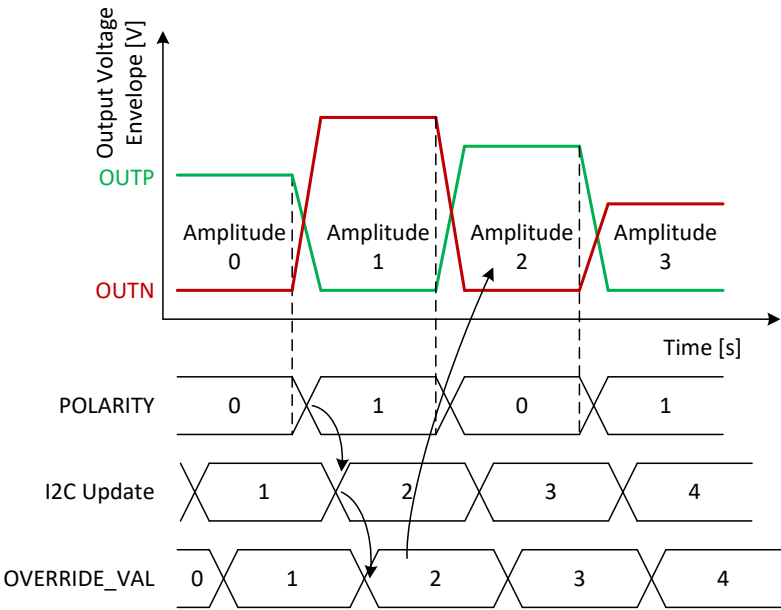


Figure 20: Polarity Timing Relationship

5.7.9 Loop Filter Configuration

Haptic actuators (both ERM and LRA) can be modelled as a series combination of a resistor (Series R) and inductor (Series L) followed by a BEMF voltage source, see Figure 21.

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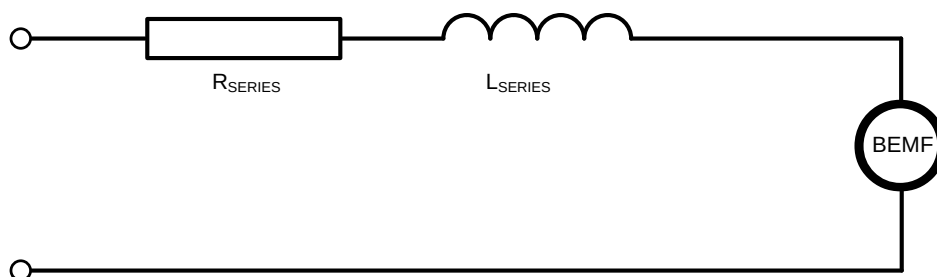


**Figure 21: Equivalent Electrical Model of an Actuator**

The usual variation of  $R_{\text{SERIES}}$  is from  $8\ \Omega$  to  $50\ \Omega$  and  $L_{\text{SERIES}}$  is from  $20\ \mu\text{H}$  to either  $2\ \text{mH}$  or  $3\ \text{mH}$ . The current regulation loop in the output drive must be kept stable by applying the correct setting in the loop's filter. While the defaults cover the vast majority of available LRAs and ERMs further tuning is possible by adjusting `LOOP_FILTER_CAP_TRIM`, `LOOP_FILTER_RES_TRIM`, and `LOOP_FILTER_LOW_BW`.

For `LOOP_FILTER_CAP_TRIM` apply the settings in [Table 15](#).

**Table 15: LOOP\_FILTER\_CAP\_TRIM Register Trim Settings**

| Register             | Actuator Series Resistance ( $\Omega$ ) |          |          |      |
|----------------------|-----------------------------------------|----------|----------|------|
|                      | < 18                                    | 18 to 28 | 28 to 41 | > 41 |
| LOOP_FILTER_CAP_TRIM | 3                                       | 2        | 1        | 0    |

For `LOOP_FILTER_RES_TRIM` apply the settings in [Table 16](#).

**Table 16: LOOP\_FILTER\_RES\_TRIM Register Trim Settings**

| $R_{\text{series}}$<br>( $\Omega$ ) | $L_{\text{series}}$ ( $\mu\text{H}$ ) |    |    |     |     |     |     |     |     |               |
|-------------------------------------|---------------------------------------|----|----|-----|-----|-----|-----|-----|-----|---------------|
|                                     | 25 or lower                           | 50 | 75 | 100 | 125 | 150 | 175 | 200 | 225 | 250 or higher |
| 4                                   | 2                                     | 2  | 3  | 3   | 3   | 3   | 3   | 3   | 3   | 3             |
| 6                                   | 1                                     | 2  | 2  | 3   | 3   | 3   | 3   | 3   | 3   | 3             |
| 8                                   | 1                                     | 2  | 2  | 2   | 3   | 3   | 3   | 3   | 3   | 3             |
| 10                                  | 0                                     | 1  | 2  | 2   | 2   | 3   | 3   | 3   | 3   | 3             |
| 12                                  | 0                                     | 1  | 2  | 2   | 2   | 2   | 3   | 3   | 3   | 3             |
| 14                                  | 0                                     | 1  | 1  | 2   | 2   | 2   | 2   | 3   | 3   | 3             |
| 16                                  | 0                                     | 1  | 1  | 2   | 2   | 2   | 2   | 2   | 3   | 3             |
| 18                                  | 0                                     | 0  | 1  | 1   | 2   | 2   | 2   | 2   | 2   | 3             |
| 20                                  | 0                                     | 1  | 1  | 2   | 2   | 2   | 3   | 3   | 3   | 3             |
| 22                                  | 0                                     | 1  | 1  | 2   | 2   | 2   | 2   | 3   | 3   | 3             |
| 24                                  | 0                                     | 1  | 1  | 2   | 2   | 2   | 2   | 3   | 3   | 3             |
| 26                                  | 0                                     | 1  | 1  | 2   | 2   | 2   | 2   | 2   | 3   | 3             |
| 28                                  | 0                                     | 1  | 2  | 2   | 2   | 3   | 3   | 3   | 3   | 3             |
| 30                                  | 0                                     | 1  | 2  | 2   | 2   | 3   | 3   | 3   | 3   | 3             |

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|          | L <sub>series</sub> (μH) |   |   |   |   |   |   |   |   |   |
|----------|--------------------------|---|---|---|---|---|---|---|---|---|
| 32       | 0                        | 1 | 2 | 2 | 2 | 2 | 3 | 3 | 3 | 3 |
| 34       | 0                        | 1 | 1 | 2 | 2 | 2 | 3 | 3 | 3 | 3 |
| 36 to 40 | 0                        | 1 | 1 | 2 | 2 | 2 | 2 | 3 | 3 | 3 |
| 42       | 0                        | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 3 | 3 |
| 44       | 0                        | 1 | 2 | 2 | 3 | 3 | 3 | 3 | 3 | 3 |
| 46 to 50 | 0                        | 1 | 2 | 2 | 2 | 3 | 3 | 3 | 3 | 3 |

Set LOOP\_FILT\_LOW\_BW high if the actuator inductance exceeds 1 mH.

### 5.7.10 UVLO Threshold

The DA7280 UVLO has a default fall threshold of 2.8 V. This is adjustable in 100 mV steps via REF\_UVLO\_THRES. The full range is 2.7 V to 3.0 V.

### 5.7.11 Edge Rate Control

DA7280 contains an advanced switching node ERC to minimize EMI and board disturbances. The slope of the ERC can be adjusted by changing the values of the HBRIDGE\_ERC\_LS\_TRIM (for low-side FET ERC) and HBRIDGE\_ERC\_HS\_TRIM (for high-side FET ERC). Default value is 100 mV/ns and the adjustable range is 25 mV/ns to 100 mV/ns in 25 mV/ns steps.

### 5.7.12 Double Output Current Range

The nominal current rating for the DA7280 current regulation output is 250 mA. This range covers existing LRAs, however some LRA manufacturers allow significant actuator overdrive over short periods of time. DA7280 supports this by enabling LOOP\_IDAC\_DOUBLE\_RANGE, which doubles the maximum output current. When this is enabled, the following setup changes apply:

- IMAX now corresponds to twice the value computed by the formula in Section 5.6.2.
- When setting the impedance in V2I\_FACTOR\_H and V2I\_FACTOR\_L via the formula in Section 5.6.2, use  $Z_{\text{formula}} = 2 \cdot Z_{\text{real}}$ .
- When reading back from IMPEDANCE\_H and IMPEDANCE\_L, use an LSB of 0.03125 Ω.

### 5.7.13 Supply Monitoring, Reporting, and Automatic Output Limiting

DA7280 monitors the level of the supply during playback and reports it via ADC\_VDD\_H and ADC\_VDD\_L. The two should be concatenated and read using the following formula:

$$VDD \text{ Supply Voltage} = (ADC\_VDD\_H \times 128 + ADC\_VDD\_L) \times 0.1831 \text{ mV} \quad (13)$$

DA7280 uses this information to prevent the device from clipping to supply by limiting the drive to a value determined by the VDD\_MARGIN register in 187.5 mV steps where 0x0 corresponds to no margin, see Figure 22.

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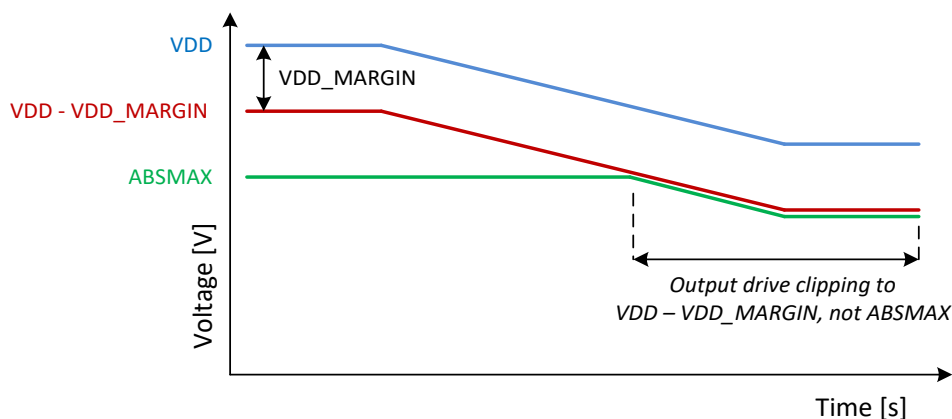


**Figure 22: Automatic Output Limiting**

The functionality is needed as DA7280 regulates current and if supply clipping occurs, the regulation stops and the BEMF information is lost. Furthermore, the VDD\_MARGIN register allows limiting of the power across the actuator for low supply values to prevent the battery from discharging too fast.

### 5.7.14 BEMF Fault Limit

To detect malfunctioning actuators that have stopped moving due to a mechanical fault, DA7280 can be configured to trigger an actuator fault if the BEMF voltage level falls below a threshold for long drive durations. The threshold for detection is set in BEMF\_FAULT\_LIM; a zero value of the register disables the fault checking.

### 5.7.15 Increasing Impedance Detection Accuracy

To increase the accuracy of the impedance reading in IMPEDANCE\_H and IMPEDANCE\_L, the register V2I\_FACTOR\_OFFSET\_EN could be set to 0. This removes an algorithmic offset utilized by the acceleration algorithm. Should V2I\_FACTOR\_OFFSET\_EN be equal to 0, ACCELERATION\_EN is recommended to be set to 0.

### 5.7.16 Frequency Pause during Rapid Stop

To address low mechanical time constant LRAs (start/stop times less than 20 ms) and improve the braking behavior, DA7280 has the option to pause frequency tracking during the execution of the Rapid Stop algorithm by setting FRQ\_PAUSE\_ON\_POLARITY\_CHANGE to 1.

### 5.7.17 Frequency Pause during Rapid Stop

If DA7280 is used with LRAs that have significant BEMF voltage amplitude that can transiently exceed the IR drop across an actuator when reversing the phase of the drive signal, it is recommended to set DELAY\_BYPASS to 1.

### 5.7.18 Coin ERM Operation

The term coin ERM is used to describe an eccentric rotating mass actuator that is flat and has coin-like external appearance. The eccentric rotating mass is circular and contains two coil windings that are used for commutation, see [Figure 23](#).

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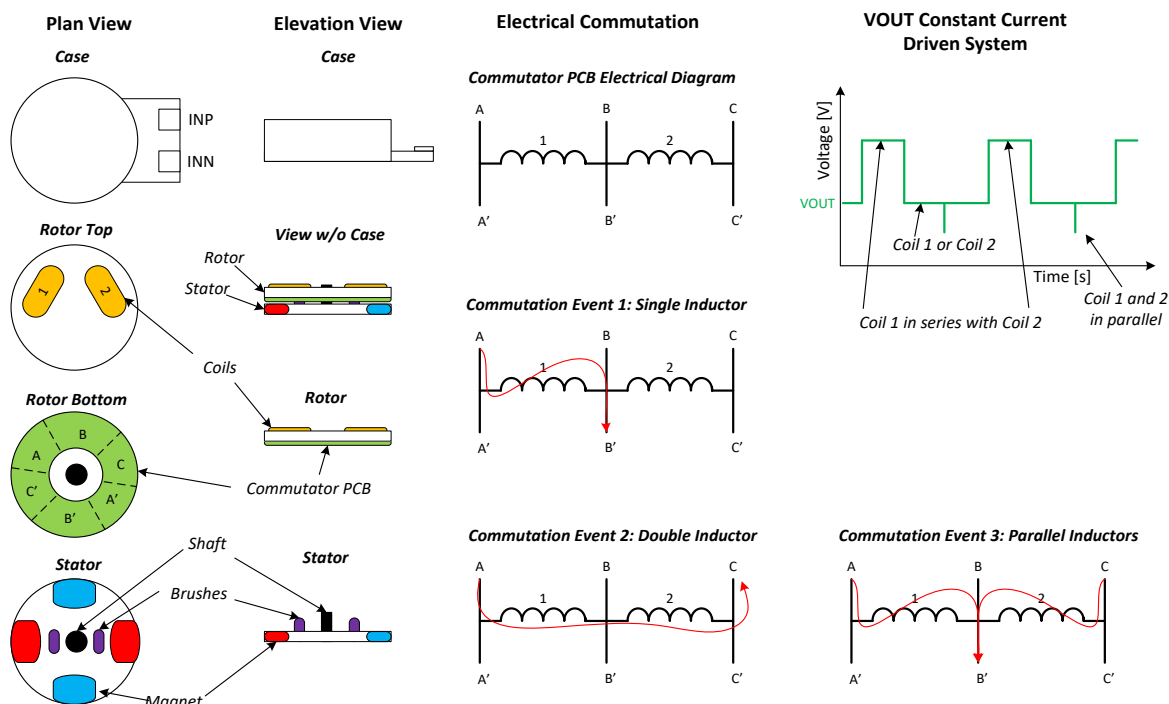


**Figure 23: Coin ERM Physical and Electrical Summary**

Due to the commutation of the motor, the impedance varies between one coil, two coils in series, and for very short periods two coils in parallel. Due to this behavior, DA7280 cannot extract the BEMF and actuator motion is not detectable for coin ERM actuators. Therefore, Active Acceleration and Rapid Stop features are not available. Manual overdrive or underdrive of the coin ERM to speed up the transition between two levels of acceleration is possible and recommended for better user experience. Note that due to the varying impedance and the constant current drive of DA7280, the output voltage will vary, with no effect on the performance of the DA7280, see Figure 23.

Recommended setup specific for a coin ERM, in addition to generic ERM setup described in Section 5.6.2:

- ACCELERATION\_EN = 0
- RAPID\_STOP\_EN = 0
- AMP\_PID\_EN = 0
- V2I\_FACTOR\_FREEZE = 1
- CALIB\_IMPEDANCE\_DIS = 1
- BEMF\_FAULT\_LIM = 0
- Set the V2I factor using the single winding impedance, see Section 5.6.2
- Set IMAX using the maximum start-up current, see Section 5.6.2

### 5.8 Waveform Memory

The Waveform Memory stores haptic drive sequences. A single haptic effect is called a sequence and each sequence is formed by one or more frames that address one or more snippets stored in memory. The overall Waveform Memory structure is described in detail in Section 5.8.1; Sections 5.8.2 to Section 5.8.4 provide definitions for snippets, frames, and sequences.

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### NOTE

It is recommended that the Dialog [SmartCanvas](#) GUI is used to construct sequences and upload them to the Waveform Memory. The easy to use GUI provides intuitive visualization of the sequences in the Waveform Memory and requires only basic knowledge of the overall memory format.

### 5.8.1 Waveform Memory Structure

The waveform memory structure has a 100-byte capacity for storing snippets, frames, and sequences. Sequences reference the snippets using frames to allow complex haptic sequences to be created in a memory efficient manner. The overall structure of the Waveform Memory can be seen in [Figure 24](#). For Waveform Memory programming, see [Section 5.6.4](#).

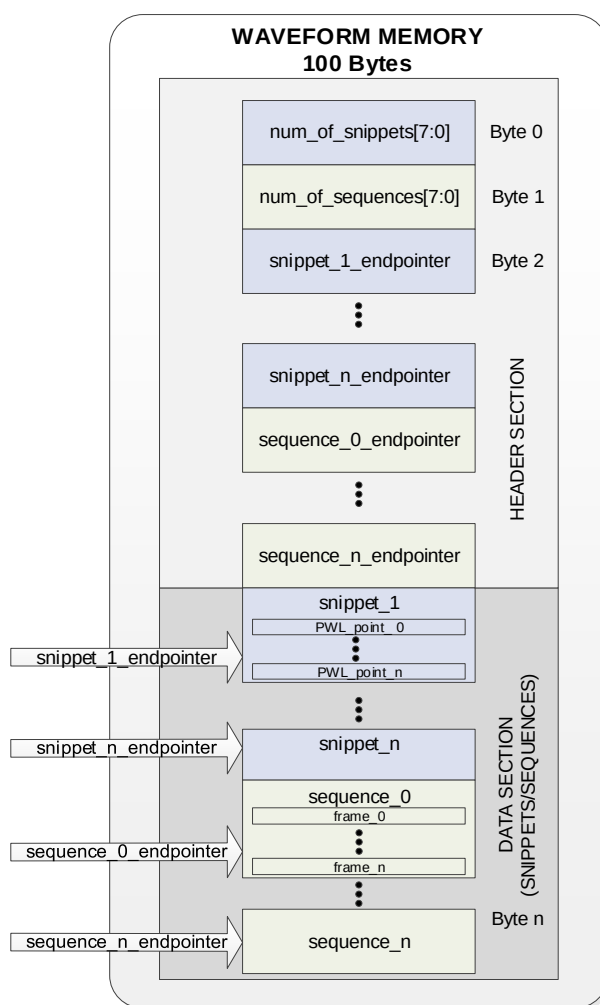


Figure 24: Waveform Memory Structure

#### 5.8.1.1 Header Section

The three sections constituting the header for the Waveform Memory are:

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- Byte 0: Defines the number of snippets stored.
- Byte 1: Defines the number of sequences stored.
- Byte 2 and onwards: The snippet(s) and sequence(s) end address pointer(s) are stored. Each pointer address occupies one byte. Up to 15 snippets can be addressed in addition to snippet 0, which is the silence snippet, see [Note 1](#). Up to 16 sequences can be addressed. A snippet or sequence pointer points to the location in the waveform memory where the last byte of the respective snippet or sequence resides.

### 5.8.1.2 Data Section

The upper memory section contains the PWL data describing the snippets, see [Table 17](#). The lower part of the memory contains the pre-stored sequences.

Snippet IDs are determined by the order in which they are listed, starting from SNP\_ID = 1. Sequence IDs are determined by the order in which they are listed, starting from 0.

### 5.8.2 Snippet Definition

Snippets are formed by storing a series of one or more piecewise linear (PWL) amplitude and time pairs. Snippets represent the basic building blocks used in the Waveform Memory.

**Table 17: PWL Byte Structure**

| Bit         | 7   | 6         | 5 | 4 | 3        | 2 | 1 | 0 |
|-------------|-----|-----------|---|---|----------|---|---|---|
| Description | RMP | TIME[6:4] |   |   | AMP[3:0] |   |   |   |

A byte is allocated for each amplitude and time pair in the Waveform Memory, see [Table 17](#). A snippet consists of one or more bytes containing RMP, TIME and AMP data.

- RMP defines whether a ramp (RMP = 1) or a step (RMP = 0) is required between consecutive time and amplitude pairs.
- TIME contains the unitless time information (number of timebases) with the minimum being 1 timebase. Consequently, TIME = 0 signifies time base of 1, TIME = 1 signifies time base of 2, and so on, with the longest duration at 8 timebases for TIME = 7.
- AMP contains the amplitude information of the snippet. If ACCELERATION\_EN = 1, AMP is unsigned and scales between 0 and 15, where 0 represents silence and 15 represents 100 % drive. If ACCELERATION\_EN = 0, AMP is in two's complement and scales between 7 and -7 where 7 represents 100 % full scale and -7 represents -100 % (full scale 180° reversed polarity). To maintain symmetry, -8 is interpreted as -7.

For example, assuming ACCELERATION\_EN = 1, the snippet shown in [Figure 25](#) creates a waveform that ramps from zero to an amplitude of 1111 over a period of 2 timebases, then step from 1111 to 1000, and remains there for 4 timebases. The length (in milliseconds) of a timebase is specified using the TIMEBASE frame bits, see [Section 5.8.3](#).

| Description | RMP | TIME[6:4] |   |   | AMP[3:0] |   |   |   |
|-------------|-----|-----------|---|---|----------|---|---|---|
| Ramp        | 1   | 0         | 0 | 1 | 1        | 1 | 1 | 1 |
| Step        | 0   | 0         | 1 | 1 | 1        | 0 | 0 | 0 |

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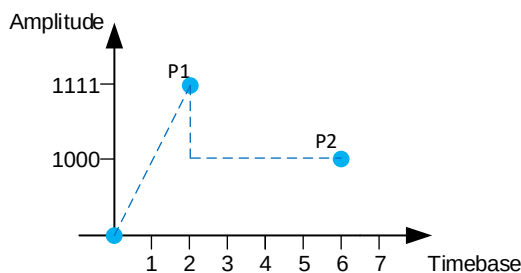


**Figure 25: Snippet Ramp and Step with ACCELERATION\_EN = 1**

If a constant drive level of longer than 8 timebases is required, set RMP = 0 for subsequent PWL points.

A generic example of a snippet is shown in Figure 26. P<sub>n</sub> represents the PWL pair located at amplitude A<sub>n</sub> and with time step T<sub>n</sub>, where n represents the PWL pair number. Note that a snippet played at the start of a non-looped sequence will start from a default point P<sub>0</sub> set at zero amplitude; however, if the snippet is not at the start of a sequence or is read during the looping of a sequence, the starting point will be the last played PWL point.

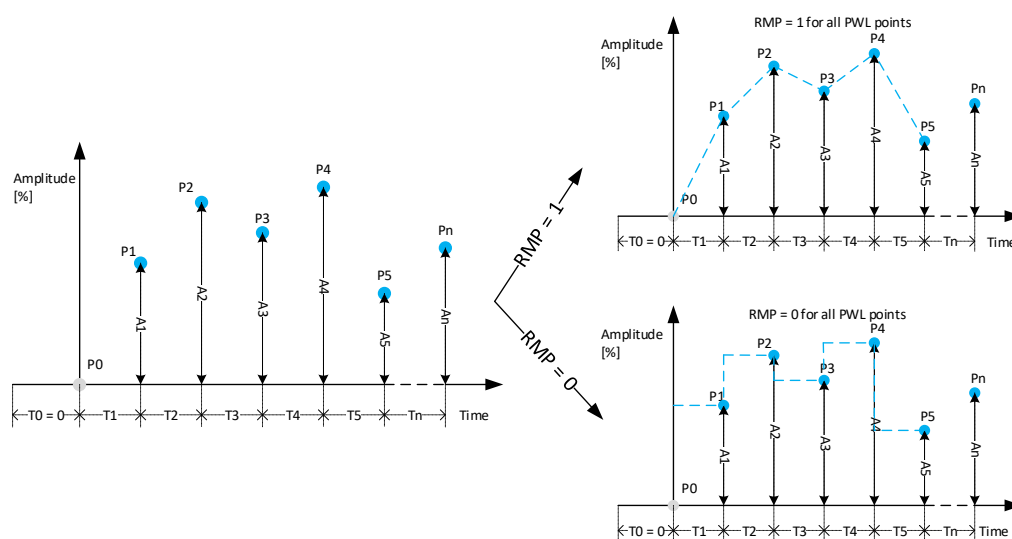


**Figure 26: Snippet Example**

**Note 1** A built-in snippet containing a single silent PWL point (amplitude = 0) is available by setting SNP\_ID = 0. The duration is set to 2 timebases. Because of the existence of this snippet, customer defined snippets start at SNP\_ID = 1. The snippet is inherent to the decoding and is not actually stored in the waveform memory. The number of snippets (byte 0) does not include snippet 0 and there is no end pointer for snippet 0 stored in the waveform memory.

### 5.8.3 Frame Definition

A frame consists of a collection of parameters used to define the playback of a snippet with differing gain, time base, carrier frequency, and number of repetitions. A frame consists of up to three bytes, its structure is shown in Figure 27. The frame parameters can be easily set up using the Dialog SmartCanvas GUI.

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- Byte 1 is mandatory. For byte 1, always set `COMMAND_TYPE = 0`. If set incorrectly, the device will generate an interrupt of the type `E_MEM_FAULT`.
- Byte 2 is optional. When used, set `COMMAND_TYPE = 1` in Byte 2.
- Byte 3 is optional, for use in wideband sequences only, and contains the frame frequency's eight LSBs.

If `COMMAND_TYPE` of frame Byte 2 is set to 1 and `FREQ_CMD = 1`, then the Byte 3 contains drive frequency data to enable wideband LRA support.

All frame parameters except `COMMAND_TYPE`, `SNP_ID_L`, `GAIN`, and `TIMEBASE` are optional. For a full description, see [Table 18](#).

|           | Bit 7               | Bit 6            | Bit 5 | Bit 4         | Bit 3 | Bit 2         | Bit 1   | Bit 0    |
|-----------|---------------------|------------------|-------|---------------|-------|---------------|---------|----------|
| Byte 1 => | COMMAND_TYPE<br>= 0 | GAIN [1:0]       |       | TIMEBASE[1:0] |       | SNP_ID_L[2:0] |         |          |
| Byte 2 => | COMMAND_TYPE<br>= 1 | SNP_ID_LOOP[3:0] |       |               |       | FREQ_CMD      | FREQ[8] | SNP_ID_H |
| Byte 3 => | FREQ[7:0]           |                  |       |               |       |               |         |          |

**Figure 27: Command Structure for a Single Frame**

**Table 18: Bit Definitions for Frame Parameters**

| Byte Number | Register Bit Definitions | Description                                                                                                                                                                                                                                                                                                                                                                                                |
|-------------|--------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1 and/or 2  | COMMAND_TYPE             | COMMAND_TYPE labels the byte and tells the system how to interpret the following seven LSBs.<br>COMMAND_TYPE = 0 in Byte 1<br>COMMAND_TYPE = 1 signifies Byte 2 is present following Byte 1                                                                                                                                                                                                                |
| 1           | GAIN[1:0]                | Gain applied to the snippet identified by SNP_ID_L/H:<br>00 = 0 dB<br>01 = -6 dB<br>10 = -12 dB<br>11 = -18 dB                                                                                                                                                                                                                                                                                             |
| 1           | TIMEBASE[1:0]            | The timebase length of the snippet pointed to by the snippet ID. This register is interpreted differently depending on <code>FREQ_WAVEFORM_TIMEBASE</code> :<br>If <code>FREQ_WAVEFORM_TIMEBASE = 0</code> (default):<br>00 = 5.44 ms<br>01 = 21.76 ms<br>10 = 43.52 ms<br>11 = 87.04 ms<br>If <code>FREQ_WAVEFORM_TIMEBASE = 1</code> :<br>00 = 1.36 ms<br>01 = 5.44 ms<br>10 = 21.76 ms<br>11 = 43.52 ms |
| 1           | SNP_ID_L[2:0]            | SNP_ID_L is mandatory and contains the LSBs of the snippet ID (SNP_ID). Up to eight snippets can be addressed.                                                                                                                                                                                                                                                                                             |

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| Byte Number | Register Bit Definitions | Description                                                                                                                                                                                                                                                                                                                                                                                                                     |
|-------------|--------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 2           | SNP_ID_LOOP[3:0]         | SNP_ID_LOOP is the loop multiplier of the snippet identified by SNP_ID_L/H and shows how many times a snippet is looped. If not present, the loop multiplier is 1. The number of loop iterations is equal to SNP_ID_LOOP + 1 (that is, 0 = 1 iteration, 15 = 16 iterations). When the loop multiplier is > 1, playback begins from P1 instead of P0, see <a href="#">Figure 26</a> , after the first playback loop is complete. |
| 2           | FREQ_CMD                 | If FREQ_CMD = 1, the frame is a 3-byte command with frequency information. The frequency information is stored in FREQ[7:0].                                                                                                                                                                                                                                                                                                    |
| 2           | FREQ[8]                  | Drive frequency MSB. The total frequency range is represented by the 9-bit concatenation of FREQ[8] and FREQ[7:0] (possible values: 0 to 511), which corresponds to the range 1 Hz to 1024 Hz. The LSB step size is 2 Hz and values below 25 Hz are interpreted as 25 Hz. The result is also converted from frequency to period and stored in the FRQ_LRA_PER_ACT_x registers for read-back.                                    |
| 2           | SNP_ID_H                 | SNP_ID_H is the MSB of the snippet ID (SNP_ID). This can be used to increase the range of addressable snippets from 8 to 16. This bit is optional and if not present SNP_ID_H = 0.                                                                                                                                                                                                                                              |
| 3           | FREQ[7:0]                | Drive frequency LSBs. The total frequency range is represented by the 9-bit concatenation of FREQ[8] and FREQ[7:0] (possible values: 0 to 511), which corresponds to the range 1 Hz to 1024 Hz. The LSB step size is 2 Hz and values below 25 Hz are interpreted as 25 Hz. The result is also converted from frequency to period and stored in the FRQ_LRA_PER_ACT_x registers for read-back.                                   |

**Note:** The frequency command should be used only when FREQ\_TRACK\_EN = 0, otherwise the frequency tracking loop will update the frequency away from the set one.

**Note:** The If FREQ\_TRACK\_EN = 0 and a frequency update containing frame is played, the new frequency will be maintained for all subsequent frames or sequences until a new frame with a new frequency command is played. Assume that Sequence 0 contains no frames with frequency commands, Sequence 1 has a frame with command setting the frequency at 150 Hz, and Sequence 2 has one at 200 Hz. If Sequence 0 is played after Sequence 1, it will be played at 150 Hz. If Sequence 0 is played after Sequence 2, it will be played at 200 Hz.

### 5.8.4 Sequence Definition

A sequence is built up of one or more frames, see [Figure 28](#), and written to memory using the format described in [Section 5.8.1](#).

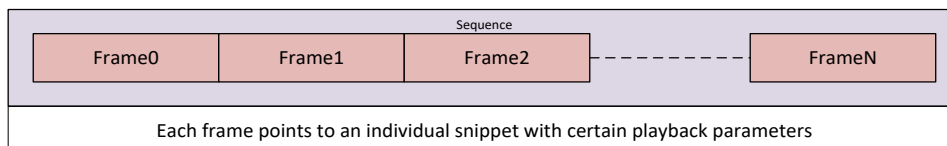


**Figure 28: Sequence Structure**

**Note:** Only sequences can be played. It is not possible to point directly to a snippet (although a sequence can be created which contains only one snippet).

**Note:** If a sequence ends on a non-zero value, zero is assumed to follow and the device will end the haptic playback at the end of the sequence.

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## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

**Note:** The starting amplitude at the beginning of a frame or snippet is dependent on the ending amplitude of the previous frame or snippet. The starting amplitude at the start of a sequence is zero, see [Figure 26](#).

### 5.8.4.1 Pre-Stored Waveform Memory Example

[Figure 29](#) shows an example of a typical Waveform Memory operation with all features enabled.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

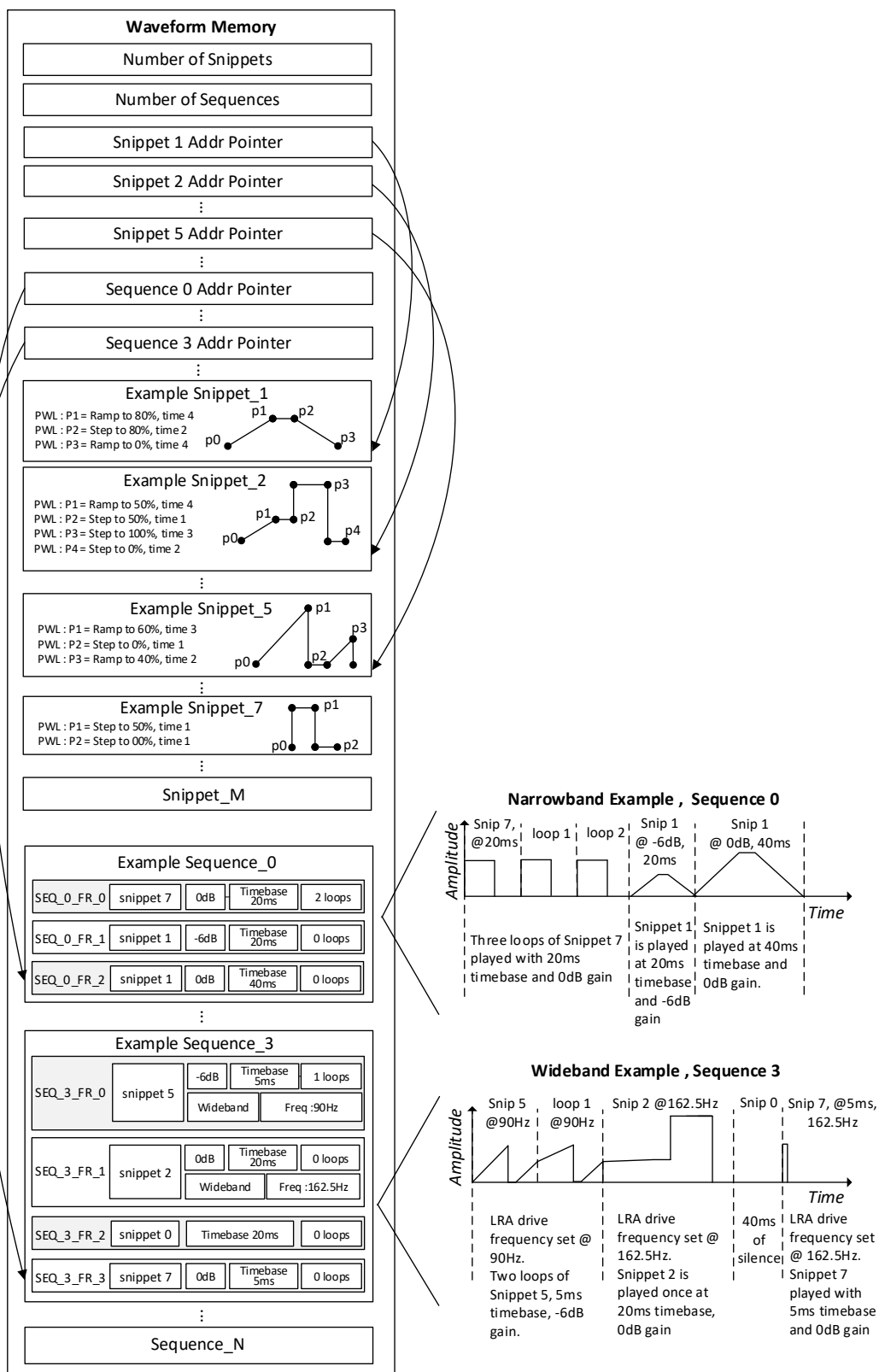


Figure 29: Waveform Memory Example

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5.9 General Data Format

This section describes the data format used by the three different data input sources (DRO, PWM, and Waveform Memory). Four bits are used for storing the envelope value of snippets in Waveform Memory. Interpretation of the data is different depending on ACCELERATION\_EN. For an overview of the data interpretation with and without Active Acceleration enabled, see Figure 30 and Figure 31.

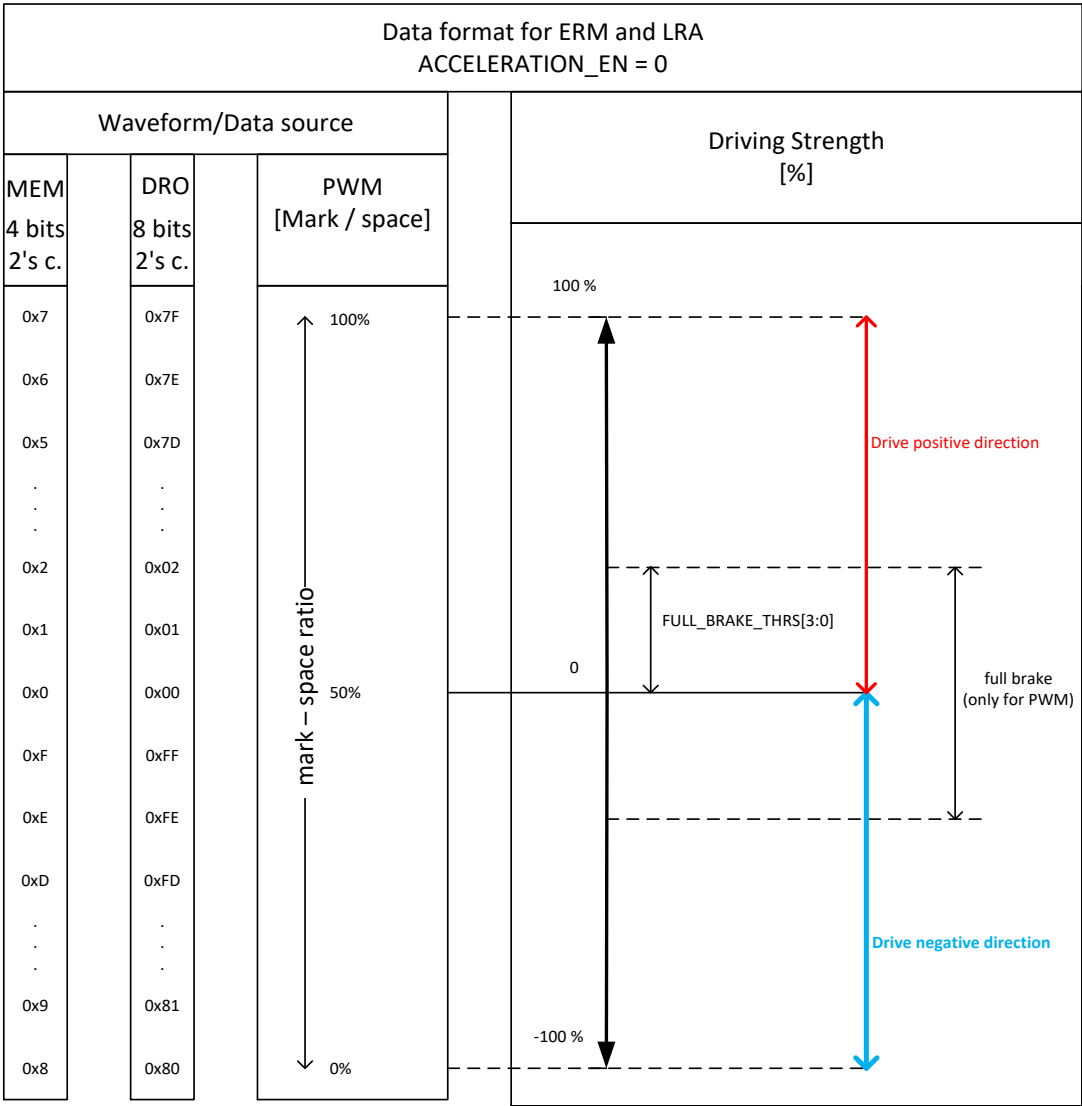


Figure 30: Overview of Data Formats with Acceleration Disabled

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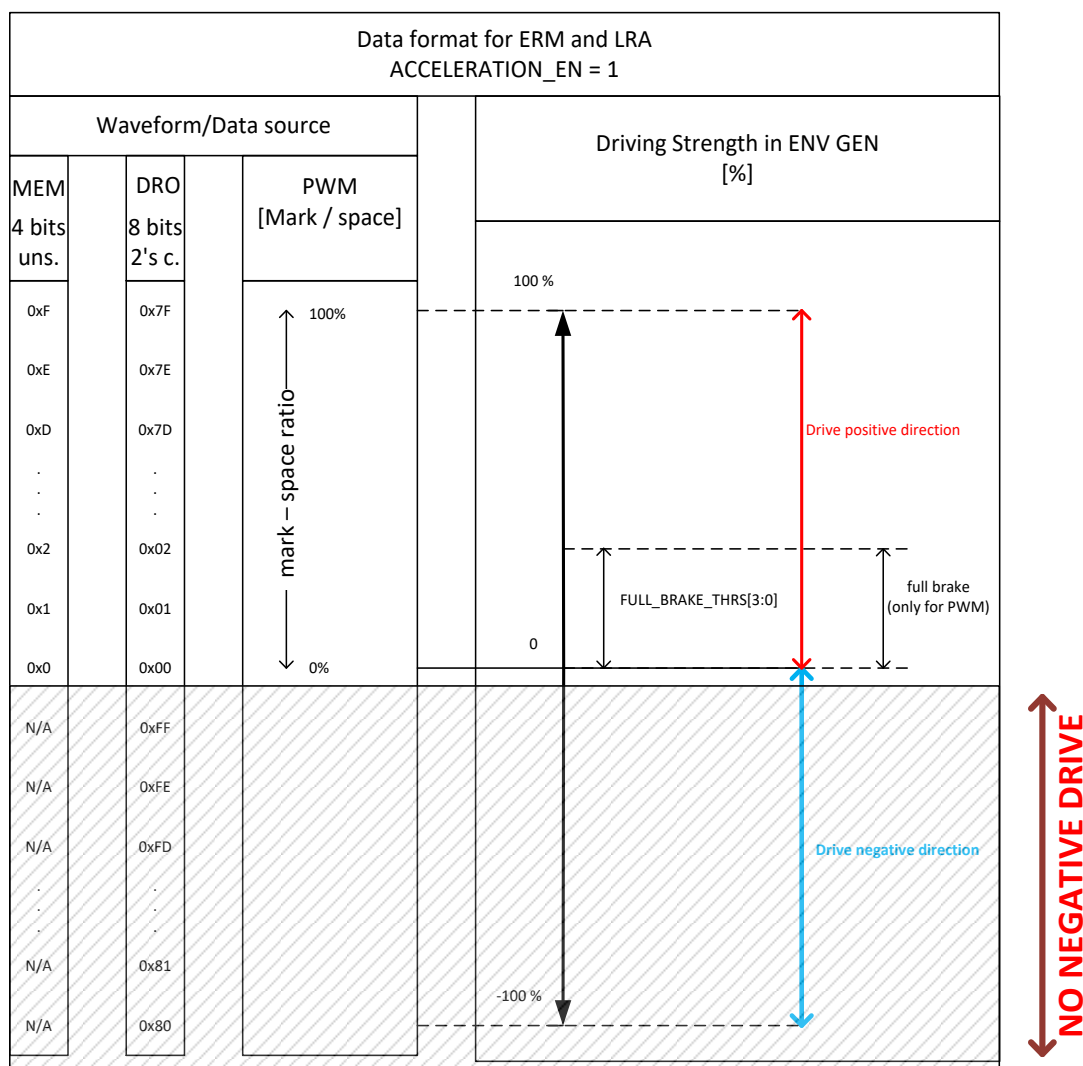


Figure 31: Overview of Data Formats with Acceleration Enabled

### 5.9.1 DRO Mode

DRO data is supplied from I<sup>2</sup>C and is interpreted as 8-bit two's complement signed number.

- For ACCELERATION\_EN = 0:
  - The most negative value corresponds to -100 % driving strength.
  - The most positive value corresponds to +100 % driving strength.
  - A zero value corresponds to no drive.
  - The full range is between 127 (100 %) and -127 (-100 %), with -128 interpreted as -127 to keep the ranges symmetrical.
- For ACCELERATION\_EN = 1:
  - Negative values are omitted and substituted with zero.
  - The most positive value corresponds to +100 % driving strength.
  - Zero value corresponds to no drive.

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### 5.9.2 PWM Mode

PWM provides mark / space ratio between 0 % and 100 %. The interpretation of duty cycle depends on the state of ACCELERATION\_EN.

- For ACCELERATION\_EN = 0:
  - A 0 % duty cycle corresponds to -100 % driving strength.
  - A 50 % duty cycle corresponds to no drive.
  - A 100 % duty cycle corresponds to +100 % driving strength.
  - FULL\_BRAKE\_THR defines a lower threshold for driving strength, below this threshold, drive is interpreted as zero.
- For ACCELERATION\_EN = 1:
  - A 0 % duty cycle corresponds to no drive.
  - A 50 % duty cycle corresponds to +50 % driving strength.
  - A 100 % duty cycle corresponds to +100 % driving strength.
  - Negative drive is not possible.
  - FULL\_BRAKE\_THR defines a lower threshold for driving strength, below this threshold, drive is interpreted as zero.

The encoded value of PWM data is converted to 8-bit two's complement data using the DRO format and is written to OVERRIDE\_VAL so it can be read back.

### 5.9.3 RTWM and ETWM Modes

- For ACCELERATION\_EN = 0:
  - The 4 bits of the amplitude value are interpreted as a two's complement signed value.
  - The most negative value corresponds to -100 % driving strength.
  - The most positive value corresponds to +100 % driving strength.
  - A zero value corresponds to no drive.
  - The full range is between 7 (100%) and -7 (-100%), with -8 interpreted as -7 to keep the ranges symmetrical.
- ACCELERATION\_EN = 1
  - The 4 bits of the amplitude value are interpreted as an unsigned value.
  - The most positive value corresponds to +100 % driving strength.
  - Negative drive is not possible.
  - A zero value corresponds to no drive.

## 5.10 I<sup>2</sup>C Control Interface

DA7280 is software controlled from the host by registers accessed via an I<sup>2</sup>C compatible serial control interface. Data is shifted into or out of the DA7280 under the control of the host processor, which also provides the serial clock.

The DA7280 7-bit I<sup>2</sup>C slave address is 0x4A (1001010 binary), which is equivalent to 0x94 (8-bit) for writing and 0x95 (8-bit) for reading.

The I<sup>2</sup>C clock is supplied by the SCL line and the bidirectional I<sup>2</sup>C data is carried by the SDA line. The I<sup>2</sup>C interface is open-drain supporting multiple devices on a single line. The bus lines have to be pulled HIGH by external pull-up resistors (1 kΩ to 20 kΩ range). The attached devices only drive the bus lines LOW by connecting them to ground. This means that two devices cannot conflict if they drive the bus simultaneously.

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DA7280 supports Standard-mode, Fast-mode, and Fast-mode Plus, with the highest frequency of the bus at 1 MHz in Fast-mode Plus. The exact frequency can be determined by the application and does not have any relation to the DA7280 internal clock signals. DA7280 will follow the host clock speed within the described limitations and does not initiate any clock arbitration or slow-down.

Communication on the I<sup>2</sup>C bus always takes place between two devices, one acting as the master and the other as the slave. The DA7280 will only operate as a slave.

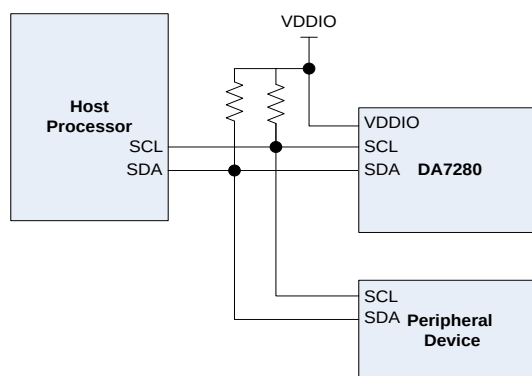


**Figure 32: Schematic of the I<sup>2</sup>C Control Interface Bus**

All data is transmitted across the I<sup>2</sup>C bus in groups of eight bits. To send a bit the SDA line is driven to the intended state while the SCL is LOW (a LOW on SCL indicates a zero bit). Once the SDA has settled, the SCL line is brought HIGH and then LOW. This pulse on SCL clocks the SDA bit into the receiver's shift register.

A two-byte serial protocol is used containing one byte for address and one byte for data. Data and address transfer is transmitted MSB first for both read and write operations. All transmission begins with the START condition from the master while the bus is in the Idle mode (the bus is free). It is initiated by a HIGH to LOW transition on the SDA line while the SCL is in the HIGH state (a STOP condition is indicated by a LOW to HIGH transition on the SDA line while the SCL line is in the HIGH state).

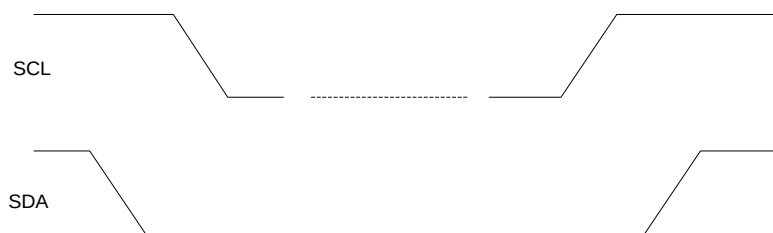


**Figure 33: I<sup>2</sup>C START and STOP Conditions**

The I<sup>2</sup>C bus is monitored by DA7280 for a valid slave address whenever the interface is enabled. It responds with an Acknowledge immediately when it receives its own slave address. The Acknowledge is done by pulling the SDA line LOW during the following clock cycle (white blocks marked with A in [Figure 34](#) to [Figure 38](#)).

The protocol for a register write from master to slave consists of a START condition, a slave address with read/write bit and the 8-bit register address followed by 8 bits of data terminated by a STOP condition (DA7280 responds to all bytes with Acknowledge), see [Figure 34](#).

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

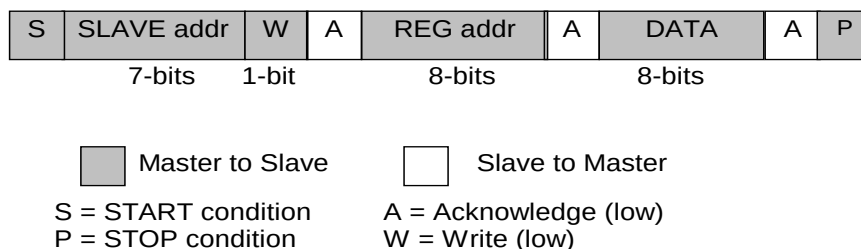


**Figure 34: I<sup>2</sup>C Byte Write (SDA line)**

When the host reads data from a register it first has to write access DA7280 with the target register address and then read access DA7280 with a repeated START, or alternatively a second START condition. After receiving the data the host sends a Not Acknowledge (NAK) and terminates the transmission with a STOP condition:

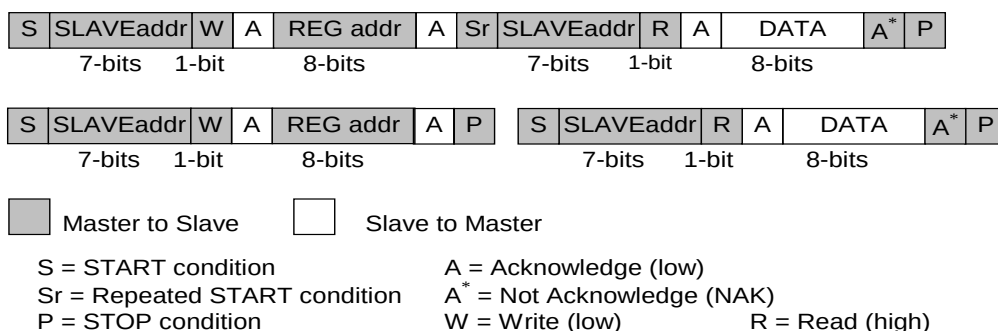


**Figure 35: Examples of the I<sup>2</sup>C Byte Read (SDA line)**

Consecutive (Page) Read-Out mode, I2C\_WR\_MODE (register CIF\_I2C1) = 0, is initiated from the master by sending an Acknowledge instead of Not Acknowledge (NAK) after receipt of the data word. The I<sup>2</sup>C control block then increments the address pointer to the next I<sup>2</sup>C address and sends the data to the master. This enables an unlimited read of data bytes until the master sends an NAK directly after the receipt of data, followed by a subsequent STOP condition. If a non-existent I<sup>2</sup>C address is read out, the DA7280 will return code zero.

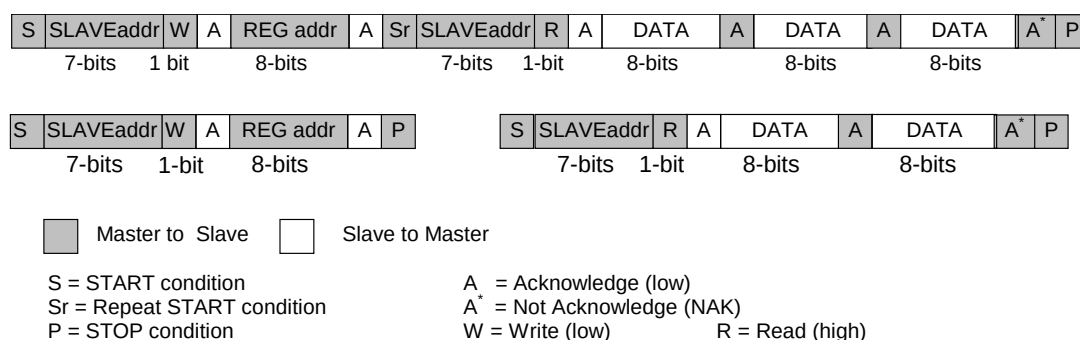


**Figure 36: Examples of I<sup>2</sup>C Page Read (SDA line)**

In Page mode the slave address after Sr (Repeated START condition) must be the same as the previous slave address.

Consecutive (Page) Write mode, I2C\_WR\_MODE = 0, is supported if the master sends several data bytes following a slave register address. The I<sup>2</sup>C control block then increments the address pointer to the next I<sup>2</sup>C address, stores the received data and sends an Acknowledge until the master sends the STOP condition.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

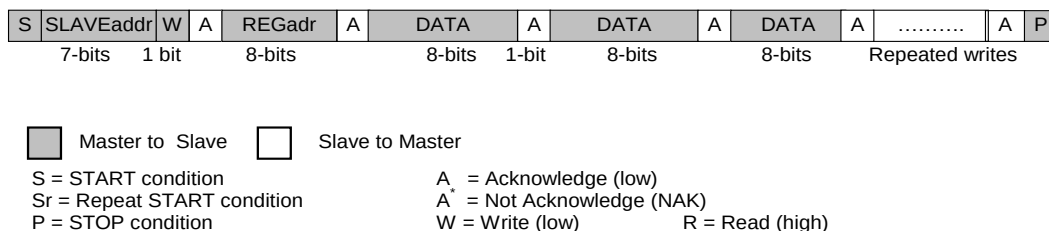


**Figure 37: I²C Page Write (SDA line)**

An alternative Repeated-Write mode that uses non-consecutive slave register addresses is available using the CIF\_I2C1 register. In this Repeat Mode, I2C\_WR\_MODE = 1, the slave can be configured to support a host's repeated write operations into several non-consecutive registers. Data is stored at the previously received register address. If a new START or STOP condition occurs within a message, the bus returns to Idle mode. This is illustrated in [Figure 38](#).

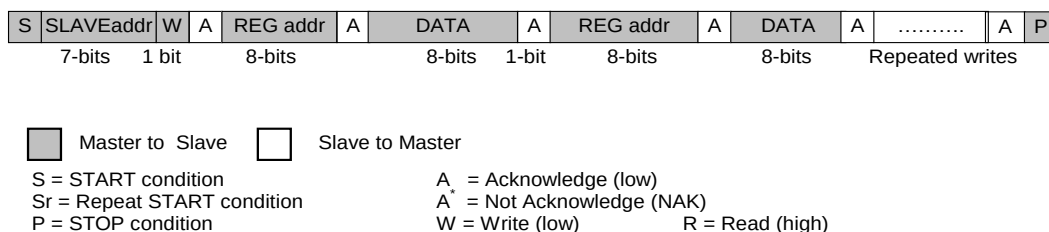


**Figure 38: I²C Repeated Write (SDA line)**

In Page mode, I2C\_WR\_MODE = 0, both Page mode reads and writes using auto-incremented addresses, and Repeat mode reads and writes using non auto-incremented addresses, are supported. In Repeat mode, I2C\_WR\_MODE = 1, however, only Repeat mode reads and writes are supported.

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## 6 Register Overview

### 6.1 Register Map

All register bits classed as Reserved are Read-Only and can be ignored.

**Table 19: Register Map**

| Add r | Register                       | 7                         | 6                               | 5                     | 4                       | 3                         | 2                       | 1                        | 0                        | Reset |
|-------|--------------------------------|---------------------------|---------------------------------|-----------------------|-------------------------|---------------------------|-------------------------|--------------------------|--------------------------|-------|
| 0x00  | CHIP_REV                       | CHIP_REV_MINOR<3:0>       |                                 |                       | CHIP_REV_MAJOR<3:0>     |                           |                         |                          |                          | 0xBA  |
| 0x03  | IRQ_EVENT 1                    | E_OC_F<br>AULT            | E_ACTU<br>ATOR_F<br>AULT        | E_WAR<br>NING         | E_SEQ_F<br>AULT         | E_OVERT<br>EMP_CRIT       | E_SEQ_<br>DONE          | E_UVLO                   | E_SEQ_<br>CONTIN<br>UE   | 0x00  |
| 0x04  | IRQ_EVENT<br>_WARNING_<br>DIAG | E_LIM_D<br>RIVE           | E_LIM_D<br>RIVE_A<br>CC         | Reserve<br>d          | E_MEM_T<br>YPE          | E_OVERT<br>EMP_WAR<br>N   | Reserve<br>d            | Reserved                 | Reserve<br>d             | 0x00  |
| 0x05  | IRQ_EVENT<br>_SEQ_DIAG         | E_SEQ_I<br>D_FAUL<br>T    | E_MEM_<br>FAULT                 | E_PWM_<br>FAULT       | Reserved                | Reserved                  | Reserve<br>d            | Reserved                 | Reserve<br>d             | 0x00  |
| 0x06  | IRQ_STATU<br>S1                | STA_OC                    | STA_AC<br>TUATOR                | STA_WA<br>RNING       | STA_SEQ<br>_FAULT       | STA_OVE<br>RTEMP_C<br>RIT | STA_SE<br>Q_DONE        | STA_UV<br>LO_VBA<br>T_OK | STA_SE<br>Q_CON<br>TINUE | 0x00  |
| 0x07  | IRQ_MASK1                      | OC_M                      | ACTUAT<br>OR_M                  | WARNIN<br>G_M         | SEQ_FAU<br>LT_M         | OVERTEM<br>P_CRIT_M       | SEQ_DO<br>NE_M          | E_UVLO<br>_M             | SEQ_C<br>ONTINU<br>E_M   | 0x00  |
| 0x08  | CIF_I2C1                       | I2C_WR<br>_MODE           | I2C_TO<br>_ENABLE               | Reserve<br>d          | Reserved                | Reserved                  | Reserve<br>d            | Reserved                 | Reserve<br>d             | 0x40  |
| 0x0A  | FRQ_LRA_P<br>ER_H              | LRA_PER_H<7:0>            |                                 |                       |                         |                           |                         |                          |                          | 0x21  |
| 0x0B  | FRQ_LRA_P<br>ER_L              | Reserve<br>d              | LRA_PER_L<6:0>                  |                       |                         |                           |                         |                          |                          | 0x4F  |
| 0x0C  | ACTUATOR<br>1                  | ACTUATOR_NOMMAX<7:0>      |                                 |                       |                         |                           |                         |                          |                          | 0x5A  |
| 0x0D  | ACTUATOR<br>2                  | ACTUATOR_ABSMAX<7:0>      |                                 |                       |                         |                           |                         |                          |                          | 0x78  |
| 0x0E  | ACTUATOR<br>3                  | Reserve<br>d              | Reserve<br>d                    | Reserve<br>d          | IMAX<4:0>               |                           |                         |                          |                          | 0x17  |
| 0x0F  | CALIB_V2I_<br>H                | V2I_FACTOR_H<7:0>         |                                 |                       |                         |                           |                         |                          |                          | 0x01  |
| 0x10  | CALIB_V2I_<br>L                | V2I_FACTOR_L<7:0>         |                                 |                       |                         |                           |                         |                          |                          | 0x0D  |
| 0x11  | CALIB_IMP_<br>H                | IMPEDANCE_H<7:0>          |                                 |                       |                         |                           |                         |                          |                          | 0x00  |
| 0x12  | CALIB_IMP_<br>L                | Reserve<br>d              | Reserve<br>d                    | Reserve<br>d          | Reserved                | Reserved                  | Reserve<br>d            | IMPEDANCE_L<1:0>         |                          | 0x00  |
| 0x13  | TOP_CFG1                       | EMBED<br>DED_M<br>ODE     | Reserve<br>d                    | ACTUAT<br>OR_TYP<br>E | BEMF_SE<br>NSE_EN       | FREQ_TR<br>ACK_EN         | ACCELE<br>RATION<br>_EN | RAPID_S<br>TOP_EN        | AMP_PI<br>D_EN           | 0x1E  |
| 0x14  | TOP_CFG2                       | Reserve<br>d              | Reserve<br>d                    | Reserve<br>d          | MEM_DAT<br>A_SIGNE<br>D | FULL_BRAKE_THR<3:0>       |                         |                          | 0x01                     |       |
| 0x15  | TOP_CFG3                       | Reserve<br>d              | Reserve<br>d                    | Reserve<br>d          | Reserved                | VDD_MARGIN<3:0>           |                         |                          | 0x03                     |       |
| 0x16  | TOP_CFG4                       | V2I_FAC<br>TOR_FR<br>EEZE | CALIB_I<br>MPEDA<br>NCE_DI<br>S | Reserve<br>d          | Reserved                | Reserved                  | Reserve<br>d            | Reserved                 | Reserve<br>d             | 0x40  |

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| Addr | Register          | 7                           | 6                      | 5          | 4         | 3                       | 2                      | 1                      | 0                      | Reset |
|------|-------------------|-----------------------------|------------------------|------------|-----------|-------------------------|------------------------|------------------------|------------------------|-------|
| 0x17 | TOP_INT_C FG1     | FRQ_LOCKED_LIM<5:0>         |                        |            |           |                         |                        | BEMF_FAULT_LIM<1:0>    |                        | 0x81  |
| 0x1C | TOP_INT_C FG6_H   | FRQ_PID_Kp_H<7:0>           |                        |            |           |                         |                        |                        |                        | 0x0E  |
| 0x1D | TOP_INT_C FG6_L   | FRQ_PID_Kp_L<7:0>           |                        |            |           |                         |                        |                        |                        | 0x20  |
| 0x1E | TOP_INT_C FG7_H   | FRQ_PID_Ki_H<7:0>           |                        |            |           |                         |                        |                        |                        | 0x03  |
| 0x1F | TOP_INT_C FG7_L   | FRQ_PID_Ki_L<7:0>           |                        |            |           |                         |                        |                        |                        | 0x20  |
| 0x20 | TOP_INT_C FG8     | Reserved 0                  | RAPID_STOP_LIM<2:0>    |            |           | FRQ_TRACK_BEMF_LIM<3:0> |                        |                        | 0x43                   |       |
| 0x22 | TOP_CTL1          | Reserved d                  | Reserved d             | Reserved d | SEQ_START | STANDBY_EN              | OPERATION_MODE<2:0>    |                        |                        | 0x00  |
| 0x23 | TOP_CTL2          | OVERRIDE_VAL<7:0>           |                        |            |           |                         |                        |                        |                        | 0x00  |
| 0x24 | SEQ_CTL1          | Reserved d                  | Reserved d             | Reserved d | Reserved  | Reserved                | FREQ_WAVEFORM_TIMEBASE | WAVEGEN_MODE           | SEQ_CONTINUE           | 0x08  |
| 0x25 | SWG_C1            | CUSTOM_WAVE_GEN_COEFF1<7:0> |                        |            |           |                         |                        |                        |                        | 0x61  |
| 0x26 | SWG_C2            | CUSTOM_WAVE_GEN_COEFF2<7:0> |                        |            |           |                         |                        |                        |                        | 0xB4  |
| 0x27 | SWG_C3            | CUSTOM_WAVE_GEN_COEFF3<7:0> |                        |            |           |                         |                        |                        |                        | 0xEC  |
| 0x28 | SEQ_CTL2          | PS_SEQ_LOOP<3:0>            |                        |            |           | PS_SEQ_ID<3:0>          |                        |                        |                        | 0x00  |
| 0x29 | GPI0_CTL          | Reserved d                  | GPI0_SEQUENCE_ID<3:0>  |            |           |                         | GPI0_MODE              | GPI0_POLARITY<1:0>     |                        | 0x00  |
| 0x2A | GPI1_CTL          | Reserved d                  | GPI1_SEQUENCE_ID<3:0>  |            |           |                         | GPI1_MODE              | GPI1_POLARITY<1:0>     |                        | 0x08  |
| 0x2B | GPI2_CTL          | Reserved d                  | GPI2_SEQUENCE_ID<3:0>  |            |           |                         | GPI2_MODE              | GPI2_POLARITY<1:0>     |                        | 0x10  |
| 0x2C | MEM_CTL1          | WAV_MEM_BASE_ADDR <7:0>     |                        |            |           |                         |                        |                        |                        | 0x84  |
| 0x2D | MEM_CTL2          | WAV_MEM_LOCATION            | Reserved d             | Reserved d | Reserved  | Reserved                | Reserved d             | Reserved               | Reserved d             | 0x80  |
| 0x2E | ADC_DATA_H1       | ADC_VDD_H<7:0>              |                        |            |           |                         |                        |                        |                        | 0xFF  |
| 0x2F | ADC_DATA_L1       | Reserved d                  | ADC_VDD_L<6:0>         |            |           |                         |                        |                        |                        | 0x7F  |
| 0x43 | POLARITY          | Reserved d                  | Reserved d             | Reserved d | Reserved  | Reserved                | Reserved d             | Reserved               | POLARITY               | 0x00  |
| 0x44 | LRA_AVR_H         | LRA_PER_AVERAGE_H<7:0>      |                        |            |           |                         |                        |                        |                        | 0x00  |
| 0x45 | LRA_AVR_L         | Reserved d                  | LRA_PER_AVERAGE_L<6:0> |            |           |                         |                        |                        |                        | 0x00  |
| 0x46 | FRQ_LRA_PER_ACT_H | LRA_PER_ACTUAL_H<7:0>       |                        |            |           |                         |                        |                        |                        | 0x21  |
| 0x47 | FRQ_LRA_PER_ACT_L | Reserved d                  | LRA_PER_ACTUAL_L<6:0>  |            |           |                         |                        |                        |                        | 0x4F  |
| 0x48 | FRQ_PHASE_H       | DELAY_H<7:0>                |                        |            |           |                         |                        |                        |                        | 0x25  |
| 0x49 | FRQ_PHASE_L       | DELAY_FREEZE                | Reserved d             | Reserved d | Reserved  | Reserved                | DELAY_SHIFT_L<2:0>     |                        |                        | 0x05  |
| 0x4C | FRQ_CTL           | Reserved d                  | Reserved d             | Reserved d | Reserved  | Reserved                | Reserved d             | FREQ_TRACKING_AUTO_ADJ | FREQ_TRACKING_FORCE_ON | 0x02  |

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| Addr               | Register                 | 7                                | 6                                  | 5                        | 4              | 3                        | 2            | 1                                            | 0                                | Reset |
|--------------------|--------------------------|----------------------------------|------------------------------------|--------------------------|----------------|--------------------------|--------------|----------------------------------------------|----------------------------------|-------|
| 0x5F               | TRIM3                    | Reserved                         | LOOP_I<br>DAC_DO<br>UBLE_R<br>ANGE | LOOP_FI<br>LT_LOW<br>_BW | REF_UVLO_THRES |                          | Reserved     | Reserved                                     | Reserved                         | 0x0E  |
| 0x60               | TRIM4                    | Reserved                         | Reserved                           | Reserved                 | Reserved       | LOOP_FILT_CAP_TRIM<1:0>  |              | LOOP_FILT_RES_TRIM<1:0>                      |                                  | 0x9C  |
| 0x62               | TRIM6                    | Reserved                         | Reserved                           | Reserved                 | Reserved       | HBRIDGE_ERC_LS_TRIM<1:0> |              | HBRIDGE_ERC_HS_TRIM<1:0>                     |                                  | 0x5F  |
| 0x6E               | TOP_CFG5                 | Reserved                         | Reserved                           | Reserved                 | Reserved       | Reserved                 | DELAY_BYPASS | FRQ_PA<br>USE_ON<br>_POLARI<br>TY_CHA<br>NGE | V2I_FA<br>CTOR_<br>OFFSET<br>_EN | 0x01  |
| 0x81               | IRQ_EVENT_ACTUATOR_FAULT | Reserved                         | E_TEST<br>_ADC_S<br>AT_FAU<br>LT   | Reserved                 | Reserved       | Reserved                 | Reserved     | Reserved                                     | Reserved                         | 0x00  |
| 0x82               | IRQ_STATUS2              | STA_<br>ADC_SA<br>T              | Reserved                           | Reserved                 | Reserved       | Reserved                 | Reserved     | Reserved                                     | Reserved                         | 0x00  |
| 0x83               | IRQ_MASK2                | ADC_SA<br>T_M                    | Reserved                           | Reserved                 | Reserved       | Reserved                 | Reserved     | Reserved                                     | Reserved                         | 0x00  |
| 0x84<br>to<br>0xE7 | SNP_MEM_x                | SNP_MEM_x<7:0> where x = 0 to 99 |                                    |                          |                |                          |              |                                              |                                  | 0x00  |

## 6.2 Register Descriptions

**Table 20: CHIP\_REV (0x0000)**

| Bit   | Mode | Symbol         | Description                  | Reset |
|-------|------|----------------|------------------------------|-------|
| [7:4] | RO   | CHIP_REV_MINOR | Device revision code (minor) | 0xB   |
| [3:0] | RO   | CHIP_REV_MAJOR | Device revision code (major) | 0xA   |

**Table 21: IRQ\_EVENT1 (0x0003)**

| Bit | Mode | Symbol           | Description                                                                                                                       | Reset |
|-----|------|------------------|-----------------------------------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | E_OC_FAULT       | Over-current / short-circuit fault on the OUTP or OUTN pin (write 1 to clear)                                                     | 0x0   |
| [6] | RW   | E_ACTUATOR_FAULT | Actuator fault, see Section 5.6.6 (write 1 to clear)                                                                              | 0x0   |
| [5] | RW   | E_WARNING        | System warnings<br>Read IRQ_EVENT_WARNING_DIAG for warning diagnostic (write 1 to clear)                                          | 0x0   |
| [4] | RW   | E_SEQ_FAULT      | Sequence faults: SEQ_ID_FAULT, memory fault or PWM fault<br>Read IRQ_EVENT_SEQ_DIAG for diagnostic information (write 1 to clear) | 0x0   |
| [3] | RW   | E_OVERTEMP_CRIT  | Critical chip temperature event, chip temperature has exceeded the critical limit of 125 °C (write 1 to clear)                    | 0x0   |

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| Bit | Mode | Symbol         | Description                                                                                                        | Reset |
|-----|------|----------------|--------------------------------------------------------------------------------------------------------------------|-------|
| [2] | RW   | E_SEQ_DONE     | IRQ indicating that sequence playback from waveform memory is complete<br>(write 1 to clear)                       | 0x0   |
| [1] | RW   | E_UVLO         | Under-voltage fault, supply below the UVLO threshold<br>Clear to attempt restart<br>(write 1 to clear)             | 0x0   |
| [0] | RW   | E_SEQ_CONTINUE | IRQ indicating that playback of a new sequence has occurred because SEQ_CONTINUE is set to 1<br>(write 1 to clear) | 0x0   |

**Table 22: IRQ\_EVENT\_WARNING\_DIAG (0x0004)**

| Bit | Mode | Symbol          | Description                                                                                                                                                                                                                                                                  | Reset |
|-----|------|-----------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | E_LIM_DRIVE     | IRQ indicating that playback is limited because the power supply level is lower than the sequence target<br>(write 1 to E_WARNING to clear)                                                                                                                                  | 0x0   |
| [6] | RW   | E_LIM_DRIVE_ACC | IRQ indicating that acceleration is limited because the power supply level is lower than required for the acceleration target<br>(write 1 to E_WARNING to clear)                                                                                                             | 0x0   |
| [4] | RW   | E_MEM_TYPE      | Indicates that the memory data type configured in register MEM_DATA_SIGNED does not match the acceleration configuration (ACCELERATION_EN).<br>MEM_DATA_SIGNED = 1 for ACCELERATION_EN = 0<br>MEM_DATA_SIGNED = 0 for ACCELERATION_EN = 1<br>(write 1 to E_WARNING to clear) | 0x0   |
| [3] | RW   | E_OVERTEMP_WARN | Over-temperature warning, chip temperature has exceeded the warning limit of 105 °C<br>(write 1 to E_WARNING to clear)                                                                                                                                                       | 0x0   |

**Table 23: IRQ\_EVENT\_SEQ\_DIAG (0x0005)**

| Bit | Mode | Symbol         | Description                                                                                                                               | Reset |
|-----|------|----------------|-------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | E_SEQ_ID_FAULT | IRQ indicating that requested sequence ID configured in PS_SEQ_ID is not valid<br>(write 1 to E_SEQ_FAULT to clear)                       | 0x0   |
| [6] | RW   | E_MEM_FAULT    | Indicates that the Waveform Memory is corrupted (empty, invalid snippet ID, invalid frame structure)<br>(write 1 to E_SEQ_FAULT to clear) | 0x0   |
| [5] | RW   | E_PWM_FAULT    | IRQ indicating that the PWM input signal has timed out<br>(write 1 to E_SEQ_FAULT to clear)                                               | 0x0   |

**Table 24: IRQ\_STATUS1 (0x0006)**

| Bit | Mode | Symbol       | Description                               | Reset |
|-----|------|--------------|-------------------------------------------|-------|
| [7] | RO   | STA_OC       | Over-current / short circuit fault status | 0x0   |
| [6] | RO   | STA_ACTUATOR | Actuator fault status                     | 0x0   |
| [5] | RO   | STA_WARNING  | System warnings status                    | 0x0   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Bit | Mode | Symbol            | Description                                                               | Reset |
|-----|------|-------------------|---------------------------------------------------------------------------|-------|
| [4] | RO   | STA_PAT_FAULT     | Sequence faults status                                                    | 0x0   |
| [3] | RO   | STA_OVERTEMP_CRIT | Over-temperature status                                                   | 0x0   |
| [2] | RO   | STA_PAT_DONE      | Memory based sequence status                                              | 0x0   |
| [1] | RO   | STA_UVLO_VBAT_OK  | UVLO output status: 0 during normal operation; 1 if there is a UVLO event | 0x0   |
| [0] | RO   | STA_SEQ_CONTINUE  | Continuous sequence status                                                | 0x0   |

Table 25: IRQ\_MASK1 (0x0007)

| Bit | Mode | Symbol          | Description                             | Reset |
|-----|------|-----------------|-----------------------------------------|-------|
| [7] | RW   | OC_M            | Over-current / short circuit fault mask | 0x0   |
| [6] | RW   | ACTUATOR_M      | Actuator fault mask                     | 0x0   |
| [5] | RW   | WARNING_M       | System warnings mask                    | 0x0   |
| [4] | RW   | SEQ_FAULT_M     | Sequence faults mask                    | 0x0   |
| [3] | RW   | OVERTEMP_CRIT_M | Over-temperature fault mask             | 0x0   |
| [2] | RW   | SEQ_DONE_M      | Memory based sequence interrupt mask    | 0x0   |
| [1] | RW   | E_UVLO_M        | Soft shutdown fault mask                | 0x0   |
| [0] | RW   | SEQ_CONTINUE_M  | Continuous sequence interrupt mask      | 0x0   |

Table 26: CIF\_I2C1 (0x0008)

| Bit | Mode | Symbol        | Description                                                                                                                                                  | Reset |
|-----|------|---------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | I2C_WR_MODE   | I <sup>2</sup> C write mode<br><b>0x0 = Auto-increment (addr, data, data, data,...)</b><br><b>0x1 = Repeat (addr, data, addr, data,...)</b>                  | 0x0   |
| [6] | RW   | I2C_TO_ENABLE | I <sup>2</sup> C timeout enable. If there are no negative edges on SCL for approx. 35 ms, the slave resets.<br><b>0x0 = Disabled</b><br><b>0x1 = Enabled</b> | 0x1   |

Table 27: FRQ\_LRA\_PER\_H (0x000A)

| Bit   | Mode | Symbol    | Description                                                                                                                                                                                                                                                                                                                  | Reset |
|-------|------|-----------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | LRA_PER_H | Used for specifying the LRA drive frequency. MS-bits of the initial LRA resonant frequency period.<br>$LRA\_PER[14:0] = \frac{1}{LRA_{freq} \times 1333.32 \times 10^{-9}}$ $\frac{LRA\_PER\_H[7:0]}{128} = \frac{LRA\_PER[14:0] - LRA\_PER\_L[6:0]}{128}$ $LRA\_PER\_L[6:0] = LRA\_PER[14:0] - 128 \times LRA\_PER\_H[7:0]$ | 0x21  |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Bit | Mode | Symbol | Description                                                                                                                                                       | Reset |
|-----|------|--------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
|     |      |        | Where $LRA_{freq}$ represents the LRA resonant frequency (in Hz) as listed in the actuator datasheet. See Section 5.6.2.<br><b>Default corresponds to 174 Hz.</b> |       |

Table 28: FRQ\_LRA\_PER\_L (0x000B)

| Bit   | Mode | Symbol    | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | Reset |
|-------|------|-----------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [6:0] | RW   | LRA_PER_L | <p>Used for specifying the LRA drive frequency. LS-bits of the initial LRA resonant frequency period.</p> $LRA\_PER[14:0] = \frac{1}{LRA_{freq} \times 1333.32 \times 10^{-9}}$ $\frac{LRA\_PER\_H[7:0]}{LRA\_PER[14:0] - LRA\_PER\_L[6:0]} = \frac{1}{128}$ $LRA\_PER\_L[6:0] = LRA\_PER[14:0] - 128 \times LRA\_PER\_H[7:0]$ <p>Where <math>LRA_{freq}</math> represents the LRA resonant frequency in Hz as listed in the actuator datasheet. See Section 5.6.2.<br/><b>Default corresponds to 174 Hz.</b></p> | 0x4F  |

Table 29: ACTUATOR1 (0x000C)

| Bit   | Mode | Symbol              | Description                                                                                                                                                                                                                                                                     | Reset |
|-------|------|---------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | ACTUATOR_NO<br>MMAX | <p>Nominal actuator voltage rating, unsigned, see Section 5.6.2<br/>Sets full-scale of unsigned haptic waveform when acceleration enabled (ACCELERATION_EN = 1)</p> $ACTUATOR\_NOMMAX = \frac{V_{actuator\_nommax}}{23.4 \times 10^{-3}}$ <p><b>Default: 0x5A = 2.106 V</b></p> | 0x5A  |

Table 30: ACTUATOR2 (0x000D)

| Bit   | Mode | Symbol              | Description                                                                                                                                                                                                                                                                                                                                       | Reset |
|-------|------|---------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | ACTUATOR_AB<br>SMAX | <p>Absolute actuator maximum voltage rating, see Section 5.6.2.<br/>Overdrive is limited to this value when acceleration enabled (ACCELERATION_EN = 1)<br/>Sets full-scale of unsigned haptic waveform when acceleration disabled</p> $ACTUATOR\_ABSMAX = \frac{V_{actuator\_absmax}}{23.4 \times 10^{-3}}$ <p><b>Default: 0x78 = 2.808 V</b></p> | 0x78  |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

**Table 31: ACTUATOR3 (0x000E)**

| Bit   | Mode | Symbol | Description                                                                                                                                                                                                                               | Reset |
|-------|------|--------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [4:0] | RW   | IMAX   | Actuator max current rating<br>$IMAX = \frac{I_{\max\_actuator\_mA} - 28.6}{7.2}$ where $I_{\max\_actuator\_mA}$ is the actuator max rated current in mA, as listed in its datasheet, see Section 5.6.2.<br><b>Default: 0x17 = 194 mA</b> | 0x17  |

**Table 32: CALIB\_V2I\_H (0x000F)**

| Bit   | Mode | Symbol       | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | Reset |
|-------|------|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | V2I_FACTOR_H | MS-bits for translating actuator impedance to output voltage drive level<br>$V2I\_FACTOR[15:0] = \frac{Z \times (IMAX[4:0] + 4)}{1.6104}$ $\frac{V2I\_FACTOR\_H[7:0]}{V2I\_FACTOR[15:0] - V2I\_FACTOR\_L[7:0]} = \frac{256}{256}$ $V2I\_FACTOR\_L[7:0] = V2I\_FACTOR[15:0] - 256 \times V2I\_FACTOR\_H[7:0]$ Where V2I_FACTOR[15:0] is the 16-bit concatenation of V2I_FACTOR_H[7:0] and V2I_FACTOR_L[7:0], Z is the impedance of the actuator in $\Omega$ (as read from its datasheet), and IMAX[4:0] is the 5-bit value of IMAX, see Section 5.6.2. | 0x01  |

**Table 33: CALIB\_V2I\_L (0x0010)**

| Bit   | Mode | Symbol       | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | Reset |
|-------|------|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | V2I_FACTOR_L | LS-bits for translating actuator impedance to output voltage drive level<br>$V2I\_FACTOR[15:0] = \frac{Z \times (IMAX[4:0] + 4)}{1.6104}$ $\frac{V2I\_FACTOR\_H[7:0]}{V2I\_FACTOR[15:0] - V2I\_FACTOR\_L[7:0]} = \frac{256}{256}$ $V2I\_FACTOR\_L[7:0] = V2I\_FACTOR[15:0] - 256 \times V2I\_FACTOR\_H[7:0]$ Where V2I_FACTOR[15:0] is the 16-bit concatenation of V2I_FACTOR_H[7:0] and V2I_FACTOR_L[7:0], Z is the impedance of the actuator in $\Omega$ (as read from its datasheet), and IMAX[4:0] is the 5-bit value of IMAX, see Section 5.6.2. | 0x0D  |

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**Table 34: CALIB\_IMP\_H (0x0011)**

| Bit   | Mode | Symbol      | Description                                                                                                                                                                                          | Reset |
|-------|------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RO   | IMPEDANCE_H | MS-bits of calculated impedance ( <b>default 22 Ω</b> ), see Section 5.7.3.<br><br>$Impedance (\Omega) = 4 \times 62.5 \times 10^{-3} \times IMPEDANCE\_H + 62.5 \times 10^{-3} \times IMPEDANCE\_L$ | 0x00  |

**Table 35: CALIB\_IMP\_L (0x0012)**

| Bit   | Mode | Symbol      | Description                                                                                                                                                                                          | Reset |
|-------|------|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [1:0] | RO   | IMPEDANCE_L | LS-bits of calculated impedance ( <b>default 22 Ω</b> ), see Section 5.7.3.<br><br>$Impedance (\Omega) = 4 \times 62.5 \times 10^{-3} \times IMPEDANCE\_H + 62.5 \times 10^{-3} \times IMPEDANCE\_L$ | 0x0   |

**Table 36: TOP\_CFG1 (0x0013)**

| Bit | Mode | Symbol          | Description                                                                                                                                                                                               | Reset |
|-----|------|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | EMBEDDED_MODE   | Embedded operation enable (self-clearing IRQs), see Section 5.7.7.<br><b>0x0 = Faults cleared by host</b><br>0x1 = DA7280 clears faults automatically                                                     | 0x0   |
| [5] | RW   | ACTUATOR_TYPE   | Specifies actuator type: LRA or ERM, see Section 5.6.2.<br><b>0x0 = LRA</b><br>0x1 = ERM                                                                                                                  | 0x0   |
| [4] | RW   | BEMF_SENSE_EN   | Enable internal loop computations; should be disabled only in custom waveform and wideband operation, see Sections 5.7.5 and 5.7.6.<br>0x0 = Custom Waveform Operation<br><b>0x1 = Standard Operation</b> | 0x1   |
| [3] | RW   | FREQ_TRACK_EN   | Enable resonant frequency tracking; ignored in ERM mode, see Section 5.3.<br>0x0 = frequency tracking disabled<br><b>0x1 = frequency tracking enabled</b>                                                 | 0x1   |
| [2] | RW   | ACCELERATION_EN | Enable Active Acceleration, see Section 5.4.<br>0x0 = Active Acceleration disabled<br><b>0x1 = Active Acceleration enabled</b>                                                                            | 0x1   |
| [1] | RW   | RAPID_STOP_EN   | Enable Rapid Stop, see Section 5.4.<br>0x0 = Rapid Stop disabled<br><b>0x1 = Rapid Stop enabled</b>                                                                                                       | 0x1   |
| [0] | RW   | AMP_PID_EN      | Enable Amplitude PID, see Section 5.4.<br><b>0x0 = Amplitude PID disabled</b><br>0x1 = Amplitude PID enabled                                                                                              | 0x0   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

Table 37: TOP\_CFG2 (0x0014)

| Bit   | Mode | Symbol               | Description                                                                                                                                                                                                                                          | Reset |
|-------|------|----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [4]   | RW   | MEM_DATA_SIGNED      | Memory data format; set according to the value of ACCELERATION_EN:<br><b>0x0 = unsigned (for ACCELERATION_EN = 1)</b><br>0x1 = signed (for ACCELERATION_EN = 0)                                                                                      | 0x0   |
| [3:0] | RW   | FULL_BRAKE_THRESHOLD | Full-brake threshold for PWM mode with step size 6.66%, see Section 5.2.5.<br>0x0 = brake threshold disabled<br><b>0x1 = 6.66 % of ACTUATOR_NOMMAX</b><br>0x2 = 13.33 % of ACTUATOR_NOMMAX<br>... ~6.66% steps...<br>0x15 = 100 % of ACTUATOR_NOMMAX | 0x1   |

Table 38: TOP\_CFG3 (0x0015)

| Bit   | Mode | Symbol     | Description                                                                                                                                                                                                                                                                                                                                               | Reset |
|-------|------|------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [3:0] | RW   | VDD_MARGIN | V <sub>DD</sub> margin setting. Target voltage needs to be below V <sub>DD</sub> - VDD_MARGIN, otherwise voltage is clamped to V <sub>DD</sub> - VDD_MARGIN and a LIM_DRIVE IRQ is generated. See Section 5.7.13 for further details.<br>0x0 = 0 mV<br>0x1 = 187.5 mV<br>0x2 = 375 mV<br><b>0x3 = 562.5 mV</b><br>... 187.5 mV steps...<br>0xF = 2.8125 V | 0x3   |

Table 39: TOP\_CFG4 (0x0016)

| Bit | Mode | Symbol              | Description                                                                                                                          | Reset |
|-----|------|---------------------|--------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | V2I_FACTOR_FREEZE   | Stop automatic updates to V2I_FACTOR_x, see Section 5.7.3.<br><b>0x0 = updates enabled</b><br>0x1 = updates disabled                 | 0x0   |
| [6] | RW   | CALIB_IMPEDANCE_DIS | Stop automatic updates to V2I_FACTOR_x during playback, see Section 5.7.3.<br>0x0 = updates enabled<br><b>0x1 = updates disabled</b> | 0x1   |

Table 40: TOP\_INT\_CFG1 (0x0017)

| Bit   | Mode | Symbol           | Description                                                                                                                                                                           | Reset |
|-------|------|------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:2] | RW   | FRQ_LOCKED_LIMIT | Limit for generating frequency locked signal that enabled scaling of the frequency tracking PID gain, see Section 5.7.1. If error is below the FRQ_LOCKED_LIMIT*4 frequency is locked | 0x20  |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Bit   | Mode | Symbol         | Description                                                                                                                                                                                              | Reset |
|-------|------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [1:0] | RW   | BEMF_FAULT_LIM | Limit for BEMF fault generation. If voltage is below the threshold BEMF, a fault is generated, see Section 5.7.14.<br>0x0 = BEMF fault disabled<br><b>0x1 = 4.9 mV</b><br>0x2 = 27.9 mV<br>0x3 = 49.9 mV | 0x1   |

Table 41: TOP\_INT\_CFG6\_H (0x001C)

| Bit   | Mode | Symbol       | Description                                                                                           | Reset |
|-------|------|--------------|-------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | FRQ_PID_Kp_H | MS-bits of the frequency tracking loop PID Kp proportional coefficient, see Section 5.7.1 for details | 0x0E  |

Table 42: TOP\_INT\_CFG6\_L (0x001D)

| Bit   | Mode | Symbol       | Description                                                                                           | Reset |
|-------|------|--------------|-------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | FRQ_PID_Kp_L | LS-bits of the frequency tracking loop PID Kp proportional coefficient, see Section 5.7.1 for details | 0x20  |

Table 43: TOP\_INT\_CFG7\_H (0x001E)

| Bit   | Mode | Symbol       | Description                                                                                       | Reset |
|-------|------|--------------|---------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | FRQ_PID_Ki_H | MS-bits of the frequency tracking loop PID Ki integral coefficient, see Section 5.7.1 for details | 0x03  |

Table 44: TOP\_INT\_CFG7\_L (0x001F)

| Bit   | Mode | Symbol       | Description                                                                                       | Reset |
|-------|------|--------------|---------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | FRQ_PID_Ki_L | LS-bits of the frequency tracking loop PID Ki integral coefficient, see Section 5.7.1 for details | 0x20  |

Table 45: TOP\_INT\_CFG8 (0x0020)

| Bit   | Mode | Symbol             | Description                                                                                           | Reset |
|-------|------|--------------------|-------------------------------------------------------------------------------------------------------|-------|
| [6:4] | RW   | RAPID_STOP_LIM     | Selects the Rapid Stop threshold at which DA7280 stops driving while braking, see Section 5.7.2       | 0x4   |
| [3:0] | RW   | FRQ_TRACK_BEMF_LIM | Selects the frequency tracking threshold at which DA7280 pauses frequency tracking, see Section 5.7.1 | 0x3   |

Table 46: TOP\_CTL1 (0x0022)

| Bit | Mode | Symbol     | Description                                                                                                                            | Reset |
|-----|------|------------|----------------------------------------------------------------------------------------------------------------------------------------|-------|
| [4] | RW   | SEQ_START  | Start/stop control of Waveform Memory sequence playback<br><b>0x0 = Stop playback and return to IDLE state</b><br>0x1 = Start playback | 0x0   |
| [3] | RW   | STANDBY_EN | Sets the state DA7280 returns to after completion of playback, see Section 5.2.1.                                                      | 0x0   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Bit   | Mode | Symbol         | Description                                                                                                                                                                                                                                                                      | Reset |
|-------|------|----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
|       |      |                | <b>0x0 = Return to IDLE state after playback</b><br>0x1 = Return to STANDBY state after playback                                                                                                                                                                                 |       |
| [2:0] | RW   | OPERATION_MODE | Haptic operation mode, see Section 5.2.<br><b>0x0 = Inactive mode</b><br>0x1 = Direct register override (DRO) mode<br>0x2 = Playback from PWM data source (PWM) mode<br>0x3 = Register triggered waveform memory (RTWM) mode<br>0x4 = Edge triggered waveform memory (ETWM) mode | 0x0   |

Table 47: TOP\_CTL2 (0x0023)

| Bit   | Mode | Symbol           | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                | Reset |                                                   |                                                   |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|-------|------|------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|---------------------------------------------------|---------------------------------------------------|---------------------------------------------------|------|---|---|------|-------|-------|-----|---------------------|---------------------|------|--------|--------|------|---|---|------|---------|---|-----|---------------------|---------------------|------|----|---|------|----|---|
| [7:0] | RW   | OVERRIDE_<br>VAL | Used to set the output drive level in DRO mode. Scales the contents of ACTUATOR_ABSMAX and/or ACTUATOR_NOMMAX, depending on whether Active Acceleration is enabled. See Section 5.2.4.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | 0x0   |                                                   |                                                   |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | <table><tr><th>OVERRIDE_<br/>L Value</th><th>Scaling factor<br/>when<br/>ACCELERATION_<br/>EN = 0</th><th>Scaling factor<br/>when<br/>ACCELERATION_<br/>EN = 1</th></tr><tr><td>0x7F</td><td>1</td><td>1</td></tr><tr><td>0x7E</td><td>0.992</td><td>0.992</td></tr><tr><td>...</td><td>...step of 0.008...</td><td>...step of 0.008...</td></tr><tr><td>0x01</td><td>0.0079</td><td>0.0079</td></tr><tr><td>0x00</td><td>0</td><td>0</td></tr><tr><td>0xFF</td><td>-0.0079</td><td>0</td></tr><tr><td>...</td><td>...step of 0.008...</td><td>...step of 0.008...</td></tr><tr><td>0x81</td><td>-1</td><td>0</td></tr><tr><td>0x80</td><td>-1</td><td>0</td></tr></table> |       | OVERRIDE_<br>L Value                              | Scaling factor<br>when<br>ACCELERATION_<br>EN = 0 | Scaling factor<br>when<br>ACCELERATION_<br>EN = 1 | 0x7F | 1 | 1 | 0x7E | 0.992 | 0.992 | ... | ...step of 0.008... | ...step of 0.008... | 0x01 | 0.0079 | 0.0079 | 0x00 | 0 | 0 | 0xFF | -0.0079 | 0 | ... | ...step of 0.008... | ...step of 0.008... | 0x81 | -1 | 0 | 0x80 | -1 | 0 |
|       |      |                  | OVERRIDE_<br>L Value                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | Scaling factor<br>when<br>ACCELERATION_<br>EN = 0 | Scaling factor<br>when<br>ACCELERATION_<br>EN = 1 |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | 0x7F                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | 1                                                 | 1                                                 |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | 0x7E                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | 0.992                                             | 0.992                                             |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | ...                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |       | ...step of 0.008...                               | ...step of 0.008...                               |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | 0x01                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | 0.0079                                            | 0.0079                                            |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | 0x00                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | 0                                                 | 0                                                 |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | 0xFF                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | -0.0079                                           | 0                                                 |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | ...                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |       | ...step of 0.008...                               | ...step of 0.008...                               |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | 0x81                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | -1                                                | 0                                                 |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |
|       |      |                  | 0x80                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | -1                                                | 0                                                 |                                                   |      |   |   |      |       |       |     |                     |                     |      |        |        |      |   |   |      |         |   |     |                     |                     |      |    |   |      |    |   |

Table 48: SEQ\_CTL1 (0x0024)

| Bit | Mode | Symbol                 | Description                                                                                                                                                                                                                                                                                                                | Reset |
|-----|------|------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [2] | RW   | FREQ_WAVEFORM_TIMEBASE | Frequency waveform timebase setting for waveform memory frames. See Section 5.8.3.<br><b>0x0 5.44, 21.76, 43.52, 87.04 ms</b><br>0x1 1.36, 5.44, 21.76, 43.52 ms                                                                                                                                                           | 0x0   |
| [1] | RW   | WAVEGEN_MODE           | Enable bit for custom waveform operation, see Section 5.7.5. <ul style="list-style-type: none"> <li>If WAVEGEN_MODE = 0, then set BEMF_SENSE_EN = 1</li> <li>If WAVEGEN_MODE = 1, then set BEMF_SENSE_EN = 0</li> </ul> <b>0x0 = Normal wave mode (step/ramp sequences)</b><br>0x1 = Custom wave mode (sinewave sequences) | 0x0   |
| [0] | RW   | SEQ_CONTINUE           | Control for back-to-back Waveform Memory sequence playback during RTWM and ETWM modes. If SEQ_CONTINUE = 1, new sequence playback starts at end of current sequence. Register is                                                                                                                                           | 0x0   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Bit | Mode | Symbol | Description                                                        | Reset |
|-----|------|--------|--------------------------------------------------------------------|-------|
|     |      |        | self-cleared when the next sequence is started, see Section 5.6.5. |       |

Table 49: SWG\_C1 (0x0025)

| Bit   | Mode | Symbol                 | Description                                                                                                                                                                                                                                                                    | Reset |
|-------|------|------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | CUSTOM_WAVE_GEN_COEFF1 | Coefficient1 for custom wave generation, represents a proportion of the set IMAX, see Section 5.7.5. Default corresponds to a sine wave.<br>0x00 = 0 %<br>0x01 = 0.4 %<br>... ..steps of approx. 0.4 %<br><b>0x61 = 37.9 %</b><br>... ..steps of approx. 0.4 %<br>0xFF = 100 % | 0x61  |

Table 50: SWG\_C2 (0x0026)

| Bit   | Mode | Symbol                 | Description                                                                                                                                                                                                                                                                    | Reset |
|-------|------|------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | CUSTOM_WAVE_GEN_COEFF2 | Coefficient2 for custom wave generation, represents a proportion of the set IMAX, see Section 5.7.5. Default corresponds to a sine wave.<br>0x00 = 0 %<br>0x01 = 0.4 %<br>... ..steps of approx. 0.4 %<br><b>0xB4 = 70.3 %</b><br>... ..steps of approx. 0.4 %<br>0xFF = 100 % | 0xB4  |

Table 51: SWG\_C3 (0x0027)

| Bit   | Mode | Symbol                 | Description                                                                                                                                                                                                                                                                    | Reset |
|-------|------|------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | CUSTOM_WAVE_GEN_COEFF3 | Coefficient1 for custom wave generation, represents a proportion of the set IMAX, see Section 5.7.5. Default corresponds to a sine wave.<br>0x00 = 0 %<br>0x01 = 0.4 %<br>... ..steps of approx. 0.4 %<br><b>0xEC = 92.2 %</b><br>... ..steps of approx. 0.4 %<br>0xFF = 100 % | 0xEC  |

Table 52: SEQ\_CTL2 (0x0028)

| Bit   | Mode | Symbol      | Description                                                                                                                                            | Reset |
|-------|------|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:4] | RW   | PS_SEQ_LOOP | Number of times the pre-stored sequence (pointed to by PS_SEQ_ID) is repeated, see Section 5.6.5.<br><b>0x0 = No repetition (sequence played once)</b> | 0x0   |

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| Bit   | Mode | Symbol    | Description                                                                                                         | Reset |
|-------|------|-----------|---------------------------------------------------------------------------------------------------------------------|-------|
|       |      |           | 0x1 = 1 repetition (sequence played twice)<br>... ..step of 1...<br>0xF = 15 repetitions (sequence played 16 times) |       |
| [3:0] | RW   | PS_SEQ_ID | ID of pre-stored and read-back of GPI triggered sequence, see Section 5.6.5.4.                                      | 0x0   |

**Table 53: GPI\_0\_CTL (0x0029)**

| Bit   | Mode | Symbol           | Description                                                                                                       | Reset |
|-------|------|------------------|-------------------------------------------------------------------------------------------------------------------|-------|
| [6:3] | RW   | GPI0_SEQUENCE_ID | GPI_0 sequence ID, see Section 5.2.7.                                                                             | 0x0   |
| [2]   | RW   | GPI0_MODE        | GPI_0 mode of operation, see Section 5.2.7.<br><b>0x0 = Single sequence</b><br>0x1 = Multi-sequence               | 0x0   |
| [1:0] | RW   | GPI0_POLARITY    | Selection which GPI edge triggers an event:<br><b>0x0 = Rising edge</b><br>0x1 = Falling edge<br>0x2 = Both edges | 0x0   |

**Table 54: GPI\_1\_CTL (0x002A)**

| Bit   | Mode | Symbol           | Description                                                                                                       | Reset |
|-------|------|------------------|-------------------------------------------------------------------------------------------------------------------|-------|
| [6:3] | RW   | GPI1_SEQUENCE_ID | GPI_1 sequence ID, see Section 5.2.7.                                                                             | 0x1   |
| [2]   | RW   | GPI1_MODE        | GPI_1 mode of operation, see Section 5.2.7.<br><b>0x0 = Single sequence</b><br>0x1 = Multi-sequence               | 0x0   |
| [1:0] | RW   | GPI1_POLARITY    | Selection which GPI edge triggers an event:<br><b>0x0 = Rising edge</b><br>0x1 = Falling edge<br>0x2 = Both edges | 0x0   |

**Table 55: GPI\_2\_CTL (0x002B)**

| Bit   | Mode | Symbol           | Description                                                                                                       | Reset |
|-------|------|------------------|-------------------------------------------------------------------------------------------------------------------|-------|
| [6:3] | RW   | GPI2_SEQUENCE_ID | GPI_2 mode of operation, see Section 5.2.7.                                                                       | 0x2   |
| [2]   | RW   | GPI2_MODE        | GPI_2 mode of operation, see Section 5.2.7.<br><b>0x0 = Single sequence</b><br>0x1 = Multi-sequence               | 0x0   |
| [1:0] | RW   | GPI2_POLARITY    | Selection which GPI edge triggers an event:<br><b>0x0 = Rising edge</b><br>0x1 = Falling edge<br>0x2 = Both edges | 0x0   |

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Table 56: MEM\_CTL1 (0x002C)

| Bit   | Mode | Symbol            | Description                                    | Reset |
|-------|------|-------------------|------------------------------------------------|-------|
| [7:0] | RO   | WAV_MEM_BASE_ADDR | Snippet memory start address, see Section 5.8. | 0x84  |

Table 57: MEM\_CTL2 (0x002D)

| Bit | Mode | Symbol       | Description                                                                                             | Reset |
|-----|------|--------------|---------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | WAV_MEM_LOCK | Lock bit for preventing access to Waveform Memory, see Section 5.6.4.<br>0x0 = Locked<br>0x1 = Unlocked | 0x1   |

Table 58: ADC\_DATA\_H1 (0x002E)

| Bit   | Mode | Symbol    | Description                                                                                                                             | Reset |
|-------|------|-----------|-----------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RO   | ADC_VDD_H | Unsigned VDD measurement, see Section 5.7.13<br><i>VDD Supply Voltage</i><br>$= (ADC\_VDD\_H \times 128 + ADC\_VDD\_L) \times 0.1831mV$ | 0xFF  |

Table 59: ADC\_DATA\_L1 (0x002F)

| Bit   | Mode | Symbol    | Description                                                                                                                             | Reset |
|-------|------|-----------|-----------------------------------------------------------------------------------------------------------------------------------------|-------|
| [6:0] | RO   | ADC_VDD_L | Unsigned VDD measurement, see Section 5.7.13<br><i>VDD Supply Voltage</i><br>$= (ADC\_VDD\_H \times 128 + ADC\_VDD\_L) \times 0.1831mV$ | 0x7F  |

Table 60: POLARITY (0x0043)

| Bit | Mode | Symbol   | Description                                   | Reset |
|-----|------|----------|-----------------------------------------------|-------|
| [0] | RO   | POLARITY | Current polarity read-back, see Section 5.7.8 | 0x0   |

Table 61: LRA\_AVR\_H (0x0044)

| Bit   | Mode | Symbol            | Description                                                                                                                                                                                                                                                            | Reset |
|-------|------|-------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RO   | LRA_PER_AVERAGE_H | MS-bits of the average LRA resonant period based on the last four half-periods, see Section 5.7.1. The following formula describes the output:<br><i>LRA period (ms)</i><br>$= 1333.32 \times 10^{-9} \times (128 \times LRA\_PER\_AVERAGE\_H + LRA\_PER\_AVERAGE\_L)$ | 0x0   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

Table 62: LRA\_AVR\_L (0x0045)

| Bit   | Mode | Symbol            | Description                                                                                                                                                                                                                                                        | Reset |
|-------|------|-------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [6:0] | RO   | LRA_PER_AVERAGE_L | LS-bits of the average LRA resonant period based on the last four half-periods, see Section 5.7.1. The following formula describes the output:<br><br>$LRA\ period\ (ms) = 1333.32 \times 10^{-9} \times (128 \times LRA\_PER\_AVERAGE\_H + LRA\_PER\_AVERAGE\_L)$ | 0x0   |

Table 63: FRQ\_LRA\_PER\_ACT\_H (0x0046)

| Bit   | Mode | Symbol           | Description                                                                                                                                                                                                                                    | Reset |
|-------|------|------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RO   | LRA_PER_ACTUAL_H | MS-bits of the actual LRA resonant period based on half-period, see Section 5.5. The following formula describes the output:<br><br>$LRA\ period\ (ms) = 1333.32 \times 10^{-9} \times (128 \times LRA\_PER\_ACTUAL\_H + LRA\_PER\_ACTUAL\_L)$ | 0x21  |

Table 64: FRQ\_LRA\_PER\_ACT\_L (0x0047)

| Bit   | Mode | Symbol           | Description                                                                                                                                                                                                                                 | Reset |
|-------|------|------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [6:0] | RO   | LRA_PER_ACTUAL_L | LSBs of the actual LRA resonant period based on half-period, see Section 5.5. The following formula describes the output:<br><br>$LRA\ period\ (ms) = 1333.32 \times 10^{-9} \times (128 \times LRA\_PER\_ACTUAL\_H + LRA\_PER\_ACTUAL\_L)$ | 0x4F  |

Table 65: FRQ\_PHASE\_H (0x0048)

| Bit   | Mode | Symbol  | Description                                                                                                                                                                                                              | Reset |
|-------|------|---------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [7:0] | RW   | DELAY_H | Used during custom waveform operation, see Section 5.7.5. Only use the following settings, all other settings are reserved:<br>0x0 = Setting for wideband mode<br>0x25 = Setting for closed-loop frequency tracking mode | 0x25  |

Table 66: FRQ\_PHASE\_L (0x0049)

| Bit | Mode | Symbol       | Description                                                                                                               | Reset |
|-----|------|--------------|---------------------------------------------------------------------------------------------------------------------------|-------|
| [7] | RW   | DELAY_FREEZE | Used during custom waveform operation. Set to 1 only in wideband mode with frequency tracking disabled, see Section 5.7.5 | 0x0   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Bit   | Mode | Symbol        | Description                                                                                                                                                                                                                       | Reset |
|-------|------|---------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
|       |      |               | <b>0x0 = Setting for closed-loop frequency tracking mode</b><br>0x1 = Setting for wideband mode                                                                                                                                   |       |
| [2:0] | RW   | DELAY_SHIFT_L | Used during custom waveform operation, see Section 5.7.5.<br>Only use the following settings, all other settings are reserved:<br>0x0 = Setting for wideband mode<br><b>0x5 = Setting for closed-loop frequency tracking mode</b> | 0x5   |

Table 67: FRQ\_CTL (0x004C)

| Bit | Mode | Symbol                 | Description                                                                                                                                           | Reset |
|-----|------|------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [1] | RW   | FREQ_TRACKING_AUTO_ADJ | Enables the auto-scaling of the frequency tracking proportional coefficient, see Section 5.7.1.<br>0x0 = No auto-scaling<br><b>0x1 = Auto-scaling</b> | 0x1   |
| [0] | RW   | FREQ_TRACKING_FORCE_ON | Force the tracking on when the error exceeds 25 % of initial guess, see Section 5.7.1.<br><b>0x0 = Off</b><br>0x1 = On                                | 0x0   |

Table 68: TRIM3 (0x005F)

| Bit   | Mode | Symbol                 | Description                                                                                       | Reset |
|-------|------|------------------------|---------------------------------------------------------------------------------------------------|-------|
| [6]   | RW   | LOOP_IDAC_DOUBLE_RANGE | Loop IDAC double range control, see Section 5.7.12                                                | 0x0   |
| [5]   | RW   | LOOP_FILT_LOW_BW       | Loop filter low bandwidth, see Section 5.7.9                                                      | 0x0   |
| [4:3] | RW   | REF_UVLO_THRESH        | UVLO threshold, see Section 5.7.10<br>00 = 2.7 V<br><b>01 = 2.8 V</b><br>10 = 2.9 V<br>11 = 3.0 V | 0x1   |

Table 69: TRIM4 (0x0060)

| Bit   | Mode | Symbol             | Description                             | Reset |
|-------|------|--------------------|-----------------------------------------|-------|
| [3:2] | RW   | LOOP_FILT_CAP_TRIM | Loop capacitor trim, see Section 5.7.9  | 0x3   |
| [1:0] | RW   | LOOP_FILT_RES_TRIM | Loop resistance trim, see Section 5.7.9 | 0x0   |

Table 70: TRIM6 0x(0062)

| Bit   | Mode | Symbol              | Description                                                                               | Reset |
|-------|------|---------------------|-------------------------------------------------------------------------------------------|-------|
| [3:2] | RW   | HBRIDGE_ERC_LS_TRIM | Low side edge rate control setting, see Section 5.7.11.<br>00 = 25 mV/ns<br>01 = 50 mV/ns | 0x3   |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Bit   | Mode | Symbol              | Description                                                                                                                         | Reset |
|-------|------|---------------------|-------------------------------------------------------------------------------------------------------------------------------------|-------|
|       |      |                     | 10 = 75 mV/ns<br><b>11 = 100 mV/ns</b>                                                                                              |       |
| [1:0] | RW   | HBRIDGE_ERC_HS_TRIM | High side edge rate control setting, see Section 5.7.11<br>00 = 25 mV/ns<br>01 = 50 mV/ns<br>10 = 75 mV/ns<br><b>11 = 100 mV/ns</b> | 0x3   |

Table 71: TOP\_CFG5 (0x006E)

| Bit | Mode | Symbol                       | Description                                                                                                                                                                     | Reset |
|-----|------|------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| [2] | RW   | DELAY_BYPASS                 | Delay comparator bypass enable                                                                                                                                                  | 0x0   |
| [1] | RW   | FRQ_PAUSE_ON_POLARITY_CHANGE | Pause the frequency update when the drive polarity changes (during rapid stop, negative acceleration, negative DRO value)<br><b>0x0 = Pause disabled</b><br>0x1 = Pause enabled | 0x0   |
| [0] | RW   | V2I_FACTOR_OFFSET_EN         | Apply a 50 mV offset to the V2I factor calculation<br>0x0 = No offset applied<br><b>0x1 = 50 mV offset applied</b>                                                              | 0x1   |

Table 72: IRQ\_EVENT\_ACTUATOR\_FAULT (0x0081)

| Bit | Mode | Symbol        | Description                                                                                     | Reset |
|-----|------|---------------|-------------------------------------------------------------------------------------------------|-------|
| [2] | RO   | ADC_SAT_FAULT | ADC produced saturated result, which is not expected to happen (write 1 to E_ACTUATOR to clear) | 0x0   |

Table 73: IRQ\_STATUS2 (0x0082)

| Bit | Mode | Symbol      | Description                                   | Reset |
|-----|------|-------------|-----------------------------------------------|-------|
| [7] | RO   | STA_ADC_SAT | Status of ADC saturation fault: ADC_SAT_FAULT | 0x0   |

Table 74: IRQ\_MASK2 (0x0083)

| Bit | Mode | Symbol    | Description                                     | Reset |
|-----|------|-----------|-------------------------------------------------|-------|
| [7] | RW   | ADC_SAT_M | Masking for ADC saturation fault: ADC_SAT_FAULT | 0x0   |

### Register SNP\_MEM\_xx

Table 75 shows the first, intermediary, and last snippet memory registers.

- The snippet register addresses increment by 1 for each snippet.
- The Bit ([7:0]), Mode (RW), and Reset (0x0) are identical for each snippet register.
- For further details on the Waveform Memory, see Section 5.8.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

Table 75: SNP\_MEM\_xx (0x0084 to 0x00E7)

| Bit   | Mode | Symbol     | Description            | Reset |
|-------|------|------------|------------------------|-------|
| [7:0] | RW   | SNP_MEM_00 | Snippet memory byte 0  | 0x0   |
| [7:0] | RW   | SNP_MEM_xx | Snippet memory byte x  | 0x0   |
| [7:0] | RW   | SNP_MEM_99 | Snippet memory byte 99 | 0x0   |

# LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

## 7 Package Information

### 7.1 WLCSP Package Outline

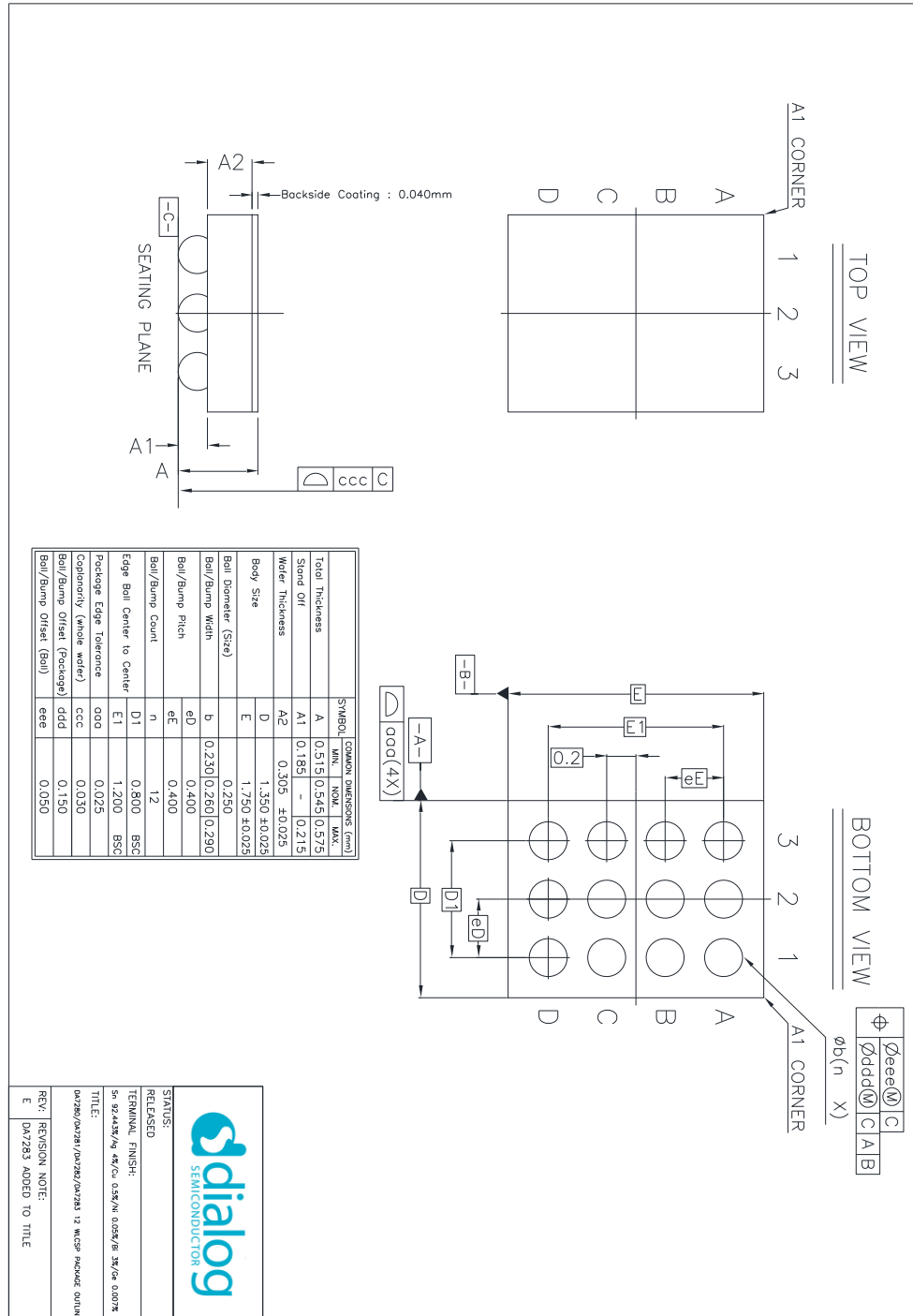


Figure 39: WLCSP Package Outline Drawing

### LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

#### 7.2 QFN Package Outline

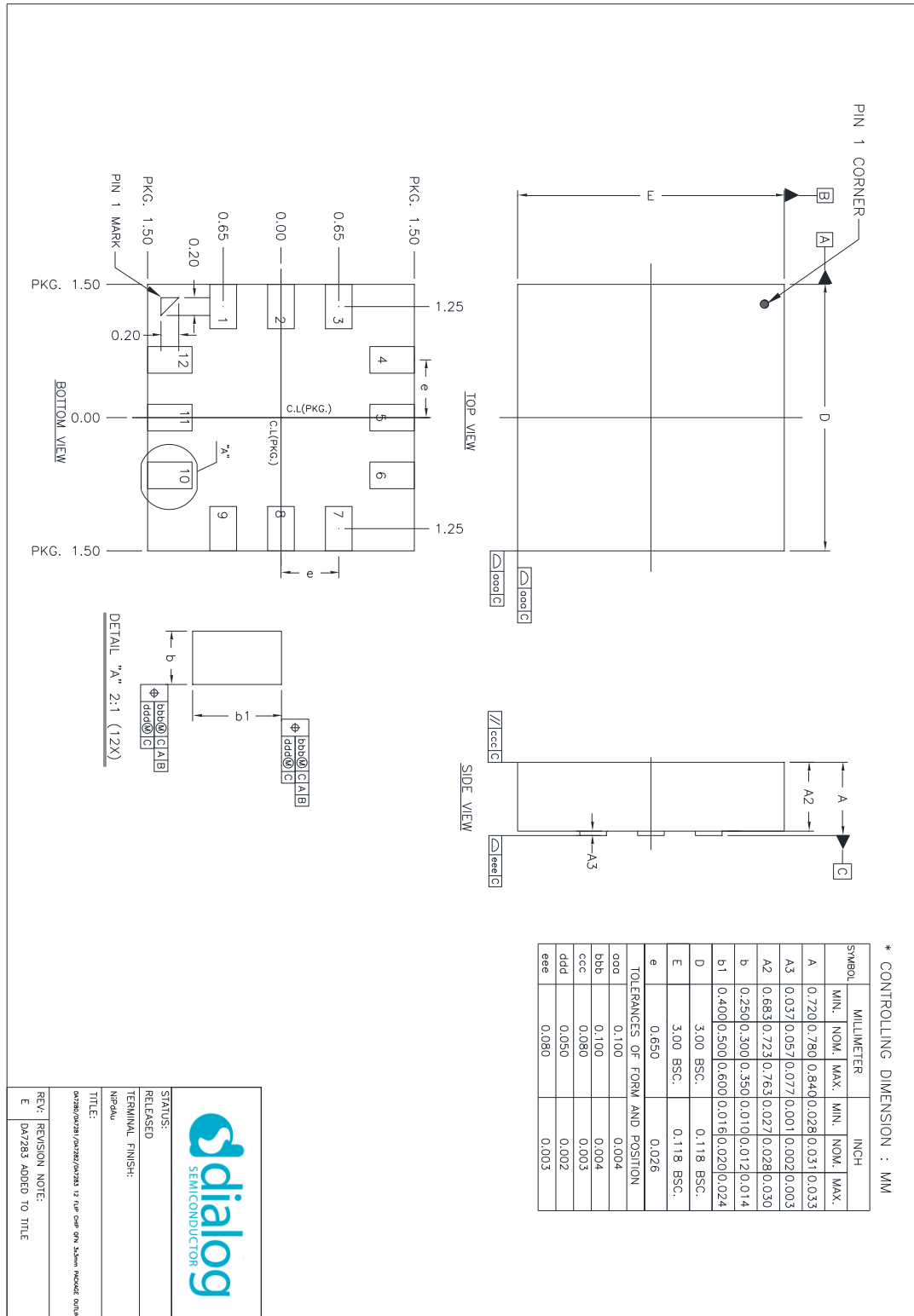


Figure 40: QFN Package Outline Drawing

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 7.3 Moisture Sensitivity Level

The Moisture Sensitivity Level (MSL) is an indicator for the maximum allowable time period (floor lifetime) in which a moisture sensitive plastic device, once removed from the dry bag, can be exposed to an environment with a specified maximum temperature and a maximum relative humidity before the solder reflow process. The MSL classification is defined in [Table 76](#).

For detailed information on MSL levels refer to the IPC/JEDEC standard J-STD-020, which can be downloaded from <http://www.jedec.org>.

The WLCSP package is qualified for MSL 1.

The QFN package is qualified for MSL 3.

**Table 76: MSL Classification**

| MSL Level | Floor Lifetime | Conditions      |
|-----------|----------------|-----------------|
| MSL 4     | 72 hours       | 30 °C / 60 % RH |
| MSL 3     | 168 hours      | 30 °C / 60 % RH |
| MSL 2A    | 4 weeks        | 30 °C / 60 % RH |
| MSL 2     | 1 year         | 30 °C / 60 % RH |
| MSL 1     | Unlimited      | 30 °C / 85 % RH |

### 7.4 WLCSP Handling

Manual handling of WLCSP packages should be reduced to the absolute minimum. In cases where it is still necessary, a vacuum pick-up tool should be used. In extreme cases plastic tweezers could be used, but metal tweezers are not acceptable, since contact may easily damage the silicon chip.

Removal of a WLCSP package will cause damage to the solder balls. Therefore, a removed sample cannot be reused.

WLCSP packages are sensitive to visible and infrared light. Precautions should be taken to properly shield the chip in the final product.

### 7.5 Soldering Information

Refer to the IPC/JEDEC standard J-STD-020 for relevant soldering information. This document can be downloaded from <http://www.jedec.org>.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 8 Ordering Information

The ordering number consists of the part number followed by a suffix indicating the packing method. For details and availability, please consult Dialog Semiconductor's [customer support portal](#) or your local sales representative.

**Table 77: Ordering Information**

| Part Number  | Package | Size (mm)   | Shipment Form | Pack Quantity |
|--------------|---------|-------------|---------------|---------------|
| DA7280-00V42 | WLCSP   | 1.35 x 1.75 | Tape and reel | 4500          |
| DA7280-00V4C | WLCSP   | 1.35 x 1.75 | Tape and reel | 250           |
| DA7280-00FV2 | QFN     | 3.0 x 3.0   | Tape and reel | 6000          |
| DA7280-00FVC | QFN     | 3.0 x 3.0   | Tape and reel | 250           |

### 9 Application Information

The Dialog [SmartCanvas](#) GUI enables easy access to the device and can be used to accelerate product development time. For further information, contact your Dialog Semiconductor representative.

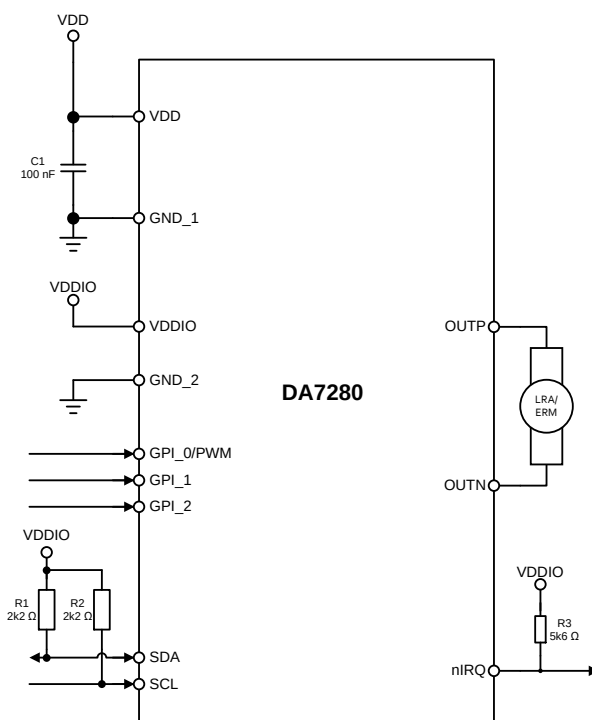


**Figure 41: External Components Diagram**

**Note:** Drive the GPI pins from the same voltage level as the VDDIO pin.

**Note:** Ground any unused GPI pins.

**Note:** The C1 capacitor should be placed as close as possible to, and between, VDD and GND\_1. It removes high-frequency noise only; ensure additional decoupling (typ. 10  $\mu$ F) is included elsewhere in the system.

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### 10 Layout Guidelines

For optimal layout, place the 100 nF capacitor as close to VDD and GND\_1 pins as possible. It is also advisable to use solid a ground plane under the device.

The QFN can be routed out on a single layer. It is recommended to connect GND\_1 and GND\_2 to a local ground plane on the top layer with a low-impedance via connection to the main ground plane, see Figure 43.

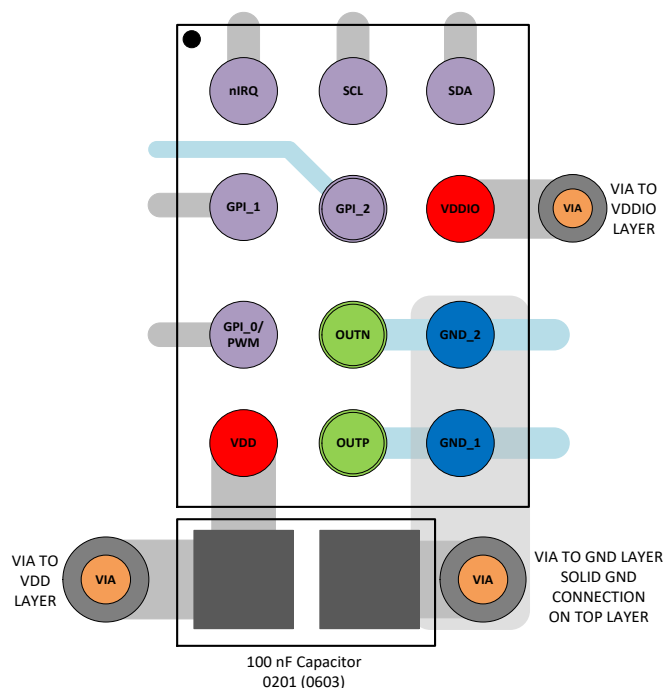


Figure 42: WLCSP Example PCB Layout

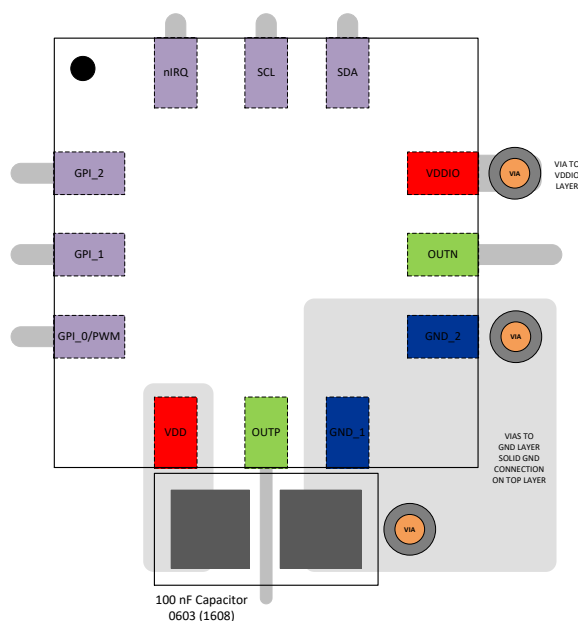


Figure 43: QFN Example PCB Layout

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### Revision History

| Revision | Date        | Description                                  |
|----------|-------------|----------------------------------------------|
| 3.2      | 02-Mar-2022 | Sec 5.7.17 and Table 71 register corrections |
| 3.1      | 08-Feb-2022 | Updated logo, disclaimer, copyright.         |
| 3.0      | 30-Jul-2019 | Final Datasheet                              |

#### Change details:

- Front page, minor rewording to better describe part
- [Table 1: Added DA7283 details](#)
- [Section 2 Pinout](#)
  - Formatting changes to merge tables and use space better
- [Section 3.3 Electrical Characteristics](#)
  - Table 7 Added parameter  $V_{DD\_POR\_FALL}$
- [Section 5.1 Features Description](#)
  - Minor rewording to better describe part
- [Section 5.7.1: Frequency Tracking](#)
  - Added sentence regarding use of SmartCanvas GUI to adjust Kp and Ki coefficients
  - Added sentence regarding checking stability of closed loop to step response when optimizing Kp and Ki coefficients with `FREQ_TRACK_AUTO_ADJ` enabled
- [Section 5.8: Waveform Memory](#)
  - Added note recommending SmartCanvas GUI is used to construct and upload WM sequences
- [Section 5.8.1: Waveform Memory Structure](#)
  - Figure 26: Replaced Sequence 1 with Sequence 0 and clarified in text
- [Section 5.8.2: Snippet Definition](#)
  - Clarification of TIME and AMP definitions
  - Added note to explain snippet 0
- [Section 5.8.3: Frame Definition](#)
  - Clarified Byte 1 and Byte 2 definitions
  - Clarified `SNP_ID_LOOP[3:0]` definition
  - Added notes explaining updating of frequencies
- [Section 5.8.4: Sequence Definition](#)
  - Figure 30: Replaced Sequence 1 with Sequence 0 and clarified in text
- [Section 5.9.1 DRO Mode](#)
  - Clarification of full range
- [Section 5.9.3 RTWM and ETWM Modes](#)
  - Clarification of full range
- [Section 6: Register Overview](#)
  - Reset values (and associated descriptions) updates for the following addresses: 0x00, 0x0A, 0x0B, 0x0C, 0x0D, 0x0E, 0x0F, 0x10, 0x11, 0x1C, 0x1D, 0x1E, 0x1F, 0x20, 0x2C, 0x46, 0x47, and 0x5F
- [Section 7.1 WLCSP Package Outline](#)
  - Updated to rev E (only change is to title)
- [Section 7.2 QFN Package Outline](#)
  - Updated to rev E (only change is to title)
- [Section 7.4 Moisture Sensitivity Level](#)
  - Added QFN Package MSL level of 3
- [Section 9: Application Information](#)
  - Added Notes to clarify external components recommended

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

| Revision                                | Date          | Description                                                                                                           |
|-----------------------------------------|---------------|-----------------------------------------------------------------------------------------------------------------------|
| • Back page: Updated Disclaimer wording |               |                                                                                                                       |
| 2.3                                     | 13-Sept-2018  | Preliminary datasheet updates, see Revision 2.3 for full revision history                                             |
| 2.2                                     | 26-Jun-2018   | Change to DELAY_L bit name and Disclaimer                                                                             |
| 2.1                                     | 04-Jun-2018   | Update to PODs and AMP-PID-EN register field                                                                          |
| 2.0                                     | 24-April-2018 | Preliminary datasheet release                                                                                         |
| 1.3                                     | 23-Mar-2018   | Addition of I <sup>2</sup> C Control Interface section and other changes, see Revision 1.3 for full revision history. |
| 1.2                                     | 30-Jan-2018   | Midpoint evaluation updates, see Revision 1.2 for full revision history                                               |
| 1.1                                     | 22-Nov-2017   | Initial evaluation changes, see Revision 1.1 for full revision history                                                |
| 1.0                                     | 13-Oct-2017   | Initial version (Target datasheet)                                                                                    |

## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

### Status Definitions

| Revision | Datasheet Status | Product Status | Definition                                                                                                                                                                                                                                                                                                                                                                                           |
|----------|------------------|----------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1.<n>    | Target           | Development    | This datasheet contains the design specifications for product development. Specifications may be changed in any manner without notice.                                                                                                                                                                                                                                                               |
| 2.<n>    | Preliminary      | Qualification  | This datasheet contains the specifications and preliminary characterization data for products in pre-production. Specifications may be changed at any time without notice in order to improve the design.                                                                                                                                                                                            |
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## LRA/ERM Haptic Driver with Multiple Input Triggers, Integrated Waveform Memory and Wideband Support

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